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#### Overview

The basic rules of Roulette are simple. The table layout consists of areas which represent a number or series of numbers. Bets are placed on these numbers by putting chips on the appropriate areas. A wheel having a corresponding set of numbers is spun. The bet wins if the number resulting from the spin matches the numbers you bet upon. The <u>odds</u> vary depending upon the specific type bet.

## **Placing/Removing Bets**

To place a bet simply position the pointer on the on the desired table area and press the left mouse button. The chip color indicates the current chip value. The <u>stack</u> appears with the number of chips displayed on top. To remove a stack simply reverse the process.

The Balance will automatically be adjusted by the dollar amount of the stack.

#### **Stack Amounts**

The dollar value of the stack is determined by the number of chips in the stack and the value of each chip. The number of chips in the stack is displayed on top.

To change the chip value, choose Chip Value from the Option menu. To change the number of chips in the stack choose No. Chips. This will display the available options. A check mark indicates the current value. Simply select the desired new value.

All subsequent bets will use the new values. Changing these values will not effect bets already on the table, <u>Learned</u> or <u>Repeat Bets</u>.

After a bet is placed on the table, the number of chips in the stack may be changed. To increase the number, position the cursor on the stack, hold down the CONTROL key, and press the left mouse button. To decrease the number, repeat the procedure and press the right mouse button.

# **Learning Bets**

You can repeat a series of bets by choosing the Set Bet menu item. The Learn Bet option remembers the current stack amounts and placements on the table. Once a bet is "Learned" it may be repeated by setting the <u>Repeat Bet</u> option.

Changing from a Single Zero to a Double Zero layout invalidates previously "Learned" bets.

#### **Repeating Bets**

Once a bet is Learned it may be repeated when the Repeat Bet menu item is set. To set the option after a spin just select it from the Set Bet menu. When active a check mark appears next to the item.

The following sequence is used to Learn and Repeat Bets:

- 1. Place the bets you wish to Learn on the table.
- 2. Select Learn Bet from the Set Bet menu.
- 3. Spin the wheel.
- 4. Press the Clear button.
- 5. Select Repeat from the Set Bet menu.

Repeat Bets are not effected by changes to No. Chips and Chip Value.

The Spin button shows that bets will be automatically repeated by displaying "Repeat Bet/Spin". Pressing the button places the previously Learned bets on the table and spins the wheel.

Note: Placing bets on the table manually, while the Repeat Bet is set, invalidates the automatic repeat option. The menu item and Spin button will both indicate this fact. You can reset the Repeat Bet option in the normal way and any bets still on the table will be removed.

#### **Setting the Stake**

The default Stake is \$1000. You can change this in two ways. The first is to choose a different amount from the Set Stake menu item. This new amount replaces the old amount, providing that the new amount is large enough to cover any money lost and bets currently on the table. If you choose too small a number, the Stake will be set to the smallest amount which will cover outstanding debt.

The second way to change the Stake is to choose an add amount from the Add Stake option. The selected amount is added to the Stake and Balance.

To view the Stake choose <u>Stats...</u> from the Option menu.

#### **The Balance**

The Balance is your current Stake adjusted by net wins or losses minus the amount of bets on the table. It is constantly updated and displayed at the lower right of the screen. It is also available as part of the <u>Stats</u> and is <u>Saved</u> from one session to the next.

#### **Statistics**

The current Stake, Win/Loss, Balance and Total amount, including existing bets can be viewed by choosing Stats... from the Options menu. These Statistics are <u>Saved</u> from session to session.

To reset the statistics choose the YES button. The Win/Loss amount is set to zero and the Stake and Balance amounts set to the current Set Stake option.

## **Single/Double Zero**

The American Roulette game has 38 numbers, one through 36, 0 and 00 (single and double zero). The European uses 37 numbers, having only the Single 0. To change from one to the other, choose the Single 0 item from the Option menu.

Changing the layout automatically removes all existing bets and invalidates any previously <u>Learned</u> betting information.

## **The Spin**

To spin the wheel simply press the Spin button. This initiates the following sequence:

- if Repeat Bet is selected, the previously Learned bet is placed on the table;
- if Animate is selected the wheel appears and the spin is displayed;
- if Sound is selected as well, the spin is accompanied with sound effects;
- the number appears in the window just above the Spin button;
- the chips change color to indicate losing and winning bets;
- the Won and Balance amounts are updated;
- the Spin button now shows Clear;
- New betting is not allowed until the Clear button is pressed.

# Clearing the Table

After a spin the Spin button displays the Clear message. Press the button to Clear the table of chips, reset Bet and Won amounts and enable betting.

#### The Odds

The payoff odds depend upon the type of bet made.

- One number bets: place chip in center of number area;
- Two number bets: place chips on the line between numbers;
- Three number bets: place bets at the bottom of a column of three numbers;
- Four number bets: place bets at the corner common to four numbers;
- Five number bet: Double 0 game only, at the bottom of the line between 0 and 1;
- Six number bet: at the bottom of the line separating two columns of 3 numbers;
- 12 number bets: in the 2 to 1 areas, 1-12, 13-24 or 25-36 areas;
- 18 number bets: in the 1-18, 19-36, EVEN, ODD, red or black areas.

#### The payoffs are as follows:

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- One number bet: 36 for 1;
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- Two number bets: 18 for 1;
- Three number bets: 12 for 1;
- Four number bets: 9 for 1;
- Five number bet: 7 for 1;
- Six number bets: 6 for 1:
- 12 number bets: 3 for 1:
- 18 number bets: 2 for 1.

## **Animation**

To Animate the Spin, choose Animate from the Option menu. When you next press the Spin button, the wheel appears, showing the Spin in progress. If <u>Sound</u> is also selected, sound effects will accompany the Animated Spin.

# Sound

If Sound is chosen from the Options menu, sound effects accompany the Animated wheel Spin.

# Quit

To exit the game, choose Quit from the Menu. Current settings are saved for the next session.

## **Saving/Loading Settings**

All the current settings except the Set Bet options are saved from one session to the next. This is done automatically and the information placed in a file called ROULETTE.SAV.

If an error occurs during the Save process you will be told the attempt was unsuccessful.

If an error occurs during the Loading process, default values are set.