

POSITIONS REPORT
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	222	305	150	36	2	1	1	717	305 t
2	282	295	111	26	2	1		717	t
3	339	272	92	12	1		1	717	T
4	391	257	61	7	1			717	r
5	430	241	41	5				717	
6	447	238	32					717	150 T
7	507	177	31	2				717	n
8	550	150	17					717	
9	559	139	19					717	295 t
10	591	116	10					717	g
11	626	88	3					717	
12	632	83	2					717	222 t
13	627	85	5					717	t
14	649	63	5					717	c
15	656	59	2					717	(
16	695	22						717	
17	676	40	1					717	NOTE: W
18	672	45						717	o
19	699	18						717	a
20	695	21	1					717	C
21	699	18						717	P
22	697	20						717	a
23	698	19						717	
24	702	15						717	T
25	706	11						717	t
26+	678	38	1					717	t
		2835	584	88	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 36 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p