

POSITIONS REPORT  
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	221	304	149	35	2	1	1	713	304 t
2	280	293	111	26	2	1		713	t
3	337	270	92	12	1		1	713	T
4	388	256	61	7	1			713	r
5	429	239	40	5				713	
6	445	236	32					713	149 T
7	503	177	31	2				713	n
8	546	150	17					713	
9	557	137	19					713	293 t
10	588	115	10					713	g
11	623	87	3					713	
12	628	83	2					713	221 t
13	624	84	5					713	t
14	645	63	5					713	c
15	652	59	2					713	(
16	691	22						713	
17	672	40	1					713	NOTE: W
18	669	44						713	o
19	695	18						713	a
20	692	20	1					713	C
21	695	18						713	P
22	693	20						713	a
23	694	19						713	
24	698	15						713	T
25	702	11						713	t
26+	674	38	1					713	t
		2818	582	87	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 35 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p