

POSITIONS REPORT  
PART TWO

POS'N	NONE	ONE	TWO	THREE	FOUR	FIVE	SIX	TOTAL	To under Total Ga Position POS'N 1
1	221	304	150	36	2	1	1	715	304 t
2	280	295	111	26	2	1		715	t
3	338	271	92	12	1		1	715	T
4	390	256	61	7	1			715	r
5	430	240	40	5				715	
6	445	238	32					715	150 T
7	505	177	31	2				715	n
8	548	150	17					715	
9	559	137	19					715	295 t
10	590	115	10					715	g
11	625	87	3					715	
12	630	83	2					715	221 t
13	626	84	5					715	t
14	647	63	5					715	c
15	654	59	2					715	(
16	693	22						715	
17	674	40	1					715	NOTE: W
18	670	45						715	o
19	697	18						715	a
20	694	20	1					715	C
21	697	18						715	P
22	695	20						715	a
23	696	19						715	
24	700	15						715	T
25	704	11						715	t
26+	676	38	1					715	t
		2825	583	88	6	2	2		

Example:

You have 6 numbers you usually play. Three came up last night and you're not to play them again tonight. Well as the week goes by the best chance of them 36 times three of the numbers from the previous game came up again. 26 times three of the six came up when one day went by. This put them in p