

AFCopy

COLLABORATORS

	<i>TITLE :</i> AFCopy		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		February 6, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

Contents

1	AFCopy	1
1.1	AFCopy.guide	1
1.2	Introduction to AFCopy	2
1.3	Installation	2
1.4	Important Info	3
1.5	How To Register	4
1.6	Requirements	5
1.7	History Of AFCopy	6
1.8	The Author	11
1.9	Questioniare!	12
1.10	Bournemouth!!!	12
1.11	How to get an Update of AFCopy	12
1.12	First Time Users	13
1.13	Instructions	14
1.14	Using the keyboard	16
1.15	Copy Gadget	16
1.16	Swap Gadget	16
1.17	Rename Gadget	17
1.18	Delete	17
1.19	Clone Gadget	18
1.20	View Gadget	18
1.21	Read Gadget	18
1.22	Edit Gadget	18
1.23	Hear Gadget	19
1.24	Print Gadget	19
1.25	Execute Gadget	19
1.26	Run Gadget	19
1.27	Comment Gadget	19
1.28	Protect Gadget	20
1.29	Archive Gadget	20

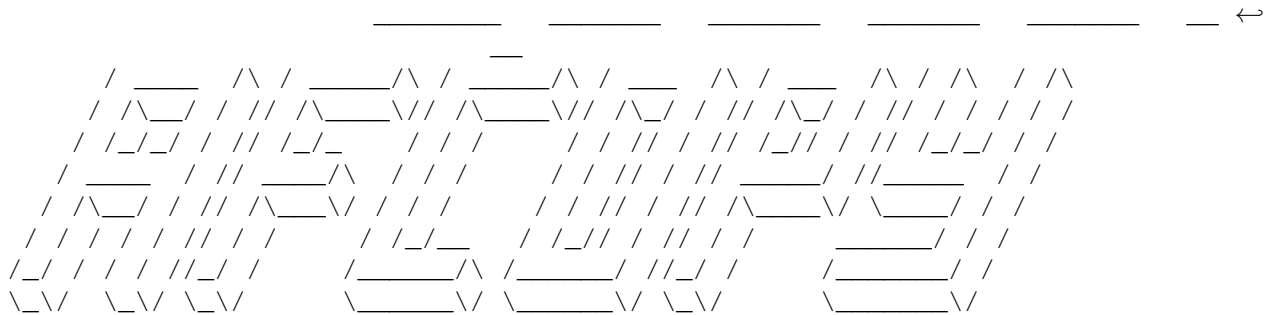
1.30 UnArc(hive) Gadget	21
1.31 Make Directory Gadget	21
1.32 Mark All Gadget	21
1.33 Unmark Gadget	21
1.34 Reverse Gadget	22
1.35 Dos Gadget	22
1.36 Batch Gadget	22
1.37 Volumes Gadget	23
1.38 Archiver List Files	23
1.39 Configuration	23
1.40 View	26
1.41 Read	27
1.42 Edit	27
1.43 Hear	27
1.44 Print	27
1.45 Execute	27
1.46 config -- Archiver	27
1.47 config -- UnArchiver	28
1.48 Config -- Console Window	28
1.49 Config -- Lines Per Side	28
1.50 Config -- File Colour	28
1.51 Config -- Directory Colour	28
1.52 Config -- Highlight Colour	28
1.53 Config -- Requester Message	29
1.54 Config -- Drawer Icon File	29
1.55 Config -- Mix Files and dirs	29
1.56 Config -- Ignore Disk Insert	29
1.57 Config -- Set protection verify	30
1.58 Config -- Ignore Hidden Bit	30
1.59 Config -- Delete Verify	30
1.60 Config -- Auto Overwrite	30
1.61 Config -- No Command Error Messages	31
1.62 Ignore No Disk Message	31
1.63 Screen Mode	31
1.64 ShuffleScreens	31
1.65 @x@ Codes!	32
1.66 dont be arkward!	32
1.67 Current Path	32
1.68 Active Side	32

1.69	Planned Additions	33
1.70	Other Programs	34
1.71	Greetings	34
1.72	Distribution	35
1.73	Problems	36

Chapter 1

AFCopy

1.1 AFCopy.guide



Welcome To AFCopy V3.526 - A SHAREWARE File Manager For your AMIGA

Written and designed by Dominic Clifton - HYDRA Productions/Perspex/LSD

IMPORTANT INFO

Introduction

Installation

Distribution

Requirements

Instructions

Configuration!

The Future

Updates

History

Problems

The Author

Greets!

Other Programs by HYDRA Productions/Perspex/LSD

1.2 Introduction to AFCopy

Introduction

=====

AFCopy is a SHAREWARE File Manager that's designed to be simple, fast and efficient and EASY to use. You should be able to figure out most of it's many brilliant functions just by looking at it.

It is very flexible and user friendly but powerfull all at the same time and with lots of new features being continually added this program will be around for a LONG time.

AFCopy is SHAREWARE so please see

Important Info

and

How To Register

(note: Icons are for Magic WB, get hold of this WB enhancement ↔

as it really is

KOOOOOOL with a 6 foot high capital 'K' in flashing neon lights)

1.3 Installation

Installation

=====

To install AFCopy copy the libs/reqtools.library to libs: usingthe following command

COPY <path of afcopy>libs/reqtools.library LIBS:

then copy the sample configuration file to S: with the next command

COPY <path of afcopy>S/AFCopy_Sample.cfg S:AFCopy.cfg

then copy the executable wherever you want it to go, E.G.

COPY <path of afcopy>AFCopy SYS:Utilities

COPY <path of afcopy>AFCopy.info SYS:Utilities

(note: everywhere you see <path of afcopy> replace it with the full path that point to where AFCopy is BEFORE you install it. E.G. say someone gave you a disk (called UTILCOMPILATION: with it on and it was in the drawer Utils then <path of afcopy> would then be replaced with

```
UTILCOMPILATION:Utils/
```

(you miss out the <'s & >'s by the way!)

Then to start it, just double click it or make sure it's in your path and type AFCopy form the CLI. Simple!!!!

1.4 Important Info

Important Info

```
=====
```

This Program is now

```

  /_ /_ / / \ /_ / / \ /_
  _// / /~//\~/_ ///~//\~/_
                        ~~

```

(for those of you who cant read it says SHAREWARE)

I'll just recap what I've just said!

THIS PROGRAM IS SHAREWARE!

and just to make sure you've got the message

THIS PROGRAM IS SHAREWARE!

so see

```
>> How To Register <<
now!!!!
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```

```
>> How To Register <<
```


- * A COOOL config program that's much better than the built in one and has a few more options
- * A personalized version with your name in it!
- * Better support and help!!!

Please see

How to contact the author

1.6 Requirements

=====
Requirements
=====

- * Kickstart 2.04 or better, preferably 3.0 or better due to bugs/deficiencies in gadtools.library on workbench 2 machines
- * reqtools.library 38.1092 or better in LIBS:
- * A workbench screen which must be 640*256 pixels and screen font that is an eight point font (if you've got a screen bigger then you may increase the font size)
- * and you must have paid the
 SHAREWARE
 fee if you
use this program.

I've been told that under 2.04 there are slight differences between the gadtools.library (compared to the one in v39.106) which causes a bit of a slow down when un-iconifying the window and redrawing the slider gadgets. I'll be taking a look into this as soon as I can get my hands on a 2.04 machine.... :-)
(anybody got a spare 500 plus or 600 ?????? ;-)

I've also noticed that the palette gadgets didn't appear on my brothers A500 with 2.04. and that when the right mouse button is clicked all the gadgets redraw themselves! hmmm :-)

AFCopy *WILL* crash if you try and run it on a 1.3 machine. (well. if you've not got a 2.04+ machine you dont DESERVE to run AFCopy.... :-)

If you get the error message "AFCopy cant open its window" when you first start it up then your screen height or screen font is probably the problem, try changing the workbench screen mode to "NTSC:HiRes Laced" just to make sure. When AFCopy has loaded up you can then go into the config section and pick a screen mode for AFCopy to open on.

1.7 History Of AFCopy

History

=====

This is in a normal order, oldest first, newest last.
So if you want to see additions/new features then look at
the bottom of this list!

(note: most other programmers seem to do it in reverse order
which I personally find a bit confusing, as you cant trace the
progress as easily!)

V1.0

- * First release - written in PCQ Pascal
- * Loads of bugs (well, it was my first attempt
at writing an Amiga Application and there were
over 20 thousand lines of code.

V1.2

- * Much better, but still had a couple of minor bugs

V1.3

- * This version has only a couple of bugs and
is quite stable!!
- * alot of the code was rewritten to make it
faster and smaller

V1.4

- * (Private release only, I.E. a few select m8s)
- * It has now has slider bars!! :-)

V2.0

- * (never released :-()
- * many more features including windows that
open in the right place
- * quicker (by about 5000%) sorting of files.

V3.0

- * Totally rewritten in C from scratch!
- * Uses reqtools and OS2.x+ functions extensively
due to me getting an A1200 :-)
- * Generally Much better!!
- * Instructions are also in Amiga Guide Format

> New version numbering system now in effect,
the number after the decimal place in the version
string ".xxx" is the amount of times i've tried to compile

this program (and NOT successful compiles mind you :-).
If i do a major update the number before the decimal
place will be incremented by one. (note, if a version
was released, details *will* be below!)

V3.375

- * First Main release of the all new AFCopy.

V3.391

- * the V3.375 release was hurried so I could release it at the DTL '93 party in Sheffield and as ever when you hurry things you kinda miss bits :-)
- * Wrote proper documentation (hope you like it :-)
- * Added keyboard support. most gadgets can now be activated by pressing the letter marked by the underscore.
and a few more like "." for rereading the directory and / for parent and # for run command.....
(see keyboard under instructions for more...)
- * If a program using the batch command would always open a new console window regardless of that fact that one might allready be open.

V3.407

- * Added Option To Run Commands Asynchronously
see
 config
 section for more details.
- * AFCopy Output Window Closes when you exit AFCopy.
- * Added New Look Menus when running on V39! Kewl!
- * Added No Command Messages Switch to config.
(lets you turn off notification messages of errors when running external programs....)
- * If a device is not mounted you only have to click cancel on the Please Inser Disk in xxx: ONCE!!!!
- * fixed small bug, in V3.391 after you uniconified the window the slider bars would go to the top, now they stay where you left them :-)
- * ALL EXTERNAL COMMANDS USE THE @x@ CODES!
this includes all the commands in the config section such as picture viewers and text reads..
(as always there is an exception to every rule as the archiver bit STILL doesnt use @x@ codes..)
- * Fixed a few other minor bugs.

V3.420

- * Fixed small bug in asynch command operation.
-

- * added a rename to the file swap command, so now when you swap one file from one place to another and it's on the same device it will get renamed instead of being copied/written/deleted! saves quit a bit of time too. espesh on large files!

V3.475

- * Removed a little quirk (not BUG, cos it didn't do anything bad!) where if you hadnt highlighted any file names and you then clicked on one of the main function like copy/rename/swap the status window would flash on and off, not it doesnt!
- * string on archiver file name defaults to that of the other sides path.
- * Revamped docs! (again!)

V3.486 (24/12/1993)

- * Changed offset of screen when on custom screen so that the screen is centred a bit more.
- * Added FORMAT to Misc menu (because Christian Jamsen requested it.:)
- * Changed Max Filecopy Buffer Size to 1.5MB compared to 512K (due to me getting 6MB of ram!)
- * Changed Minimum Copy Buffer Size to 64K compared to 32K
- * Fixed Error in loadconfig. (I.E. It works! :-)
- * Made shareware! A shareware fee of 15 UKP is requested if you use this program.
(see
 >> How To Register <<
 for details)
- * Bugs in docs fixed
- * Lastest versions can now be E-Mailed via Fidonet
- * When unarchive is called the oppposite path gets read in again.

V3.502 (1/1/1994)

- * Could this be the first release of the new year ???
 - * Added asynch option to RUN command (now all external programs have option to be run asynch!
 - * Wow! you can now pick a trendy 8x8 font for AFCopy to use!
(this looks KEwL!)
 - * I dont know if anyone has ever noticed or complained about not being able to use configs from a previous version but you can if you edit them a little bit, all new features are added to the end of the config and the version number at the top is changed.
-

So, if you copy your old config somewhere safe (like t: for example :-)
and then load up afcopy and click on save defaults when it asks you
if you want to, then load up s:afcopy.cfg into a text editor and
load up your old config. now just add all the things onto your
old config that are *only* in the new config, then change the version
number(s) at the top and save you modified config as s:afcopy.cfg
and try it out.

note: only do this if you know what your doing and take care
NOT to change the format of the config or it *WONT* work
and make sure there is a carriage return on the last line of the file.

- * Number of characters allowed for the actual device names of device
gadgets has been increased to 50 chars per gadget (previously 20 chars)
- * Changed a few other minor things here and there too.
- * As of now I'm going to but the date in the history list just so you can
see how often I work on this COOOL program!
- * All assigns and device names now get expanded to the full path with volume
name, (E.G. you click on DH0: and it'll get the volume name of DH0:
or you pick an assign from the volumes list and it'll change it to it's
EXACT path, very usefull indeed!!)

V3.504 (2/1/1994) :-)

- * Found a bug (oh my god!) in the @N@ parameter, if you tried something
like "COPY @<@@F@ @>@@E@.@N@", which is how I found it, it would
play around with the strings somewhat, later found this to be caused
by strncpy() function in SAS/C where it didnt put a null terminator
on the destination string!!!

V3.506 (3/1/1994) (wow, three releases in three days!!! :-)

- * Changed Max File In List(s) to 450 as opposed to 400 due to my
font directory having 439 files in it :-)
- * Added a note to the docs under the
archive
section

V3.521

- * Checks CloseScreen() and waits until it becaomes true.
(i.e, it wont continue until the screen has NO windows or locks on it.)
- * Changed a few strncat()'s to strfcats() to save code size (and makes my ←
life
easier too.)
- * Inserts quotes around the name of the path to unarchive files to
e.g. LHA X myarchive.lha "Ram Disk:"

(my ram disk is relabeled in the user-startup to CHIPPY: so this
was not apparent to me! (anyway, shame on C= for using spaces in filenames
as it's always a BAD idea)

Snail Mail:

Dominic
9 Shires Copse
Southbourne

Bournemouth
Dorset

BH6 4AL

E-Mail:

*** Note the NEW fido address!

Dominic Clifton Fidonet 2:251/41

Note: Fidonet Gets answered much quicker and I can send you new versions easier too.

1.9 Questioniare!

Questioniare

=====

Ok included in this archive there should be a small questionnaire that I'd like you to fill in and return to me so that I can make AFCopy even better for you.

The file name is "EDIT.ME", please load this into your nearest text editor and fill it in for me.

You can return it in to me however you like (but tied to a brick is *not* preferable :-)) (gosh you're so funny dom.)

see

The Author
for details of how to return it.

1.10 Bournemouth!!!

Bournemouth
=====

A very nice place to live indeed!

If you are thinking of moving house then move here!!!!

1.11 How to get an Update of AFCopy

How to get an update of AFCopy

=====

You don't!!!

Just kidding (tut, me and my little jokes huh?)

Ok, seriously though you can get updates from me if you write to me (dont forget to enclose return postage and a disk or a disk with something nice on it and I'll pay for the postage! :-)

Or, log onto The Computer Emporium (AGA Support BBS)
(or Freq it from there at 2:253/509)

Or, ask your local PD stockist such as CPU PD. (Hi Alan!!)

Or I can E-Mail it to you (see
Author
)

Or those of you with a modem can ring 0202-417197 and If my computer is on you'll be able to login and download it Free Of Charge!

You can also leave me comments like this if you wish for
>>>Speedy replies!

1.12 First Time Users

First Time Users

=====

There are a couple of things about AFCopy that might not be totally obvious the first time you look at the program. These are:

- 1 - To change directory use the right mouse button when over an entry marked <DIR>
- 2 - If when you click on a side it doesnt highlight a file on the first mouse click it's because the other side was the current side.

The current side is indicated by the colour of the box around the file area.

The one which is
WHITE
indicates the current side.

- 3 - What are
@x@ codes
also see
Batch

1.13 Instructions

```

                Instructions
=====

Firstly, REGISTER THIS SHAREWARE PROGRAM, to do so see
                How To Register

                First Time Users
                should click this gadget <<<

Gadgets
=====

For help on the gadgets clonk your pointer on one of these
(the letter by the side is the key you can press to activate
the gadget if you are using the
                keyboard
                )

C
    Copy
    S
    Swap
    R
    Rename
    O
    Clone
    V
    View
    A
    Read
    E
    Edit
    H
    Hear
    I
    Print
    X
    Execute
    #
    Run
    T
    Comment
    P
    Protect
    Z
    Archive
    (The Z is for ZIP! (i know, crap aint it :-))

U
    Unarc
```

M
MakeDir
+
Mark All
-
UnMark
*
Reverse

Dos
B
Batch
L
Volumes

note: if you want to be able to re-define these keys, let me know and I'll implement it for you! ↔

Menus
=====

Main

- > About
brings up a couple of requesters telling you about the program
- > Help
brings up some help.
- > Quit
quits the program

Config

- > Edit
Brings up the config edit window.
- > load
lets you load in an alternate config
- > save
saves current config as the default config.
- > save as
lets you save the config to a different file

Misc

- > Group Tag
lets you tag some files by way of a pattern match.
 - > Group Untag
opposite of above.
 - > Format
uses a series of requesters to determine parameters for the format command that comes with your computer.
-

1.14 Using the keyboard

Keyboard
=====

At the moment not every thing can be done from the keyboard
(such as the things in the config section and a couple of requesters)

All requesters can be dealt with by the keyboard thanks to
reqtools.librarys's great keyboard support. To cancel a requester
press ESCAPE (esc) or press "N", to select the default item on a
requester (it's the button in bold type) press Return (or Enter)
or press the "Y" key.

Most of the gadgets down the middle of the screen can be activated
by pressing the letter above the underscore.
for the few which havent got underscores look in the instuctions
part where it says GADGETS and you'll find a list of them.

You can also use the following keys during the operation of AFCopy

Left Arrow	Select Left Side
Right Arrow	Select Right Side
.	Re Read the directory, same as the R gadget
/	Parent, same is the / gadget!

1.15 Copy Gadget

Copy
=====

This gadget copies the highlighted files and directories
(and all subdirectories) from the current side to the directory
in the other side.

If one of the files exists in the other directory and

AutoOverwrite

is turned off you will be prompted wether you want to overwrite ←
the

other file.

As of version 3.432 you will now get 2 more gadgets on the file exists requester
enabling you to skip the current file or all the existing files.

1.16 Swap Gadget

Swap
=====

This does exactly the same as the
Copy

gadget on
it will delete all the highlighted files in the current side after
it has copied them.

If there are any errors while copying a file it will NOT be deleted.

(auto over-write applies to this gadget too)

1.17 Rename Gadget

Rename
=====

When clicked on this gadget will let you enter a new name for each of
the highlighted files in the current directory.

You may enter a completely new path for the file

E.G.

If you had clicked on a file called "HYDRA.dat" in the directory
"DH1:HYDRA_Progs"

it would bring up a requester with

"DH1:HYDRA_Progs/HYDRA.dat"

and you could then change this to "DH1:old_stuff/deleteme/hydra.dat.old"

The same works with directories.

At present if the file has an icon you will have to manually rename
that too.

note: write to me if you want it implemented..

1.18 Delete

Delete
=====

This gadget lets you delete all highlighted files in the current side.
If you have

delete verify
turned on (default) you will get a requester
asking wether you are sure.

It will then delete all files and all subdirs that were highlighted.

1.19 Clone Gadget

Clone
=====

This gadget, when pressed, will prompt you for a new name for all the highlighted files in the current side. It will then copy the files/dirs highlighted to the new name specified in the requester.

This is useful for making backups of files/directories..

E.G.

say you clicked Clone when "MySource.c" was highlighted, you could then type in "MySource.c.bakup" which then make an exact copy of "Mysource.c" called "MySource.c.bakup"

1.20 View Gadget

View
=====

This gadget will let you view any file using an external file viewer specified in the config section.

so in the config section you had set up the file "DH1:Gfx/ViewTek/VT "@<@@F@" as the file viewer, AFCopy would then run this program for every highlighted file.

NOTE: as of version 3.407 the @x@ codes are used in ALL external program calls.

Dont forget you can use a program like multiview which will let you view different types of files..

E.G

you had "dh0:pictures/mypic.gif" highlighted and you then clicked on View, the actual command called would be "DH1:Gfx/ViewTek/VT dh0:pictures/mypic.gif"

1.21 Read Gadget

same as the
View
Gadget only you can use this for a text viewer.

1.22 Edit Gadget

same as the
View
Gadget only you can use this for a text/file editor.

1.23 Hear Gadget

same as the
View
Gadget only you can use this for a sample/music player.

1.24 Print Gadget

same as the
View
Gadget only you can use this for a text/file printer.

1.25 Execute Gadget

this gadget will execute all AmigaDos script files that are highlighted.

1.26 Run Gadget

Run
===

this gadget will first prompt you for any parameters you wish to add the highlighted program and will then run the highlighted program for you.

E.G.

say you highlighted "Avail" in "C:" and then clicked on RUN you could add the parameter "FLUSH" to the command line.

So your final command that gets executed could be "C:Avail FLUSH"

1.27 Comment Gadget

Comment
=====

This gadget will let you enter a different comment for each highlighted

file which will be displayed by the AmigaDOS List command and other programs that use file comments.

E.G. say you had highlighted a file called "letter.txt" you could add a comment like "Letter to my MP about VAT"

If you have entered a comment previously AFCopy will let you modify the old comment.

1.28 Protect Gadget

Protect

=====

This gadget lets you modify the protection bits for all highlighted files. So you can set files to Pure/Script/Executeable and so on.

Usefull for setting flags for script files.

It may also be usefull to note that you could set the "hidden" bit on every ".info" file and then turn off

the ignore hidden bit

in

config section, so that when you bring up a directry listing the .info files are missed out.."

1.29 Archive Gadget

Archive

=====

this gadget will archive all the highlighted files to an archive specified by the user using the archiver specified in the config section.

At present only archivers that supports

list files

will work.

What AFCopy does is create a tempory list file in T: and then passes this as an argument to the archiver. So if you specified "sys:archivers/lha" in the config section and the file name of the archive that you want to create is "ram:bakup.lha" then the command that gets executed is

```
sys:archivers/lha a -r ram:bakup.lha @t:AFCopy.tmp
```

In a future version i'll make it so that you can change the archiver options. At present it's not too important as only one archiver is really used on the amiga and you can add different archivers to the user defineable gadgets.

NOTE: as of version 3.486 device and assign names get expanded to the full path which MAY contain spaces in it because of this you may need to put quotes round the archive name when you type it into the requester

e.g. Ram Disk:Moo.lha needs to have quotes round it like "Ram Disk:Moo.lha"

1.30 UnArc(hive) Gadget

Unarc
=====

This gadget will let you unarchive files using the unarchiver specified in the config section, it'll also let you chose where you want the archived files to be stored and what archiver options you wish to use by way of a requester.

1.31 Make Directory Gadget

Makedir
=====

When pressed it will prompt you for a name of a new directory that you want to create and wether you want an icon for it.

Note: if you want it to create an icon you must have drawn one and saved it to disk somewhere and told AFCopy where it is in the config section.

Note2: as of version 3.463 this function is TOTALLY bug free!!!!
so use with confidence!!

1.32 Mark All Gadget

MarkAll
=====

This gadget will highlight all files in the current side.
(use the "+" key on the keyboard to activate it!)

1.33 Unmark Gadget

UnMark
=====

This gadget will un-highlight all files in the current side.
(use the "-" key on the keyboard to activate it!)

1.34 Reverse Gadget

Reverse
=====

This gadget will reverse the highlights on every file in the current side. That's to say that if you had a file highlighted it will be unhighlighted and vice-versa.

1.35 Dos Gadget

Dos
===

When you click on this you'll be able to enter any AmigaDOS command into a requester.

AFCopy will then run this command just as if you had opened a shell window and typed it in!

1.36 Batch Gadget

Batch
=====

this is one of THE most powerfull commands in AFCopy. with it you can highlight a few files and then specify what program you want to do with them and all sorts of other things.

If you follow this example things might become a bit clearer

- 1) get a list of files on the screen (IE Click on RAM: or DH0:..)
- 2) click on a few filenames so that they are highlighted
- 3) click on BATCH
- 4) you will now see a string requester
- 5) enter "C:LIST @<@@F@" (without the quotes and press return (or click on ok)
- 6) when it asks if you want to ignore errors click on ok.
- 7) in AFCopy's default output window you will see the output of the LIST command for each file you clicked on

what AFCopy does is replace each

```

    @x@
    code with the
corresponding path or file name.
```

so if your

```

    current path
    was RAM:Env and you
had highlighted "DEF_DISK.INFO" the command executed would be
"C:LIST RAM:ENV/DEF_DISK.INFO"
```

Here's a few more examples.

Compile E Source code

```
"dhl:Amiga_E/bin/ec @<@@N@"
```

Compile C Source Code

```
"sc:c/sc @<@@F@ LINK MEMSIZE=H STKEXT"
```

View Files

```
"sys:utilities/multiview @<@@F@"
```

Copy Files.

```
"c:copy @<@@F@ @>@@F@ quiet all noreq"
```

As you can see the batch command is quite powerful.

1.37 Volumes Gadget

Volumes

=====

This will replace the list of files in the current side with a list of all VOLUME names.. (device names NOT included.. (yet :-))

Usefull for easy access to assigns...

1.38 Archiver List Files

ListFiles

=====

A list file is a text file with the full pathname of every file that is to be archived, each on a single, seperate line.

E.G

```
apps:docs/kill_ben.doc  
apps:docs/letter.doc  
apps:docs/suicide_letter.txt
```

1.39 Configuration

Configuration

=====

When you first start up AFCopy it will prompt you whether you want to save the default config. I suggest you do, unless you want to be bugged by that requester each time you load it up that is...:-)

To change the configuration select "Edit" from the config menu.

To save your changes use the "Save" from the config menu.

You can have more than 1 config by using the save as and load from then config menu, at present there is no way to make AFCopy use any other config than "s:AFCopy.cfg". This may well be in a future release...

Ok, so load up AFCopy and have a look at the config windows and the menus then come back here and i'll tell you what it all means.....

(ten mins later)

Ok, you're back, ready ?

(reader nods head in total agreement after being dumbfounded by the wealth and variety of options) (heheheheheeee, still as funny as ever dom!)

Right then here we go...

Gadgets

=====

Delete Verify
View
Ignore Hidden Bit
Read
Set Protection Verify
Edit
Ignore Disk Insert
Hear
Mix Files and Dirs
Print
Auto Overwrite
Execute

No Command Error Messages

Archiver

Ignore No Disk In Drive

Unarchiver

Shuffle Screens
Console Window

Use Workbench Screen

Drawer Icon File

ScreenMode

Requester Message

File Colour

Lines Per Side

Dir Colour

Highlight Colour
Menus

=====

Misc

Select Font

(this brings up a reqtools font requester, from which
you can select any 8 point fixed width font

Devs (left/right)

use these menus to define the device names that appear in the
gadgets just below the path gadget in the main window.

User Gads (left/right)

use these menus to define the gadgets under that device gadgets
in the main window.

When you select one of the items from the menu it AFCopy will
bring up a little window with a few options on it, these
are as follows.

Send File Names

when this is checked AFCopy will run this
command once for every file name that is highlighted in the
current side.

Read Current Side

when AFCopy has finished running the program and this is
selected it will read the directory of the current side
in again. usefull for is the program that you're running

modifies/deletes files

Read Opposite Side
as for current side, but read the opposite side in again.

Change to current
changes the default directory to the path of the current side before running the specified program.

Change to opposite
as above only changes to the opposite side first.

Modify Command
this will let you modify the actual command line of the program before AFCopy executes it.

Run Asynchronously
this sets a program running and AFCopy will not wait for it to finish.

Gadget Name
name that you want to appear on the gadget.

Command
the full path and file name of the actual command name that you want to run.
You can use
 @x@
 in this string.

Here are a few examples

Send File Names
Read Opposite
Send Asynchronously
Gadget Name "Copy"
Command "C:COPY "@<@@F@" "@>@@F@" noreq quiet"

Send File Names
Gadget name "MView"
Command "SYS:Utilities/Multiview "@<@@F@" SCREEN"

Send File Names
Read Current
Gadget Name "TTX"
Command "TurboText:TTX "@<@@F@""

1.40 View

View
====

Specify the full path and file name of the viewer that you want to use, followed by any command line options you

may want to have.

1.41 Read

as per
View
but for the file reader

1.42 Edit

as per
View
but for the file editor

1.43 Hear

as per
View
but for the sample/mod player

1.44 Print

as per
View
but for the file printer

1.45 Execute

as per
View
but for the script executer

1.46 config == Archiver

as per
View
but for the file archiver
(but dont add any options.)

1.47 config == UnArchiver

```
as per
Archiver
but for the un-archiver
```

1.48 Config == Console Window

```
Console Window
=====
```

Enter a standard amiga console window definition here

this is used when AFCopy starts an external program that uses the cli window for input/output functions.

1.49 Config == Lines Per Side

```
Lines Per Side
=====
```

enter a number (not less than 19) for the amount of files that you want AFCopy to display per side.

1.50 Config == File Colour

```
File Colour
=====
```

Select a colour that you want the file names to be..

1.51 Config == Directory Colour

```
Directory Colour
=====
```

Select a colour that you want the directory names to be..

1.52 Config == Highlight Colour

```
Highlight Colour
=====
```

Select a colour that you want the highlight to be..

1.53 Config -- Requester Message

Requester Message
=====

If you're in a kind of silly mood you can have some fun by changing this. ("way hay" cries the reader!)

The string must contain one (1) and only one pipe sign "|" either side of this is what will come up if an operation fails. (IE. Left side for good, right side for bad)

try some of these..

```
"Carry On|god darn it, not again"  
"oh, okay then|oh bugger! stop now"
```

you get the idea...

1.54 Config -- Drawer Icon File

Draw Icon File
=====

Specify the full path name of your default draw icon file.

this is only used for makedir's add icon option.

The file *MUST* exist if you want to create an icon for the directory.

1.55 Config -- Mix Files and dirs

Mix Files and Dirs
=====

if this option is selected AFCopy will not put the directory names at the top of the list of files, It will just sort all the files and dirs as if they were the same.

This is usefull if you want to copy a load of fonts so you can click on the directoryname and the ".font" file .

1.56 Config -- Ignore Disk Insert

Ignore Disk Insert
=====

If you put a disk in a drive and this option is off AFCopy

will ask you wether you want to bring it's contents up in the file display.

note: at the moment its bugged, IE if you put a disk in DF1: it'll say "Disk Inserted in DF0".... Also, if you put in a PC disk it'll still log to DF0: instead of PC0:...

(if anyone knows how to get a device name from an IDCMP_DiskInserted message then let me know ASAP cos i cant figure it out for the life of me!!!)

1.57 Config ==- Set protection verify

Set Protection Verify
=====

When afopy tries to copy a READ-ONLY file and this option is on it will ask you wether you want AFCopy to temporarily change the protection of the source file so that it can read it. After it has finished copying the file AFCopy will set it back to being READ-ONLY.

If this option is off it won't ask you, it'll just do it anyway.

1.58 Config ==- Ignore Hidden Bit

Ignore Hidden Bit
=====

When this is on AFCopy will show all files in the directory window regardless of wether they have this hidden bit set.

1.59 Config ==- Delete Verify

Delete Verify
=====

When this is on AFCopy will bring up a little requester when you select the delete gadget, just to make sure that you want to delete the selected files

1.60 Config ==- Auto Overwrite

AutoOverwrite
=====

This is turned on and off in the config section by the use of a check gadget.

1.61 Config ==- No Command Error Messages

Command Error Messages
=====

When selected AFCopy will not notify you of an external programs error code. Most of the time if an external program fails it will be an undefined error anyway.

an external program is any program which is run/called by AFCopy such as text editors/archivers/file viewers and the user definable gadgets.

1.62 Ignore No Disk Message

Ignore No Disk In Drive Error Message
=====

When this option is enabled and you click on one of the device gadgets and there's no disk in the device clicked on AFCopy will ignore the error returned by it's internal directory reading routine, normally you'd get a requester with the message "error getting files, No Disk" or something along those lines, with this you won't!

(see, I am here to make life easier!!! heheeeee)

1.63 Screen Mode

ScreenMode and use WB screen
=====

When you click on the SCREENMODE gadget, AFCopy will bring up a simple screen mode requester for you to select a screen mode from. if you cancel this AFCopy will go back to using the WB screen.

AFCopy will open a screen of 640 pixels accross and at least 256 pixels down and will open it's window on that screen, all requesters will go on that screen also.

If you activate the "use WB screen" gadget AFCopy will open it's window on the WB screen (providing it's big enough!)

1.64 ShuffleScreens

Shuffle Screens
=====

When this is selected and you are using AFCopy on it's own custom screen and you run an external command (such as a text viewer) AFCopy will put

it's screen to the back when you run it and when the external program has finished it will put AFCopy's screen back to the front.
(note: if a command has been set to run asynchronously AFCopy's screen will NOT get put back to the front!)

Also note that any external program that opens it's own window will probably put the screen that it opens it's window on the the front anyway (such as PPMore).

1.65 @x@ Codes!

@x@ Codes
=====

here's a complete list of @x@ codes for batch commands and gadget configs

@<@ path of selected side
 @>@ path of opposite side
 @F@ filename of the tagged file(s)
 @N@ name (without the extension) of the tagged file(s)
 @E@ extension (not including the ".") of the tagged file(s)

so to get the full file name of a selected file you could use either

@<@@F@

or

@<@@N@.@E@ (note: if the name doesnt have a "." in it using this
 example one will be added.... :-)

Cool huh ?

1.66 dont be arkward!

It may not be white if you have adjusted your palette!! :-)
 But it will always be COLOUR 2!

1.67 Current Path

The current path is shown in the string gadget at the bottom of ←
 the
 active side

1.68 Active Side

The active side is the side with the
white
border around the
filename area.

1.69 Planned Additions

Planned additions not in the current version.

=====

- 1) Start a notify on current directory, update (or ask to update) if it changes.
- 2) selection of archivers/archive name detection...
- 3) add programmable file types.
- 4) add size directory when double click on dirname.
- 5) save window Co-ords in config!
- 6) update disk info when copying files (but have an option for this so as not to cause slowdown when using floppies!)
- 7) automatic selection of files (IE, when you read a dir it will select a set of files via pattern matching)
- 8) add option to rename so that you can choose to rename the icon for the highlighted file too..
- 9) Online/Gadget/Menu help... (using V39 functions!) maybe in Amiga Guide Format
- 10) AFCopy built in commands useable from userdefineable gadgets (so that you can combine @x@ codes with built in commands)
- 11) user definable menus
- 12) ARexx Interface.
- 13) Clock on window/screen title :-)
- 14) keyboard selection of filenames
- 15) option to miss out certain files (using wildcards) in directory listings (for instance, .info files)
- 16) option to use different colours for different file extensions.
- 17) and more COOOOOOL ideas that'll make AFCopy the best amiga file manager EVER!...

=====

IF you want to see ANY of the above fetures then you better write to me telling me so!

=====

1.70 Other Programs

Other Programs

=====

Watch out for other forthcoming programs by HYDRA Productions/Perspex/LSD including :

IDE2AMI4 - How to connect 3.5" IDE Hard Disks to Amiga 1200's has digitised pictures and cable diagrams along with good instructions.

>>>> also tells you how to fit 2 IDE drives!!!!

VERMAN - Revision Bumper for C Programmers

ExApp1.2 - Multi App like program (only this one is good!) it's an appicon that sits on your WB and runs different program depending on the file type dropped onto it. Custom and user defineable file type matching via pattern matching and file content!

UFF - Unused File Finder for /X 3.X finds files that are on your HD but not in conference lists so that you can delete them to free up hard disk space (thanks to Cruise/Sysop Fantazia) for the idea for that one!)

1.71 Greetings

Greetings

=====

I'd like to give a big thank to

>> Christian Jamsen (with 2 dots above the A :-) <<

For being the ONLY person to send me back an EDIT.ME file. (and because I'm SOOO nice he'll be receiving his registered version with some new features HE requested FREE OF CHARGE!)

And some greets to the following dudes!

Cruise!/MST
Dr Zero/PSX
Lazzer/PSX

Pazza/LSD
Hood
Shredder

Huk/PSX	MadMax
Apprentice/PSX	Flatlined
The Joker/SLP	Cortex
Pilgrim	Zion/RDC
Slave/PSX	Yankee Rose
Black Beard!/MST	Fish!/LSD
Mr.B (hows ya A1200 ?)	

And all those who know me (wow, you didn't think I would say that phrase now did you ? honest!!)

And to all the LAMERS out there for being a good excuse to use BossNuke!! (heheheeeee)

A quick Note To all crackers who get hold of a registered version:

Don't bother cracking this version (it won't take you more than 5 mins) as it will just mean I shant do any more public releases of this program, everytime a add new features to AFCopy the people who have registered get it first. then, when i add a few more, the previous version gets released to everyone, so the only thing you would gain by having a shareware version is a few more little features that normal users would get anyway, so why spoil it ?

Anyway, I'm not perfect, I've got a few shareware programs that I've not registered and I bet you have too!

A further note to registered users of this program

Dont spread your personalized version of the program as each version has a unique serial number that's in the code of AFCopy so I'll know if you've been spreading it!

1.72 Distribution

Distribution

=====

Firstly the SHAREWARE VERSION must not be distributed by ANYONE WHAT SO EVER. The following rules *ONLY* apply to the public version of this SHAREWARE program.

This package may be distributed by anyone who wants to in any way you see fit as long as you dont make *ANY* money from it, if anyone's going to make money from this CoOoL program it will be me.

AFCopy MAY be included on coverdisks/util packs/PD disks or compilations.

I also give ANY PD company/library my permission to ditribute this program as much as possible, thanks!

It may also be transferred via any means you see fit (and I DO mean any means) as long as all the files (in archived

format or otherwise) are distributed together and on the same bit of media (I.E. Disk..:-)

Just remember, if you modify it in anyway (like putting your name on it or removing bits) I may not do another version of this program and you know how upset you would be if you wanted a bug (should you ever find one) fixed. However, if you improve this version then let me know ASAP! Please see

How To Contact The Author

Now that AFCopy comes with version of the executable compiled for
different processors, anyone distributing just one executable file on coverdisks or util packs or such like should make sure that they use the version for all the 68000 series processors and not one of the processor dependant ones.

1.73 Problems

Problems

=====

If AFCopy won't start then first make sure your system is the same or better than that stated in

Requirements

.

If it is and AFCopy still won't start then take your workbench disk (2.04 or better) and make a copy of it.

Now, don't alter ANYTHING on this disk, not even the palette.

Then copy libs/reqtools.library to libs: and try running it again.

If it still fails it's probably because you've got an NTSC Amiga so it cant open it's window. If this is the case then copy the file S/AFCopy_NTSC.cfg to S:AFCopy.cfg and try it again. This will force AFCopy to open it's screen on a NTSC Laced Screenmode, and from there you will be able to pick another screenmode via the config.

If it STILL doesnt work then write me a letter, or better still ring me up and I'll try my best to help you out.
