Help Contents for Molbreko Castle

The Game

This game requires <u>you</u> move through a maze and steal <u>treasure</u> from the <u>Molbreko</u>. The Molbreko will try to stop you from doing so. If you come in contact with him, you are <u>dead</u>.

After each one of your <u>moves</u>, the Molbreko will attempt to move toward you. The Molbreko cannot move through <u>walls</u>. If a wall blocks his path to you, he will try to move around it.

You cannot move through walls unless you have enough <u>'ammo'</u>. If you do, just move into a wall and it will be removed (for the Molbreko as well as for you!). If you do not, your move is wasted and the Molbreko will take his. Ammo is hidden throughout the maze.

The maze is different for each game. The placement of treasure, ammo, and the Molbreko also changes for each game, but the treasure is always somewhere in the right-hand 1/4 of the maze, and the Molbreko always starts out somewhere in the right-hand 1/2 of the maze. Your initial position is always the same, at the left edge.

After you acquire the treasure, you must leave the maze with it by moving to the square from which you entered the maze.

The Screen

Your view of the maze is from over-head. You are carrying a torch, and only your immediate area is visible to you. As you <u>move</u> through the maze, more of it will be revealed.

The walls that block the Molbreko may not be visible to you. The only walls that you can see are walls that you have moved close to.

This is you in the maze.

This is the 'MOLBREKO'.

This is an area of the floor on which you can travel.

This is an edge of the maze. You can never pass through here.

This is a wall. If you have enough ammunition (below), you can remove these.

This is your ammunition. Each allows you to remove 3 walls.

This was a wall, it was removed with ammo.

This is the treasure, your objective.

This is you, dead.

Movment

You can move with the mouse or keyboard. With the mouse,   select the square into which you want to move with the mouse pointer. With the keyboard, use the cursor direction keys (and the   space bar).

Your movements are restricted to one square in any direction. This means that diagonal moves ARE allowed.

Click on the squares below to test movement:

Note that the mouse cursor changes while the left button is pressed, and that it's movements are restricted to a square of legal moves.

Note also that you can move using the cursor keys and the   space bar.

This is the edge of the maze. You can never move here.

This is a wall. You can remove it if you have enough ammo.

This is you.

This is the entrance. Return here with the treasure.

This is the floor. You can move here.

This is ammo. Move here to collect it.

A wall has been removed from here with ammo. You can move here.

Tips:

Diagonal <u>movements</u> can confuse the <u>Molbreko</u>.

If you are cornered, you can sometimes confuse the Molbreko by "wasting" a move. Click on <u>yourself</u>, and the Molbreko will move (keyboard users can press the 'space' bar).

Ending the Game:

You can end the game by closing the window in the normal way (by clicking on the "close" icon in the upper left corner of the window). The   current position of the window will be retained for the next game.

You can also click on the "Quit" option under the "Game" option on the menu bar. When quitting in this manner, however, the game will not   immediately terminate. Instead, the entire maze will be displayed. Selecting "Quit" a second time from under the "Game" option on the menu bar will end   the game. However, if you do not select "Quit" a second time, you can still continue to play the game with the entire maze exposed! This does not, however, make you'r task any easier. It will, perhaps, make the game more difficult. You will be able, however, to watch the Molbreko react to your movements.

Revision History

Version 1.0
- Initial release.

Version 1.1
- Cursor is hourglass during screen paint.
- Added INI file to store screen info.

Version 1.2
- Corrected misspellings in help.
- Added 'SPLAT' when killed.
- Added 'How to use help' and 'Tips' to help.
- Added explanation of 'Quit' options.