# NIST's Digital Signature Proposal 

## A Technical Review

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## Outline

Introduction<br>Definition<br>Performance<br>Security<br>Trap Doors<br>Conclusions

## Introduction

## Digital signatures

Signature, verification with different keys
For authentication-of message and signer


Users keep one key private, publish other.

## Introduction (cont'd)

## History

1976 Diffie, Hellman introduce digital signatures, suggest discrete logarithms as cryptographic problem.
1984 Elgamal proposes digital signature scheme based on discrete logarithms.
1989 Schnorr describes efficiency improvement for discrete-logarithm-based schemes.
1991 NIST announces DSS, a variant of Elgamal with Schnorr improvements.
1992 NIST revises DSS based on numerous comments.

## Definition

## System parameters

p: 512-bit prime
[revised up to 1024 bits]
$q$ : 160-bit prime factor of $p-1$
$g$ : proper $q$ th root of $1, \bmod p$
Hash function
$h$ : one-way map from message to 160 -bit hash Keys
y: 512-bit public key
$x$ : 160-bit private key

$$
y=g^{x} \bmod p
$$

## Definition (cont'd)

## Signature

$m$ : message
Signature $=(r, s)$ where

$$
\begin{gathered}
r=\left(g^{k} \bmod p\right) \bmod q \\
s=k^{-1}(h(m)+x r) \bmod q
\end{gathered}
$$

and $k$ is 160 -bit random integer.

## Verification

Signature ( $r, s$ ) for message $m$ is valid if and only if:

$$
r=\left(g^{h(m) t} y^{r t} \bmod p\right) \bmod q,
$$

where $t=s^{-1} \bmod q$.

## Definition (cont'd)

## Why it works ...

If

$$
\begin{gathered}
r=\left(g^{k} \bmod p\right) \bmod q, s=k^{-1}(h(m)+x r) \bmod q, \\
y=g^{x} \bmod p, \text { and } t=s^{-1} \bmod q
\end{gathered}
$$

then

$$
\begin{aligned}
g^{h(m) t} y^{r t} \bmod p & =g^{h(m) t}\left[g^{x}\right]^{r t} \bmod p \\
& =g^{[h(m)+x r] t} \bmod p \\
& =g^{[k s] t} \bmod p \\
& =g^{k} \bmod p .
\end{aligned}
$$

So

$$
\left(g^{h(m) t} y^{r t} \bmod p\right) \bmod q=\left(g^{k} \bmod p\right) \bmod q=r .
$$

## Definition (cont'd)

## Comparison with other systems

Elgamal: no $q$

$$
\begin{gathered}
r=g^{k} \bmod p \\
s=k^{-1}(h(m)+x r) \bmod p .
\end{gathered}
$$

Schnorr: $q$, "zero knowledge" ideas

$$
\begin{gathered}
r=h\left(\left\langle g^{k} \bmod p, m\right\rangle\right) ; \\
s=(k+x r) \bmod q .
\end{gathered}
$$

DSS adds $q$ to Elgamal.

## Performance

## Signature

$$
\begin{gathered}
r=\left(g^{k} \bmod p\right) \bmod q \\
s=k^{-1}(h(m)+x r) \bmod q
\end{gathered}
$$

Naive methods: $238.5 \bmod p$ multiplications
Sliding three-bit windows: 202
With precomputation (Brickell et al, 1991): 52

All but one $\bmod q$ multiplication is off line.
Very good on-line speed, good off-line speed.

## Performance (cont'd)

## Verification

$$
\begin{gathered}
t=s^{-1} \bmod q \\
r \nsupseteq\left(g^{h(m) t} y^{r t} \bmod p\right) \bmod q
\end{gathered}
$$

Naive methods: $477 \bmod p$ multiplications
Simultaneous two-bit windows: 246
With precomputation: 229

Fair speed.

## Performance (cont'd)

## Parameter generation

p: 512-bit prime
$q$ : 160-bit prime factor of $p-1$
With trial division by primes $\leq 30$, then base- 2
pseudoprimality test: $56 \times 624=34944 \bmod p$ multiplications

Key generation

$$
y=g^{x} \bmod p
$$

With precomputation: $52 \bmod p$ multiplications.

## Performance (cont'd)

Comparison with other systems
In 512-bit modular multiplications, with 512-bit keys:

|  | RSA | Elgamal | DSS |
| :--- | :---: | :---: | :---: |
| *signing | off-line | n/a | 624 |
|  | on-line | 159 | $\mathbf{1}$ |
|  | $\mathbf{2}$ to 17 | 689 | $<\mathbf{1}$ |
| verification | n/a | 34944 | 34944 |
| parameter generation | 4452 | 624 | 52 |
| *key generation |  |  |  |

For DSS, all computations that must be done in private (marked *) are fast-good in smart-card applications.

## Security

## Goals

Given message $m$, find a signature.

## Or, better yet,

Given public key $y$, find private key $x=\log _{g} y$.
This is the discrete logarithm problem.

## Security (cont'd)

## $q$-based approaches

Example: Baby-step/giant-step method (Shanks)

1. Tabulate $\left(u, g^{u} \sqrt{q} \bmod p\right)$ for all $u, 0 \leq u<\sqrt{q} \cdot \sqrt{q}$ time, $\sqrt{q}$ space.
2. For each instance, find $v$, where $0 \leq v<\sqrt{q}$, such that $y g^{-v} \bmod p$ is in the table, i.e.,

$$
y g^{-v} \bmod p=g^{u \sqrt{q}} \bmod p .
$$

Then $x=u \sqrt{q}+v . \sqrt{q}$ time.
Other methods find $x$ in $\sqrt{q}$ time, constant space, without a table.

## Security (cont'd)

## p-based approaches

Example: Index calculus (Adleman et al)
Define $L(p)=\exp ((1+\varepsilon) \sqrt{(\log p)(\log \log p))}$

1. "Tabulate" $\left(s, \log _{g} s\right)$ for all prime $s, 2 \leq s \leq L(p)$. $L(p)$ time, $L(p)$ space.
2. For each instance, find $v$ such that all factors of $y g^{-v} \bmod p$ are in the table, i.e.,

$$
y g^{-v} \bmod p=s_{1} e_{1} \times \cdots \times s_{k}^{e_{k}} .
$$

Then $x=e_{1} \log _{g} s_{1}+\cdots+e_{k} \log _{g} s_{k}+v . L(p)$ time.
Improved methods find $v$ in $\sqrt{L(p)}$ time, $\sqrt{L(p)}$
space, with similar time for table.

## Security (cont'd)

p-based approaches (cont'd)
Example: Number field sieve (Gordon, 1991)
Time

$$
\exp \left((2.08+\varepsilon)(\log p)^{1 / 3}(\log \log p)^{2 / 3}\right)
$$

Asymptotically faster than index calculus, not yet practical.

For special $p$, especially effective.

Note: Attacks based on both $p$ and $q$ are unexplored.

## Security (cont'd)

## Cost in MIPS-years

Based on $L(p)$ as instruction count (Rivest, 1991):

| $\log _{2} \boldsymbol{p}$ | $\boldsymbol{L}(\boldsymbol{p})$ | MIPS years |
| :---: | :---: | :---: |
| 512 | $6.7 \times 10^{19}$ | $2.1 \times 10^{6}$ |
| 576 | $1.7 \times 10^{21}$ | $5.5 \times 10^{7}$ |
| $\ldots$ |  |  |
| 960 | $3.7 \times 10^{28}$ | $1.2 \times 10^{15}$ |
| 1024 | $4.4 \times 10^{29}$ | $1.4 \times 10^{16}$ |

Security is comparable to RSA's.
$2^{80} \approx 1.2 \times 10^{24}$ (not directly comparable).

## Security (cont'd)

## Other attacks

Random number recovery: If $k$ is known, then $r$ and $x$ can be computed:

$$
\begin{gathered}
r=\left(g^{k} \bmod p\right) \bmod q ; \\
x=r^{-1}(k s-h(m)) \bmod q .
\end{gathered}
$$

Weak random number generator may reveal $x$.
Hash function attacks: Finding messages with the same hash should take time $2^{80}$. May take less time if $h$ is weak.
Special methods: Forging signatures is not known to require discrete logarithms, but neither are alternative methods known.

## Trap Doors

## What is a trap door?

Given an algorithm for the forward function, it is computationally infeasible to find a simply computed inverse. Only through knowledge of certain trap-door information ... can one easily find the easily computed inverse. (Diffie \& Hellman, 1976)
Trap door makes a hard inverse easy.
Does DSS have a trap door?
Whoever selects system parameters, may select system trap door.

## Trap Doors (cont'd)

System trap door
$p$ of special form (Haber \& Lenstra, 1991)

$$
p=\sum_{i=0}^{d} p_{i m i}
$$

where $m$ is an integer and $d, p_{0}, \ldots, p_{d}$ are small

Number field sieve especially effective:

$$
\exp \left((1.00475+\varepsilon)(\log p)^{2 / 5}(\log \log p)^{3 / 5}\right)
$$

But the smaller the $\varepsilon$, the more obvious the trap door (Gordon, 1992).

## Trap Doors (cont'd)

Avoiding system trap doors

1. Choose unique parameters.
2. Trust the one who selects system parameters.

NIST recommends generating $p$ with hash function.

## Conclusions

## DSS: Digital Signature Standard

Based on discrete logarithms
Variant of ElGamal, Schnorr
Performance
Very good on-line signature speed, fair verification speed
Security
Strong to very strong, by current estimates
Trap doors
Possible, but easily avoided

