# NIST's Digital Signature Proposal

**A Technical Review** 

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### Outline

Introduction

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Performance

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**Trap Doors** 

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### Introduction

#### **Digital signatures**

Signature, verification with different keys For authentication—of message and signer





Users keep one key private, publish other.

### **Introduction (cont'd)**

#### History

- 1976 Diffie, Hellman introduce digital signatures, suggest discrete logarithms as cryptographic problem.
- 1984 Elgamal proposes digital signature scheme based on discrete logarithms.
- 1989 Schnorr describes efficiency improvement for discrete-logarithm-based schemes.
- 1991 NIST announces DSS, a variant of Elgamal with Schnorr improvements.
- 1992 NIST revises DSS based on numerous comments.

### Definition

#### System parameters

p: 512-bit prime[revised up to 1024 bits]q: 160-bit prime factor of p-1g: proper qth root of 1, mod p

### Hash function

h: one-way map from message to 160-bit hash

### Keys

y: 512-bit public key

*x*: 160-bit private key

 $y = g^x \mod p$ 

## **Definition (cont'd)**

#### Signature

*m*: message Signature = (r,s) where  $r = (g^k \mod p) \mod q$  $s = k^{-1}(h(m)+xr) \mod q$ 

and k is 160-bit random integer.

#### Verification

Signature (*r*,*s*) for message *m* is valid if and only if:  $r = (g^{h(m)t} y^{rt} \mod p) \mod q$ , where  $t = s^{-1} \mod q$ .

## **Definition (cont'd)**

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Why it works ...
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If

$$r = (g^k \mod p) \mod q, \quad s = k^{-1}(h(m) + xr) \mod q,$$
$$y = g^x \mod p, \text{ and } t = s^{-1} \mod q,$$

then

So

$$g^{h(m)t} y^{rt} \mod p = g^{h(m)t} [g^{x}]^{rt} \mod p$$
  
=  $g^{[h(m)+xr]t} \mod p$   
=  $g^{[ks]t} \mod p$   
=  $g^{k} \mod p$ .

 $(g^{h(m)t} y^{rt} \mod p) \mod q = (g^k \mod p) \mod q = r.$ 

## **Definition (cont'd)**

**Comparison with other systems** 

Elgamal: no q  $r = g^k \mod p;$   $s = k^{-1}(h(m)+xr) \mod p.$ Schnorr: q, "zero knowledge" ideas  $r = h(\langle g^k \mod p, m \rangle);$   $s = (k+xr) \mod q.$ DSS adds q to Elgamal

DSS adds q to Elgamal.

### Performance

Signature

 $r = (g^k \mod p) \mod q$  $s = k^{-1}(h(m) + xr) \mod q$ 

Naive methods: 238.5 mod *p* multiplications Sliding three-bit windows: 202 With precomputation (Brickell *et al*, 1991): 52

All but one mod *q* multiplication is *off line*. Very good on-line speed, good off-line speed.

### **Performance (cont'd)**

Verification

 $t = s^{-1} \mod q$  $r \not\supseteq (g^{h(m)t} y^{rt} \mod p) \mod q$ 

Naive methods: 477 mod *p* multiplications Simultaneous two-bit windows: 246 With precomputation: 229

Fair speed.

### **Performance (cont'd)**

#### **Parameter generation**

p: 512-bit prime q: 160-bit prime factor of p-1 With trial division by primes ≤ 30, then base-2 pseudoprimality test:  $56 \times 624 = 34944 \mod p$ multiplications

#### **Key generation**

 $y = g^x \mod p$ 

With precomputation:  $52 \mod p$  multiplications.

### **Performance (cont'd)**

#### **Comparison with other systems**

In 512-bit modular multiplications, with 512-bit

-		RSA	Elgamal	DSS
*signing	off-line	n/a	624	52
	on-line	159	1	< 1
verification		2 to 17	689	229
parameter generation		n/a	34944	34944
*key generation		4452	624	52

love

For DSS, all computations that must be done in private (marked \*) are fast—good in smart-card applications.

### **Security**

Goals

Given message *m*, find a signature.

Or, better yet,

Given public key *y*, find private key  $x = \log_g y$ . This is the *discrete logarithm problem*.

### *q*-based approaches

Example: Baby-step/giant-step method (Shanks)

- 1. Tabulate  $(u, g^u \sqrt{q} \mod p)$  for all  $u, 0 \le u \le \sqrt{q}$ .  $\sqrt{q}$  time,  $\sqrt{q}$  space.
- 2. For each instance, find *v*, where  $0 \le v \le \sqrt{q}$ , such that  $yg^{-v} \mod p$  is in the table, i.e.,

 $yg^{-v} \mod p = g^{u\sqrt{q}} \mod p.$ 

Then  $x = u\sqrt{q} + v$ .  $\sqrt{q}$  time.

Other methods find x in  $\sqrt{q}$  time, constant space, without a table.

### *p*-based approaches

Example: Index calculus (Adleman *et al*) Define  $L(p) = \exp((1+\epsilon)\sqrt{(\log p) (\log \log p)})$ 

- 1. "Tabulate"  $(s, \log_g s)$  for all prime  $s, 2 \le s \le L(p)$ . L(p) time, L(p) space.
- 2. For each instance, find *v* such that all factors of  $yg^{-v} \mod p$  are in the table, i.e.,

 $yg^{-v} \mod p = s_1^{e_1} \times \cdots \times s_k^{e_k}$ .

Then  $x = e_1 \log_g s_1 + \dots + e_k \log_g s_k + v$ . L(p) time. Improved methods find v in  $\sqrt{L(p)}$  time,  $\sqrt{L(p)}$  space, with similar time for table.

*p*-based approaches (cont'd)

Example: Number field sieve (Gordon, 1991) Time

 $\exp((2.08 + \epsilon)(\log p)^{1/3} (\log \log p)^{2/3})$ 

Asymptotically faster than index calculus, not yet practical.

For special p, especially effective.

Note: Attacks based on both *p* and *q* are unexplored.

#### **Cost in MIPS-years**

Based on L(p) as instruction count (Rivest, 1991):

log <sub>2</sub> p	L(p)	MIPS years		
512	$6.7 \times 10^{19}$	$2.1 \times 10^{6}$		
576	$1.7 \times 10^{21}$	5.5×10 <sup>7</sup>		
•••				
960	$3.7 \times 10^{28}$	$1.2 \times 10^{15}$		
1024	$4.4 \times 10^{29}$	$1.4 \times 10^{16}$		

Security is comparable to RSA's.  $2^{80} \approx 1.2 \times 10^{24}$  (not directly comparable).

#### **Other attacks**

*Random number recovery:* If *k* is known, then *r* and *x* can be computed:

 $r = (g^k \mod p) \mod q;$  $x = r^{-1}(ks - h(m)) \mod q.$ 

Weak random number generator may reveal x. *Hash function attacks:* Finding messages with the same hash should take time  $2^{80}$ . May take less time if h is weak.

*Special methods:* Forging signatures is not known to require discrete logarithms, but neither are alternative methods known.

### **Trap Doors**

#### What is a trap door?

Given an algorithm for the forward function, it is computationally infeasible to find a simply computed inverse. Only through knowledge of certain *trap-door information* ... can one easily find the easily computed inverse. (Diffie & Hellman, 1976)

Trap door makes a hard inverse easy.

#### **Does DSS have a trap door?**

Whoever selects *system parameters*, may select *system* trap door.

### Trap Doors (cont'd)

System trap door

*p* of special form (Haber & Lenstra, 1991) *d* 

$$p = \sum_{i=0}^{n} p_i m^i$$

where *m* is an integer and *d*,  $p_0$ , ...,  $p_d$  are small

Number field sieve especially effective:  $exp((1.00475+\epsilon)(\log p)^{2/5} (\log \log p)^{3/5})$ But the smaller the  $\epsilon$ , the more obvious the trap door (Gordon, 1992).

### Trap Doors (cont'd)

#### Avoiding system trap doors

- 1. Choose unique parameters.
- 2. Trust the one who selects system parameters.
- NIST recommends generating p with hash function.

### Conclusions

#### **DSS: Digital Signature Standard**

Based on discrete logarithms Variant of ElGamal, Schnorr

#### Performance

Very good on-line signature speed, fair verification speed

### Security

Strong to very strong, by current estimates

### Trap doors

Possible, but easily avoided