# NIST's Digital Signature Proposal

A Technical Review

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## Outline

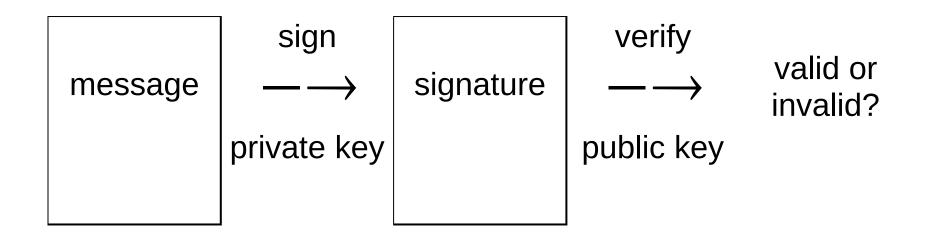
- Introduction
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- Security
- **Trap Doors**
- Conclusions

## Introduction

## **Digital signatures**

Signature, verification with different keys

For authentication—of message and signer



Users keep one key private, publish other.

# Introduction (cont'd)

## History

- 1976 Diffie, Hellman introduce digital signatures, suggest discrete logarithms as cryptographic problem.
- 1984 Elgamal proposes digital signature scheme based on discrete logarithms.
- 1989 Schnorr describes efficiency improvement for discrete-logarithmbased schemes.
- 1991 NIST announces DSS, a variant of Elgamal with Schnorr improvements.

# 1992 NIST revises DSS based on numerous comments.

# Definition

#### **System parameters**

*p*: 512-bit prime [revised up to 1024 bits]

*q*: 160-bit prime factor of *p*-1

*g:* proper *q*th root of 1, mod *p* 

## **Hash function**

*h*: one-way map from message to 160-bit hash

## Keys

*y*: 512-bit public key

*x*: 160-bit private key

$$y = g^x \mod p$$

# **Definition (cont'd)**

#### Signature

*m*: message Signature = (*r*,*s*) where  $r = (g^k \mod p) \mod q$   $s = k^{-1}(h(m)+xr) \mod q$ and *k* is 160-bit random integer.

## Verification

Signature (*r*,*s*) for message *m* is valid if and only if:

where 
$$t = s^{-1} \mod q$$
.

# **Definition (cont'd)**

## Why it works ... If $r = (g^k \mod p) \mod q$ , $s = k^{-1}(h(m)+xr) \mod q$ , $y = g^x \mod p$ , and $t = s^{-1} \mod q$ , then

$$g^{h(m)t} y^{rt} \mod p = g^{h(m)t} [g^x]^{rt} \mod p$$

$$= g^{[h(m)+xr]t} \mod p$$

$$= g^{[ks]t} \mod p$$

$$= g^k \mod p$$
.

So  

$$(g^{h(m)t} y^{rt} \mod p) \mod q = (g^k \mod p) \mod q = r.$$

# **Definition (cont'd)**

#### **Comparison with other systems**

Elgamal: no q

 $r = g^k \mod p;$   $s = k^{-1}(h(m)+xr) \mod p.$ Schnorr: q, "zero knowledge" ideas  $r = h(\langle g^k \mod p, m \rangle);$   $s = (k+xr) \mod q.$ DSS adds q to Elgamal.

## Performance

Signature

 $r = (g^k \mod p) \mod q$  $s = k^{-1}(h(m) + xr) \mod q$ 

Naive methods: 238.5 mod *p* multiplications Sliding three-bit windows: 202 With precomputation (Brickell *et al*, 1991): 52

All but one mod *q* multiplication is *off line*. Very good on-line speed, good off-line speed.

## **Performance (cont'd)**

Verification

 $t = s^{-1} \mod q$  $r = (g^{h(m)t} y^{rt} \mod p) \mod q$ 

Naive methods: 477 mod *p* multiplications Simultaneous two-bit windows: 246 With precomputation: 229

Fair speed.

## **Performance (cont'd)**

#### **Parameter generation**

p: 512-bit prime

*q*: 160-bit prime factor of *p*-1

With trial division by primes  $\leq$  30, then base-2 pseudoprimality test: 56  $\times$  624 = 34944 mod *p* multiplications

**Key generation** 

 $y = g^x \mod p$ 

With precomputation: 52 mod p multiplications.

## **Performance (cont'd)**

#### **Comparison with other systems**

In 512-bit modular multiplications, with 512-bit keys:

		RSA	Elgamal	DSS
*signing	off-line	n/a	624	52
	on-line	159	1	< 1
verification		2 to 17	689	229
parameter generation		n/a	34944	34944

*key generation	4452	624	52
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For DSS, all computations that must be done in private (marked \*) are fast—good in smart-card applications.

## Security

#### Goals

Given message *m*, find a signature.

Or, better yet,

Given public key *y*, find private key  $x = \log_g y$ . This is the *discrete logarithm problem*.

## Security (cont'd)

## q-based approaches

Example: Baby-step/giant-step method (Shanks)

- 1. Tabulate  $(u, \mod p)$  for all  $u, 0 \le u < .$ time, space.
- 2. For each instance, find *v*, where  $0 \le v \le r$ , such that  $yg^{-v} \mod p$  is in the table, i.e.,

 $yg^{-v} \mod p = \mod p$ . Then x = u+v. time.

# Other methods find *x* in time, constant space, without a table.

## Security (cont'd)

### *p*-based approaches

Example: Index calculus (Adleman *et al*) Define  $L(p) = \exp((1+\varepsilon))$ 

- 1. "Tabulate" (s,log<sub>g</sub>s) for all prime s,  $2 \le s \le L(p)$ . L(p) time, L(p) space.
- 2. For each instance, find v such that all factors of  $yg^{-v}$  mod p are in the table, i.e.,

$$yg^{-v} \mod p = \times \cdots \times \cdot$$
.  
Then  $x = e_1 \log_g s_1 + \cdots + e_k \log_g s_k + v$   
 $L(p)$  time.

# Improved methods find *v* in time, space, with similar time for table.

## Security (cont'd)

## *p*-based approaches (cont'd)

Example: Number field sieve (Gordon, 1991) Time

 $exp((2.08+\epsilon)(\log p)^{1/3} (\log \log p)^{2/3})$ Asymptotically faster than index calculus, not yet practical.

For special *p*, especially effective.

# Note: Attacks based on both *p* and *q* are unexplored.

## Security (cont'd)

#### **Cost in MIPS-years**

Based on *L*(*p*) as instruction count (Rivest, 1991):

log <sub>2</sub> p	L(p)	<b>MIPS</b> years
512	6.7×10 <sup>19</sup>	2.1×10 <sup>6</sup>
576	1.7×10 <sup>21</sup>	5.5×10 <sup>7</sup>

960	3.7×10 <sup>28</sup>	1.2×10 <sup>15</sup>

• •

1024	4.4×10 <sup>29</sup>	1.4×10 <sup>16</sup>

Security is comparable to RSA's.

 $2^{80} \approx 1.2 \times 10^{24}$  (not directly comparable).

## Security (cont'd)

## **Other attacks**

Random number recovery: If k is known, then r and x can be computed:

 $r = (g^k \mod p) \mod q;$ 

 $x=r^{1}(ks-h(m)) \bmod q.$ 

Weak random number generator may reveal *x*.

Hash function attacks: Finding messages with the same hash should take time  $2^{80}$ . May take less time if *h* is weak.

Special methods: Forging signatures is not known to require discrete logarithms, but neither are alternative methods known.

## **Trap Doors**

#### What is a trap door?

Given an algorithm for the forward function, it is computationally infeasible to find a simply computed inverse. Only through knowledge of certain *trap-door information* ... can one easily find the easily computed inverse. (Diffie & Hellman, 1976)

Trap door makes a hard inverse easy.

## Does DSS have a trap door?

Whoever selects system parameters, may select system trap door.

## Trap Doors (cont'd)

#### System trap door

p of special form (Haber & Lenstra, 1991)

*p* =

where *m* is an integer and *d*,  $p_0$ ,  $\frac{1}{4}$ ,  $p_d$  are small

Number field sieve especially effective:  $exp((1.00475+\epsilon)(\log p)^{2/5} (\log \log p)^{3/5})$ But the smaller the  $\epsilon$ , the more obvious the trap door (Gordon, 1992).

## Trap Doors (cont'd)

### Avoiding system trap doors

- 1. Choose unique parameters.
- 2. Trust the one who selects system parameters.
- NIST recommends generating *p* with hash function.

## Conclusions

#### **DSS: Digital Signature Standard**

Based on discrete logarithms

Variant of ElGamal, Schnorr

#### Performance

Very good on-line signature speed, fair verification speed

#### Security

Strong to very strong, by current estimates

## Trap doors

Possible, but easily avoided