To play Minesweeper: starting the game

- 1 On the Game menu, click New.
 - The Minesweeper game area consists of the mine counter, the timer, and the playing field.
- 2 Click any square on the playing field to start the timer.
- To uncover a square, use the left mouse button to click it. If it is a mine, you lose. If a number appears on the square, it specifies how many mines are in the eight squares that surround the numbered square.
 - To mark a square you suspect contains a mine, use the right mouse button to click it.

Note

• The object of the game is to find all the mines on the playing field as quickly as possible without uncovering any of them.

To play Minesweeper: strategy and tips

- To mark a square you are uncertain about, use your right mouse button to double-click it. This marks the square with a question mark (?). Later, you can either mark the square as a mine, or uncover it.
- If you have found all the mines around a numbered square, uncover the remaining squares around it by clicking the numbered square with the left and right mouse buttons simultaneously.

 Look for common patterns in the numbers. Often, but not always, a pattern of numbers indicates a specific pattern of mines. For example, the pattern 232 at the edge of a group of uncovered squares indicates a row of three mines next to the three numbers.

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