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Virtual BookMaker Demo Program
Copyright June, 1992, It's All Relative
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Minimum System Requirements:
IBM PC or compatible running Windows 3.1 or higher in 386 mode
At least 2 meg of memory for best results, 4 meg suggested for Photo CD support
VGA graphics card or better
VGA or better monitor
Mouse

Optional System Requirements:
XA capable CD rom drive (Required for Photo CD Access)
Sound Card installed for Windows 3.1

File
Show
Create
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CD Photo Access

File

This topics tells about menu option "File"
Exit
Help...
About...

Exit

Quit the program and return to Windows.

Help...

Access the online help built into the Virtual BookMaker program.

About...

Information and copyright notice for Virtual BookMaker.

Show

Create or view your own Virtual BookMaker show.
[Make](#)
[View](#)

Make

To create your own Virtual BookMaker show, Enter the name of your Virtual BookMaker control file using the .VB extender.

Click on OK.

Click on the name of your .MID, .WRI, .WAV, .BMP, .DIB, .AVI, .RMI, .FLC, .FLI, .EXE or .TXT file in the order you wish to display them. when done with your scripting, click on cancel to end the session.

Your FILENAME.VB file is written to the disk and directory you selected.

The default pause between objects selected is 5 seconds. You can edit your .VB file in notepad to change the default between objects in your show. Change the number of seconds on the line below your filename to the delay in seconds you wish between screens or objects.

Some notes on filename extensions supported.

.BMP, .DIB -- Bit mapped graphics created by any program that saves graphic files in this format. Your Photo CD pictures should be converted to .BMP format for use with Pro/PHOTO.

.TXT -- An ASCII text file formatted to fit on no more than one computer screen.

.WRI -- A Microsoft Write format file. The Virtual BookMaker application calls the Write accessory in Windows to view the file. Text can be of any length and may contain imbedded objects.

Control of the computer is passed to Microsoft Write. Closing Microsoft Write returns control to Pro/PHOTO.

If you want shows that Autoplay, use .TXT files created with the Notepad rather than Write files.

.WAV -- On a computer running Multimedia Windows, a digitized sound file in standard Windows .WAV format. Turn on Sound from the Sound Menu. The MCI wave driver must be installed. See your Windows 3.1 manual.

.MID, .RMI -- On a computer running Multimedia Windows, a MIDI format music file. It's a good idea to use this as the first file in your virtual book or letter for a musical background.

Turn on Sound from the Sound menu. The MCI Midi driver must be installed. See your Windows 3.1 manual.

.AVI -- On a computer running Windows with the Video for Windows, an .AVI audio/video animation file. You must have the Video for Windows from Microsoft installed to use this format. See your Windows manual. The animation is displayed using the defaults that are currently set in the Microsoft Media player.

.FLC, .FLI -- On a computer with animation drivers installed for Windows, an animation in .FLC or .FLI format.

.EXE -- Including an .EXE file in your .PPS control file passes control of the system to the program you have selected. Control is returned to Virtual BookMaker either when the program called has ended or the Virtual BookMaker Window is made active again.

View

Click on VIEW then select the .VB control file to display. You can either view manually or automatically by selecting MANUAL or AUTO from the message box that pops up.

A full screen window pops up and your show will start. If you selected AUTO, after a 5 second pause a new graphic, sound, or text will appear. You can click on the Windows close box to abort the show during the 5 second pause between screens.

In MANUAL or AUTO mode:

LEFT MOUSE BUTTON is forward to next object.

RIGHT MOUSE BUTTON is back to previous object.

WINDOWS CLOSE BOX is jump to last object and end the show.

RUNTIME PLAYER

To share a virtual letter or book with someone else, you must include the SHOWME.EXE file and PLYSND.DDL files with your .VB control file and related data files. Permission is given for duplication and distribution of these three files and only these three   files. Just copy them to the disk you are sending. They may also be copied to a hard disk. All three files must be in the same directory.

If the person you are sending the Virtual Letter to has SHOWME.EXE and the .DLL files installed on his system, they do not need to be duplicated on the disk you are sending.

Click on the Show Me icon to start SHOWME or double-click on SHOWME.EXE from File Manager.

Your .VB file should be scripted from the disk you are sending using VBOOK.EXE.

Sound options are identical to the options in Virtual BookMaker.

The View Show function of Virtual BookMaker allows files to be spread among many drives and reads the drive as well as path. The SHOWME player assumes all files are on the same drives.

Create

The file VBOOK.CFG in your VBOOK directory is the control file for these quick access jumps to other programs. You can change any of them to a new directory or alternate program by editing the file in Notepad from Windows or Edit from DOS. Do not delete or add a line. You can turn any function off by entering an invalid filename like NONE.

Your Virtual BookMaker is running in the background. Quit the program you selected or bring the Virtual BookMaker to the front by clicking on its window.
Create Sound
Create Graphics
Create Text

Sound

Accesses the Microsoft Sound Recorder if it was installed on your system. Keep in mind that your sound files should be short as they can consume tremendous amounts of memory.

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Graphics

Accesses Microsoft Paintbrush if it is installed on your system. Files should be saved in .BMP format.

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Text

Accesses Microsoft Windows Notepad for creating text if it is installed on your system. Save your text so that the full text can fit in one window during your show.

The file VBOOK.CFG in your VBOOK directory is the control file for these quick access jumps to other programs. You can change any of them to a new directory or alternate program by editing the file in Notepad from Windows or Edit from DOS. Do not delete or add a line. You can turn any function off by entering an invalid filename like NONE.

Sound Playback

This topics tells about menu option "Sound" and how to play sound in your scripts.
[Sound](#)

Sound Play

The default for all sound is off. Turn on sound by clicking on the Sound option. If you have a fast drive, select DISK as the sound option.

If your .WAV files seem to stutter, select MEM as the Sound Option. Slower CD rom drives can't feed data fast enough for smooth playback. Choosing MEM loads a sound file into memory for smooth playback. A disadvantage is that the .WAV file can't be larger than physical memory (Memory reported by Program Manager minus Swap File size) and everything pauses while your .WAV file loads.

If either MEM or DISK is selected, you will also be able to play MIDI files in your script. The MIDI Mapper in the Windows 3.1 Control Panel lets you select either internal sound card or external synth for playback. See your Windows manual for more details.

Click on NONE to turn off all sound.

CD Photo Access

Runs the Virtual BookMaker CD Access program. Virtual BookMaker remains running in the background.

Access

Access

Runs the Virtual BookMaker CD Access program. Virtual BookMaker remains running in the background.