This manual describes Ericsson GF788

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INNOVATRON PATENTS

Safety Instructions

Save this manual for future use. It contains important information about the use of the phone.

- Turn off your cellular telephone when in an aircraft. The use of cellular telephones in an aircraft may be dangerous to the operation of the aircraft, disrupt the cellular network and is illegal. Failure to observe this instruction may lead to suspension or denial of cellular telephone services to the offender, or legal action, or both.
- Turn off your cellular telephone when at a refuelling point.
- Users are reminded of the need to observe restrictions on the use of radio equipment in fuel depots, chemical plants, or where blasting operations are in progress.
- There may be a hazard associated with using your cellular telephone close to personal medical electronic devices, such as hearing aids and pacemakers.
- Operation of your cellular telephone close to other electronic equipment, such as televisions, radios and personal computers may cause interference.
- The phone contains a magnet. Do not place it next to magnetic storage media such as computer diskettes or credit cards.
- Do not dismount the antenna. If a child gets it into the throat, there
 may be a suffocation risk.
- **Do not** attempt to dismantle your cellular telephone yourself. There are no user-serviceable parts inside.
- Do not expose your cellular telephone to rain or spill beverages on it.

- Have your cellular telephone installed in a vehicle by qualified personnel.
 - Ask the manufacturer's agent if any equipment in your vehicle is insufficiently shielded against signals from your telephone.
- If you use your cellular telephone in a vehicle, it is advised that a handheld microphone or telephone handset should **not** be used by the driver while the vehicle is moving, except in an emergency. Speak only into a fixed neck slung or clipped-on microphone when it would not distract your attention from the road. **Do not** stop on the hard shoulder of a motor way to answer or make a call, however urgent.
- Use only chargers and AC/DC Converters approved by the manufacturer of this telephone. Use of any other battery charger and/or AC/DC Converter with this telephone will invalidate any approval given to this telephone and may be dangerous.
- Use only Ericsson Original Accessories otherwise your warranty is void.

The **(** symbol on our products signifies that they have been certified according to the EMC directive 89/336/EEC, the Telecommunications directive 91/263/EEC, and the Low Voltage directive 73/23/EEC when applicable. The products fulfil the requirements according to the following standards:

Cellular Phones and Accessories in Combination:

ETS 300 342-1 EMC for European digital cellular telecommunications.

Accessories Without Direct Connection to a Cellular Phone:

EN 50081 Electromagnetic compatibility, Generic Emission Standard, and EN 50082 Electromagnetic compatibility, Generic Immunity Standard.

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Assembly Instructions

This chapter describes how you assemble the phone, what the SIM Card is, and how you handle the battery.

Assemble and Charge – Four Steps

- Insert the SIM Card.
- Attach the battery.
- Connect the charger to the phone.
- Connect the charger to the mains.

1. Inserting SIM Card

Place the SIM Card with the golden connectors facing down and the cut corner turned to the left (see Figure 1).

Slide the SIM Card into the SIM Card slot. The SIM release button will slide towards the antenna as the SIM Card is pushed in.

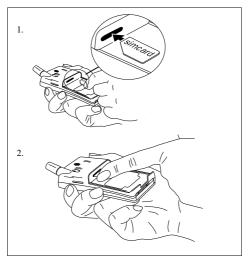


Figure 1. Inserting SIM Card

Removing SIM Card

- 1. Make sure the battery is removed.
- 2. Slide the SIM release button towards you (see Figure 2).
- 3. Pull out the SIM Card.

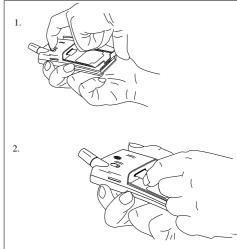


Figure 2. Removing SIM Card.

2. Attaching Battery

Place the battery on top of the phone and push until you hear a click (see Figure 3).

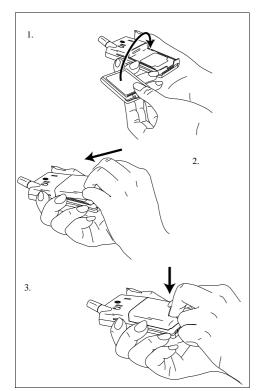


Figure 3. Attaching battery.

Removing Battery

- 1. Make sure the phone is turned off.
- 2. Press the locking catch on the bottom of the battery (see Figure 4.).
- 3. Lift the battery up and away from the phone.

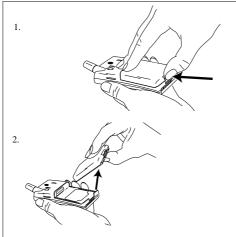


Figure 4. Removing battery.

3. Connecting Charger to Phone

Have the battery attached to the phone and connect the charger as described in Figure 5. Use the power plug that fits your mains.

Disconnecting Charger

Lift the plug up and pull it out (see Figure 5).

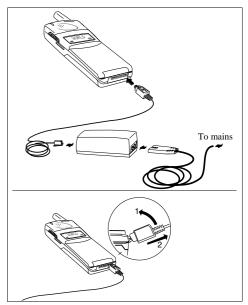


Figure 5. Connecting and disconnecting charger.

4. Connecting Charger to Mains

Plug the charger into a mains socket. The phone now starts to charge the battery and you can see the battery meter in the display move while charging.

About the Charging Function

When you connect external power to the phone, the battery is charged. When the battery is fully charged, the charging stops. You cannot overcharge your battery.

When you are charging the battery you can use your phone as normal; however the charging time will be longer.

About the Battery and the SIM Card

The Battery

Your phone is supplied with a Nickel Metal Hydride battery. The battery is not charged before shipment, even though there might be enough power to turn the phone on.

The SIM Card

Before you can start using your phone, you

need to order a SIM Card from a GSM service provider. The SIM Card is a computer circuit that keeps track of your phone number, the services that you have ordered from the service provider, and your phone book information.

Your SIM Card is supplied with a security code or PIN (Personal Identity Number) that you need to enter into the phone to gain access to the phone and network.

Turning On the Phone and General Information

This chapter describes the display information you receive from your phone when you use it.

Turning On the Phone

 Press and hold down the NO key until you hear a click. The display will prompt you to enter the PIN (the security code that follows your SIM Card).



Enter the PIN and press YES.
 The PIN is indicated as **** in the display.
 If you entered the PIN correctly, you will be welcomed by your phone. Then it searches for a network.

When a network is found, the indicator light on top of the phone flashes green once every second and the standby display is shown (see Figure 6).



Figure 6. Standby display.

Turning Off the Phone

• Press and hold the NO key until you hear a click and the display is dark.

About the Display

Your phone display will help you to:

- Verify that you are dialling correctly.
- Check your battery status.
- Check your signal strength and service availability.
- Indicate that you have received messages.

Looking at the Display

The picture below shows how the display looks when the entire icon row is lit. Table 1 explains what each icon means.

Note!

All icons may not be visible at all times.



Figure 7. Display with all icons lit.

WORLD



L2











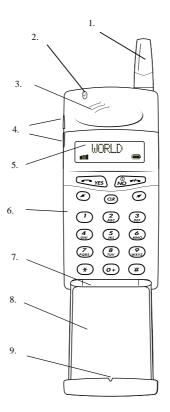
Table 1. Description of display icons.

There is Description of display recibi						
Icon:	Indicates:					
Network	The name and country of the network.					
Signal Strength	The received signal strength in five steps, depending on the strength of the signal.					
Line	Whether line 1 or 2 is active. The respective icon is lit when the current line is activated. These icons only show if you have two lines on your SIM Card.					
Divert	The divert arrow indicates that the phone has a divert active. The arrows corresponds to the line that is diverted.					
Silent Ring Signal	Shows that no ring signal will sound when the phone is ringing.					
Letter	That you have received a short text message or area information.					
Phone	That you are engaged in a call.					
Battery	The current battery strength – more bars means more power remaining.					

Learning about Your Phone

The parts list corresponds to Figures 8 and 9:

- 1. Antenna
- 2. Status light
- 3. Earpiece
- 4. Volume keys
- 5. Display
- 6. Keypad
- 7. Microphone (inside)
- 8. Flip
- 9. Microphone channel
- 10. Charging connector
- 11. Battery
- 12. SIM release button
- 13. Phone clip



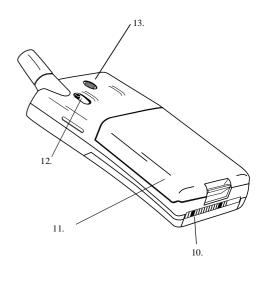


Figure 8. Front view of your phone.

Figure 9. Semi-back view of your phone.

Making and Receiving Calls

This chapter describes how to make and receive calls, how to make international and emergency calls, how to show or hide your phone number when calling (CLI – Calling Line Identification) and how to handle two calls simultaneously.

Making a Call

1. Enter the area code and phone number.

The phone number is shown in the display. If the number is longer than 10 digits, the beginning of the number will be shown as an arrow (see Figure 10).



Figure 10. Number with more than 10 digits.

To erase a digit, press CLR. To erase the entire phone number, press and hold down CLR for a couple of seconds.

Press YES to make the call. The display shows Calling, followed by Connecting and the phone icon is lit.

If the number is busy, you will hear a busy tone and the display shows **Busy**.

Holding the Phone

Put the earpiece to your ear for optimum speech and reception quality (see Figure 11).



Figure 11. Holding your phone.

Ending a Call

• Press NO to end the call.

Making an International Call

1. Press and hold the zero key until the international + prefix is displayed.

- 2. Enter the country code, area code (without any leading zero) and the phone number.
- 3. Press VES to make the call.

Making an Emergency Call

• Enter 112 (The international emergency number) and press YES.

The display shows **Emergency**.

The 112 emergency number can be used in any country with or without a SIM Card, provided a GSM network is within range.

Retry Function

If the call connection fails, the display shows **Retry?** Press **YES** to redial the number, otherwise **NO**.

Receiving a Call

When you receive a call, the phone rings and the indicator light on the top of the phone blinks green rapidly. The display shows **Answer?**

Answering a Call

- Press YES to answer the call
- When the call is finished, press NO.

Rejecting a Call

 Press No or press a volume key twice when the phone rings.

The display now looks like this:

BusyTone

If the caller's network supports it, the caller will hear a busy tone.

If you have been unable to answer, or you have rejected a call, the number of the unanswered call will be shown in the display until you press CLR (this depends on your subscription).

Putting a Call on Hold

If you are engaged in a call, you can put it on hold by pressing YES. This mutes the microphone so that you can have a private conversion without the person at the other end hearing. To put the call **off hold**, press YES again.

About Calling Line Identification (CLI)

The Calling Line Identification service shows the caller's phone number when you receive a call (you have to order this service). If the caller's name is stored in your phone book, the name is displayed instead of the number.

Showing Your Phone Number

If you subscribe to normally **withhold** your number when calling, you can show the number on a particular call.

- 1. Enter the number you wish to call.
- 2. Press **▼**. The display shows **Send Id?**
- 3. Press **YES** to make the call.

Hiding Your Phone Number

If you subscribe to normally **show** your number when calling, you can hide your number on a particular call.

- 1. Enter the number you wish to call.
- 2 Press **▼** twice. The display shows **Hide Id?**
- 3. Press **YES** to make the call.

Handling Two Calls

Your phone can handle two calls simultaneously. This allows you to hold one call and make or receive another, then you can switch between the two calls.

To be able to receive a second call, you must activate the Call Wait function (see the chapter on *Personalizing Your Phone* on page 12).

Receiving a Second Call While a Call Is in Progress

When you receive a second call, you will hear a tone in the earpiece and the display shows **Call Wait**.

• Press YES answer the second call. The current call is put on hold.

The display now looks like this.

1 On Hold

• To **reject** the second call, press zero followed by **YES**.

Switching Between Two Calls

• Press YES to switch between the two calls.

Ending the Current Call and Return to the Held Call

- Press NO to end the current call.
 The display shows Retrieve? and you hear two beeps.
- 2. Press **YES** within three seconds to return to the held call.

If you do not press **YES** within three seconds, the held call is automatically ended.

Making a Second Call while a Call Is in Progress

• Enter the second phone number and press YES. The first call is put on hold and the display looks like this:

1 On Hold

Receiving a Third Call

If you are engaged in one call and have a second one on hold, you may receive a third call. You will hear a tone in the ear piece and **Call-Wait** is shown in the display.

You can only have one call on hold at a time, so you need to end the first or second call before you answer the call.

You can do one of the following:

- Press zero followed by YES to reject the third call.
- End the first call, retrieve the held call, and answer the incoming call
- End both calls. The phone rings and the question Answer? appears in the display. Press
 YES to answer the call.

Useful Information while Talking

During a call, you can: change the volume of the ear piece; use the display as a scratch pad; send DTMF tones; check the duration of the current call.

Changing Volume while Talking

During a call, you can use the volume keys to increase or decrease the ear piece volume (see Figure 12).



Figure 12. Changing volume.

Using Phone as Scratch Pad

- 1. Enter a phone number on the keypad while talking.
 - When you end the call, the number remains in the display.
- 2. Press YES to make the call in the display.

Sending Tone Signals

During a call you can press keys 0 – 9, * and # to send DTMF tones. For example, to perform banking by phone or to control an answering machine.

Checking Time or Cost of Calls

When you start a call (incoming or outgoing), the airtime is counted in minutes and seconds and shown on the display, like this:

1:34

If you want the phone to keep track of the cost you need to set that specifically. Also check if your service provider supports that service (see chapter *Knowing How Much a Call Costs* on page 25).

Navigating the Menu System

This chapter describes how you navigate through the menu system to get maximum use of your phone.

About the Menu System

You control the functions of your phone by a menu system. There are two sizes of the menu system:

- The reduced
- The extended

The default menu size is the reduced.

In this manual package you find a separate leaflet which describes all the original settings of both the reduced and extended menu system.

Hint!

When you go through this manual, have the leaflet with all menus handy at the same time.

Some menus have sub-menus that have individual settings. If the menu has sub-menus, three dots appear after the menu name. See the example below:

Settines...

The Reduced Menus

The reduced menu consists of those functions and settings you probably use most. This menu system can be personalized to fit your specific needs. When you personalize the system, you move menus and sub-menus from the extended menu system to the reduced.

You learn how to personalize your menus in *Customizing Your Reduced Menu System* on page 21.

The Extended Menus

The extended menu contains all functions and settings available from the phone.

Moving Through the Menu System

Use these keys to move through the menu system and to find the different menus.





When you reach the desired menu, press YES to choose the menu. Use the \angle / \angle keys until you reach the function or setting you want. Then, in the same way you chose a menu, press YES to select the setting or function.

Press this:	To:
YES	confirm a setting or a selection.
NO	reject a setting or a function.
CLR	return to the standby display.
×	scroll to the right in the menu system.
*	scroll to the left in the menu system.

Glossary

These terms will be used throughout the manual.

Scroll: Pressing the left or right arrow key to

move between the menus.

Select: Scrolling to a menu and then press YES.

Enter: Keying in letters or numbers from the

keypad.

Selecting the Extended Menus

Press CLR to clear the display.
 Press the left arrow key four times until you reach the Menu Size menu.

2. Press YES.

You are now in the **Menu Size** menu where you can switch to the Extended menu mode.

3. Press **YES** at the Extend prompt.

Creating Your Own Phone Book

This chapter describes how you can store phone numbers both on your SIM Card and in your phone's own memory.

About the Phone Book

You can store your phone numbers both on your SIM Card and in your phone's own memory. The difference between the two is you can remove the SIM Card and use all those telephone numbers in other phones, while phone's memory always stays the same no matter which SIM Card is inserted.

You can store up to 99 phone numbers in the phone memory. The number of phone numbers you can store on your SIM Card is SIM Card dependent.

International Numbers

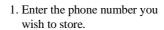
If you intend to use your phone book both at home and abroad, you should store all phone numbers as international phone numbers, i.e. with the international prefix "+" and the country code before the area code (without any leading zero) and the number.

• To enter the plus prefix, press and hold the zero until you see the plus in the display.

Speed Dialling

The phone numbers that you store in positions 1-9 on the SIM Card can be called by entering the position number and then pressing YES. You should, therefore, save positions 1-9 for important numbers.

Storing Numbers on SIM Card



- 2. Press the left arrow key twice until **Store** is shown and press **YES** twice.
- 3. Enter the first letter of the name by pressing the appropriate numeric key as many times as required (see Table 2 for all characters).
 - Enter the next letter when the cursor has moved to the next letter position. The number of letters the name can have is SIM Card dependent.

Press YES when you are done with the name.

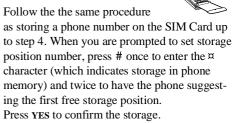
4. If you want to store the phone number in the storage position suggested in the display, go directly to step 5.

If you want to store the number in a **different position**, press **CLR** to erase the position number displayed and enter another number.

5. Press **YES** to confirm the position number. The display shows **Stored**.

If you have chosen a position number that is already occupied, **Overwrite?** is displayed. Press **YES** to overwrite or **NO** to return to the position number and change it.

Storing Numbers in Phone's Memory



About Recalling Phone Numbers

You can recall a phone number any time from either the SIM Card or the phone memory. You

can recall the phone number by either the name or the storage position number.

Recalling by Name

- 1. Press CLR to erase any digits from the display.
- 2. Select the **RecallName** menu. You are prompted to enter a name.
- 3. Enter either the full name or the first letter and press YES.

The first name that matches the letter string is displayed. If needed, scroll to the name you want.

The selected name and number will blink on the display until you press the * key.

4. Press **YES** to call the number.

Recalling by Number - Speed Dialling

- 1. Press CLR to erase any digits from the display.
- 2. Enter a position number between 1 and 9.
- 3. Press **YES** to make the call.

Position Recall

From SIM Card

- 1. Enter the position number and press #.
- 2. Press **YES** to call the number. or scroll until you find the number you want to call and press YES.

- Press CLR to return to the standby display with the number showing.
- Press NO to return to the standby display.

From Phone Memory

- 1. Press and hold # until the ¤ symbol is shown.
- 2. Enter the position number.
- 3. Press # to recall number.
- 4. Press **YES** to call the number. or scroll until you find the number you want to call and press YES.

Changing Phone Book Entry

- 1. Select the EditPhBook menu.
- 2. Enter either the full name or the first letter and press YES.

The first name that matches the letter string is displayed. If needed, scroll to the name you want and press YES.

3. Scroll through the name to change it letter by letter and press YES.

The phone number is displayed.

Table 2. List of keypad numbers, symbols and letters. Press * to get lower-case letters. Press and hold a key to get the number directly Press a **volume key** together with a numeric key to get the second or third letter position.

Key	Press	Press the corresponding key this many times to get the symbol.										
	1	2	3	4	5	6	7	8	9	10	11	12
1	space	-	?	!	,		:	"	,	()	1
2	A	В	C	Å	Ä	Æ	à	Ç	2			
3	D	Е	F	è	É	3						
4	G	Н	I	ì	4							
5	J	K	L	5								
6	M	N	O	Ñ	Ö	Ø	Ò	6				
7	P	Q	R	S	В	7						
8	Т	U	V	Ü	Ù	8						
9	W	X	Y	Z	9							
0	+	&	@	/	\$	%	£	Θ	Ξ	Ψ	Ω	0
#	*	#										

- Scroll through the phone number to change it digit by digit and press YES.
 The position number is displayed.
- 5. Enter a new position number and press YES. If the new position is already occupied, you will be asked to Overwrite? the position. Press YES to confirm, and NO to change the position.

Deleting Storage Position

- 1. Select the **RecallName** menu.
- 2. Choose the name you want to delete, press and hold CLR.
- 3. Press **YES** at the Erase prompt.

About Last Dialled Numbers

Your phone can store at least the 5 last dialled numbers. The most you can store depends on your SIM Card.

Recalling From List of Last Dialled Numbers

- 1. Press CLR to erase any digits from the display.
- 2. Press YES. The number last called is shown.
- 3. Press **YES** to call the number or scroll to the number you want to call.

About Unanswered Calls

Sometimes you are unable to answer a call. Then the phone keeps track of your latest missed calls in the **MissedCall** menu.

Checking Unanswered Calls

Select the **MissedCall** menu and the time of the missed call is shown.

Now do one of the following:

- Press YES to see who the call is from (CLI).
- Press CLR to erase the call.

Personalizing Your Phone

This chapter describes all the different ways you can personalize your phone to your own requirements.

Changing Ring Volume

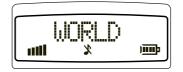
- 1. Select the Ring Vol menu.
- 2. Scroll to the desired ring volume, press **YES**. Use the volume keys to scroll silently.

Turning Off Ring Volume

1. Select the **Ring Vol** menu.

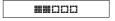
Press the left arrow key until no squares are lit and press YES.

The standby display now looks like this:



Changing Ear Volume

Select Ear Volume in the Settings menu.
 The display now looks like this:



2. Press the the right arrow to increase the volume or the left arrow to decrease the volume.

3. Press YES when you are finished.

About Ring Type

You can choose between different types of ring signals. You also have the possibility to choose a melody that you have created yourself See the chapter on *Making Your Personal Ring Signal* on page 15.

Changing Ring Type

1. Select **Ring Type** in the **Settings** menu. The display now looks like this.

- Press the right or left arrow to listen to the different ring types. Use the volume keys to scroll silently.
- 3. Press YES to select your preferred ring type.

Viewing the Clock

If you want to view the time on your phone, press one of the volume keys on the side of the phone.

Setting Clock

Select **Set Clock** in the **Settings** menu.
 The display now looks like this.

14:30

2. Follow the instruction table below on how to set the clock. (Set hours before the minutes.)

To change this:	Do this:
Hours	press the left or right arrow keys.
Minutes	press the number keys.
am or pm	press the * button to toggle.
12-hours or 24-hours	press the # button to toggle.

3. Press YES to set the time.

Setting Alarm

- Select the **Set Alarm** menu.
 The last alarm time is shown.
- 2 Enter the alarm time.
- 3. Press YES.

The standby display now looks like this:

Your alarm works even though the phone is turned off.

When the Alarm Rings...

- 1. Press any key and the **Turn Off** prompt appears.
- 2. Press **YES** to turn it off completely or any key to activate the snooze function (9 minutes).

Turning Off the Alarm

- Select the **Set Alarm** menu.
 The **Off** prompt appears.
- 2. Press YES.

About Display Language

Your phone has many languages you can choose for your display.

Note!

When you change language, you change all display texts **immediately**.

Changing Display Language

- 1. Select Language in the Settings menu.
- 2. Scroll to the language you want to have in your display texts.
- 3. Press **YES** to select the language.

Resetting Display Language to English

- 1. Clear the display.
- 2. Enter the digit string *#0000#.

About Answering Modes

Two additional answering modes are possible for when your phone is connected to a handsfree equipment. The two modes are:

Automatic: The phone answers the call automatically after two ring signals.

Any key:You answer by pressing any key, except **NO**, on the phone's keypad.

Changing Answering Mode

- 1. Select **Answ Mode** in the **Settings** menu.
- 2. Select the option you wish to have for your handsfree equipment.
- Turning off the handsfree option, choose Off in the Answ Mode sub-menu.

About Handsfree Types

If you have transmission problems with your Handsfree equipment, you can try the Type 1 setting (Type 2 is default).

Type 1: Half-duplex transmission.

Type 2: Duplex transmission.

Changing Handsfree Type

- 1. Select **Handsfree** in the **Settings** menu.
- 2. Select either **Type 1** or **Type 2**.

About Greeting

The greeting appears after you have entered your PIN. The default greeting is: *Welcome*. You can also turn the greeting off.

Off: No text is displayed at startup.

On: Welcome or your own message is displayed at startup.

Making Your Own Greeting

1. Select **Greetings** in the **Settings** menu The display now looks like this.

New Text

- 2. Select New Text.
- 3. Enter the new text from your keypad and press **YES** (Table 2 contains a list of all letters and symbols available).

Hello

You can have up to 10 characters in the greeting text.

About Call Waiting

The call waiting function, when activated, allows you to handle two calls at a time. You may

need to order this feature from your service provider.

To handle two calls, see the chapter on *Making* and *Receiving Calls* on page 6.

Activating/Deactivating Call Waiting Function

- 1. Select **Call Wait** in the **Settings** menu.
- 2. Select either Activate or Cancel.

About Calling Information

This function lets you present call information in either time or cost. To set the cost and time counter, see chapter *Knowing Price and Duration of Calls* on page 25.

Activating Calling Information

- 1. Select **Call Info** in the **Settings** menu.
- 2. Select the calling info (cost or time) you want displayed and press **YES**.

Changing Key Sound

- 1. Select **Key Sound** in the **Settings** menu.
- 2. Select the key sound you want.

Making Your Personal Ring Signal

This chapter describes how you can make your own ring signal. You will find one example of how to make a simple melody and one example of a little more complex melody. You will also find a table of sample melodies that you can use.

About the Phone's Note System

Your phone has the capability to handle a range of tones spreading over two octaves.

Look in Table 3 to understand which notes and other notation corresponds to which keys. Figure 13 also explains which key goes with which note on the keypad.

If you **press** and **hold** a key, you make the note long.

Note!

You do not need to be musical to make your own melody, just look in Table 4 for two sample melodies that are easy to create.

Simple Melody

The simple melody is *Do-Re-Me*. This song corresponds to the C, D, and E tones on a music scale.



Making Do-Re-Me

1. Select **Edit Melody** in the **Settings** menu. Your display now looks like this.

- C0000
- 2. Press the 1 key.

 The display will now show a **c**.
- 3. Press the 2 key.
 The display now looks like this:



4. Press the 3 key.

The display now looks like this:

cde_

- Press YES to test the melody.The phone plays the melody and asks you if you want to save the melody.
- 6. Press **YES** to save the melody as an alternative in the **Ring Type** menu.

Table 3. List of musical notation.

Press this:	To:
1-9	insert notes, where 1 gives a C and 9 a high D.
#	increase or decrease the pitch in half tone steps. Press once to sharp (#), twice to flat (b), three times to get the normal pitch.
*	insert a short pause (1/8).
k T	scroll within the melody. Press and hold to get to the beginning or end of the melody.
0	get either a higher or a lower octave for the note you have inserted. You know it is higher as a plus sign is added in front of the note name.
CLR	erase the note to the left of the cursor. If you press and hold CLR, the whole melody is erased.

Complex Melody

The complex melody is *Twinkle*, *Twinkle Little Star* — first section. This section corresponds to F, F, C, C, D and C tones on a music scale.

Making Twinkle, Twinkle Little Star

1. Select **Edit Melody** in the **Settings** menu. Your display now looks like this.

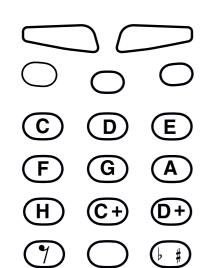


Figure 13. Keypad in musical notes.

2. Press the 4 key twice.

The display now looks like this:

ff_

3. Press the 8 key twice.

The display now looks like this:

ff+c+c_

4. Press the 9 key twice.

The display now looks like this:

f+c+c+d+d_

5. Press and hold the 8 key until you see a capital C with a plus sign in the display. The display now looks like this:

c+c+d+d+C_

- Press YES to test the melody.The phone plays the melody and asks you if you want to save the melody.
- 7. Press **YES** to save the melody as an alternative in the **Ring Type** menu.

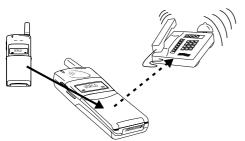
Table 4. List of key pressures to make melodies.

- s = short key pressure
- L = long key pressure

Twinkle	e, Twi	nkle L	ittle S	Star.											
Enter:	1s	1s	5s	5s	6s	6s	5s	*	4s	4s	3s	3s	2s	2s	1L
Display:	С	с	g	g	a	a	g	p	f	f	e	e	d	d	C
Fanfare	•														
Enter:	5s	5s	5s	*	7s	*	2s	0	*	5L	0				
Display:	g	g	g	p	b	p	+d		p	+G					

Diverting Calls

This chapter describes the divert function when you have not turned on the data menus.



About Diverting Calls

When supported by your service provider, you can use the **Divert** menu to divert (forward) your calls to another number, for example your voice mail or home phone.

Note!

If your SIM Card and your service provider support two lines, you need to set each line separately. Here we assume you have one line.

The divert service lets you divert:

- All calls:regardless of if your telephone is turned on or off.
- Unanswered calls: if you do not answer within 30 seconds, if your phone is busy, turned off or out of reach of a network.

You can divert calls both from the reduced and extended menu. In the reduced menu you only divert all calls to one phone number; while in the extend menu you define how you want your divert, i.e. which number and which type of calls.

As a reminder, the display will inform you about any activated call divert each time you turn on the phone.

Diverting from Reduced Menu

- 1. Select the **Divert** menu.
- You are prompted to enter a number (if you have not previously entered a number).
 Or you can press the left arrow key to enter a name.
- 3. Enter the desired number (or name) at the prompt and press **YES**.
- 4. There may be a short delay before the network responds and your display will read:

Please wait

Followed by a divert message and phone number.

Your standby display now looks like this:



The **Divert?** menu changes into **DivertOff?** when the divert is active.

Diverting from Extended Menu

- 1. Select the **DivertLine** menu.
- 2. Select a divert option.
- 3. Chose **Activate** and press **YES**.

You may now do one of the following:

- Enter a number at the prompt where you want your calls to be diverted, including the area code, and press YES.
- Press the left arrow key to enter a name from your phone book and press **YES**.
- Use the phone number that is suggested and press **YES**.

You will only get a number suggested if you have activated the divert function before.

There may be a short delay before the network responds to your divert option, and your display will prompt you when the divert is active (on or off).

Viewing Status of Call Divert

1. Select the **DivertLine** menu.

- Select the divert option you wish to view and choose GetStatus.
 - There may be a short delay before the network responds, and your display will prompt you which divert is active (on or off).

Cancelling Call Divert

1. Select the **DivertLine** menu.

2. Select the divert option you wish to cancel and choose **Cancel**.

There may be a short delay before the network responds, but you will be prompted that your divert is cancelled.

Protecting Your Keypad, Phone and SIM Card

This chapter describes the different locks that you can use to protect your phone. These are the only ways of protecting your phone in case of theft.

About Locks

Your phone has three types of locks:

- Keypad lock (does not protect in case of theft)
- Card lock
- Phone lock

The card and phone locks are found in the **Locks** menu and you find the keypad lock in the **Settings** menu.

Keypad Lock

You can lock the keypad so that unintentional key action has no effect if the phone is turned on when you are carrying it in a handbag or pocket. When activated, the keypad lock is turned on 30 seconds after the last key action. And the standby display has a lock icon.

The keypad remains locked until you:

- answer or reject a call.
- unlock the keypad yourself.

Note!

You can always make the international emergency call 112 when the keypad is locked.

Setting the Keypad Lock

- 1. Select **Key Lock** in the **Settings** menu.
- 2. Select Auto.

To turn off the automatic keypad lock, select the **Off** option.

Unlocking Keypad

• Press * and press YES.

Card Lock (SIM)

The card lock protects your SIM Card. When the card lock is active, you will always be prompted to enter your PIN at startup.

PINs and PUKs

When you buy your SIM Card, you obtain a 4-to 8-digit PIN (Personal Identification Number).

and a longer PUK (Personal Unblocking Key). If your SIM card allows it, you can turn off the card lock.

The PIN is the code that you enter to get access to and activate your subscription. PIN 2 is used with special functions, such as price.

The PUK (and PUK 2) is a little longer code that helps you unlock your phone when you have forgotten the PIN (PIN 2).

Changing PIN

- 1. Select CardLock in the Locks menu.
- 2. Select NewPIN.
- 3. Enter the old PIN at the prompt and press YES.
- 4. Enter the new PIN and press YES.
- 5. Repeat the new PIN at the prompt and press YES.

Unblocking with PUK

If you have entered the PIN incorrectly three times in a row, the display will read:

PUK:

- 1. Enter your PUK and press YES.
- 2. Enter a new PIN at the prompt and press YES.
- 3. Repeat the new PIN at the prompt and press **YES**.

If you entered both the PUK and the PIN correctly, the display will read:

New PIN

Phone Lock

The phone lock protects the phone against unauthorized use of the phone if there is theft. The phone lock is not activated when you buy the phone.

These are the two types of phone locks:

Autolock: you need to enter the phone lock code every time you change SIM Card in the phone.

Full lock: you need to enter the phone lock code every time you turn on the phone.

Changing Phone Lock Code

- 1. Select **Phone Lock** in the **Locks** menu.
- 2. Select New Code.
- 3. Enter 0000 at the prompt (the factory default code) or your own code and press **YES**.
- 4. Key in a 4 to 8 digit personal code at the prompt and press **YES**.
- 5. Repeat the new code at the prompt and press **YES**.

(Un)Locking Phone

- 1. Select **Phone Lock** in the **Locks** menu.
- 2. Select the desired lock option, for example **Auto Lock**.
- 3. Enter 0000 (the factory default code) or your own phone lock code at the prompt and press YES.

To unlock the phone, choose **Unlock** in the **Locks** menu.

Barring Calls - Restricting Calls

This chapter describes how you can bar (restrict) calls to and from your phone. This feature is available in your phone, but might not be supported in your subscription.

About Barring Calls

The call barring service lets you control which kind of calls can be made to or from your phone. This feature is convenient if you lend your phone to somebody else. This feature is GSM service dependent.

Barring Options

Your phone supports the following barring options (but your subscription might not support all):

- all outgoing calls you cannot make any calls.
- all outgoing international calls you cannot make any international calls.
- all outgoing international calls except to your home country – you cannot make any international calls except to the SIM Card home country.

- all incoming calls you will not receive any calls.
- all incoming calls when you are abroad you will not receive any calls when abroad.

Note!

To activate any of the barring functions, you need a password that comes with your subscription.

Activating Call Bars for Any Call Type

- Select either **Incoming** or **Outgoing** call bars from the **Barring** menu
- 2. Select the barring option you want.
- 3. Select **Activate**.
- 4. Enter your password (provided with your subscription) and press **YES**.

There may be a short delay before the network responds and your display will prompt you which call bars have been activated.

Press CLR to stop the responses from the network

Cancelling All Call Bars

- 1. Select the **Cancel All** option in the **Barring** menu.
- 2. Enter your password at the prompt and press YES.

There may be a short delay before the network responds and your display will prompt you which call bars have been cancelled.

Press CLR to stop the responses from the network.

Customizing Your Reduced Menu

This chapter describes how you can customize your reduced menu structure by adding or deleting different menus and sub-menus.

About Customizing Menus

The reduced menu system can be customized by adding or deleting other menus or sub-menus. You cannot delete the standby display and **Menu Size** from the reduced menu system. When you are scrolling through the menus in customize mode, the menu names will be either blinking or solid meaning that you may either add or delete (respectively) the menu from the reduced system.

When you add a menu to the reduced menu system and accept the position the phone suggests, the menu will be placed in the third position to the right of the standby display. See the separate leaflet for a description of how the reduced menu system would look like if the **Settings** menu had been added.

Adding Menus

- 1. Select Edit Menus in the Customize menu.
- 2. Scroll to and select menu or sub-menu that you want to add (a menu where the name is blinking).

- 3. Press and hold **YES** for three seconds.
- 4. Press YES to accept the position (if you wish to change the position, see section below).
- 5. Repeat steps 2 and 3 to add more menus.
- 6. Press NO or CLR.
- 7. Press YES to update.

Note!

You can select sub-menus from the **Settings** and the **Locks** menus.

Changing Menu Position

• Press NO when the **AcceptPos?** prompt appears. The display could now look like this:

This display means that the menu that you want to add will be in the fourth (04) position to the right (>) in the reduced menu system.

See the table below on how to use the keys to change the position on the menu.

Press this:	To:
*	toggle between left and right position.
1–9	enter a position number (you cannot have a menu on position 00).
YES	accept position.
NO	reject a position or return to edit mode.
CLR	get back the suggested position.

Deleting Menus

- 1. Select **Edit Menus** in the **Customize** menu.
- 2. Scroll to the menu you want to delete (a menu where the name is not blinking).
- Press YES for three seconds.The menu name is now blinking meaning that it is now taken away from the reduced menu system.
- 4. Repeat steps 2 and 3 to delete more menus.
- 5. Press NO or CLR.
- 6. Press **YES** to update.

Resetting Menus to Original

Choose Reset in the Customize menu.
 The reduced menu structure is reset to its original positions (see separate leaflet).

Sending and Receiving Text Messages

This chapter describes SMS, what you need to do before you can send messages, how you send messages, and how you read messages. This service is network dependent.

About Text Messages

The Short Message Service (SMS) function allows you to send and receive text messages that contain up to 160 characters. Text messages can be received when the phone is in standby mode, when you are engaged in a call, or when incoming calls are diverted to another phone number. Also, if you have had your phone turned off for a while the network will keep track of the message and send it to your phone as soon as it is turned on.

After a message is received, it is left in the phone's memory, which works similar to a computer's working memory. The message remains in the phone's memory until you read it. You can even turn off the phone and the message

will remain intact. If you, on the other hand, change SIM Card, you will lose the unread message. This is because messages should be personal.

Note!

You need to set the service center number before you can **send** any messages. If you only want to receive messages, you do not need to do anything.

Checking Subscription

 Call your service provider to see which services your subscription supports, or check the service provider's manual.

Setting Service Center Address

- 1. Check the service center address (number) for your service provider.
- 2. Select **Options** in the **Send** menu.
- 3. Select Serv Cent.
- 4. Enter the service center address with the international prefix and press YES.

Sending SMS

- 1. Select **New** in the **Send** menu.
- 2. Enter your message and press YES. You can also enter a phone number.

 See Table 2 for all letters and symbols available.

Enter the phone number, or press the left arrow key to enter a name you want to send to and press YES.

The display now looks like this:



If your message does not go through, it will be sent back to you.

Setting Duration of Message

- 1. Select **Options** in the **Send** menu.
- 2. Select Valid Per.
- 3. Select how long you want the message to be repeated.

The service center repeats the message for the set duration or until the receiver can receive it.

About Other Message Types

You can send SMS from your phone to the service center and the service center can change the message into the following types (if supported):

E-Mail

The E-mail address cannot contain more than 20 characters.

Telex

Fax

Both group 3 and 4.

X400

Voice

Changing Message Type

- 1. Select **Options** in the **Send** menu.
- 2. Select Msg Type.
- 3. Select the message type you want.

Receiving a Message

When you receive a message the display looks like this:



At the same time you will hear a beep as loud as the ring signal and the green light on top of the phone will flash.

Reading an Incoming Message

- 1. Press YES when you have received a message. The display will show you the date of the incoming SMS, you can see the time by pressing *.
- 2. Press YES.

The display will show you from which phone number the message is sent, or the name if stored in your phone book. The display could now look like this:



The arrow shows you that you can start scrolling through the message with the right arrow key.

- 3. Press the right arrow key to read the message. When you have read a message, you can do one of the following:
- Call a phone number in the message by pressing YES.
- Erase the message by pressing YES at the erase prompt.
- Store the message by pressing NO at the erase prompt (you may get a reply prompt if the sender has required a reply). Press YES at the Store prompt and the message is stored on the SIM Card.

Erasing a Message

• Press CLR any time during the message and answer YES on the question prompt.

Reading an Old Message

- 1. Select the Read menu.
- 2. Scroll to the message you want to read and press **YES**.
- 3. Read through the message by pressing the right arrow key.

Receiving Area Information

This chapter describes how you can make your phone available for Area Information (AI). This service is network dependent.

About Area Information

While the SMS function is a personal service with messages directed to you, the Area Information is a broadcast type message that is sent to all subscribers in a certain cell, for example a section of a city, at the same time. You can set your phone to receive only those types of messages you want to listen to, e.g.: the local weather forecast or the local traffic report. Each message is identified by a 3-digit code. Check with your service provider for which message types are available in your network.

When you receive an AI the display looks like this:



The default setting for the phone is that the AI service is turned off.

At present the following message types exists:

Code	Title
000	Index
010	Flashes
020	Hospitals
022	Doctors
024	Pharmacy
030	Long-distance road reports
032	Local road reports
034	Taxis
040	Weather
050	District
052	Network information
054	Operator services
056	Directory enquiries (national)
057	Directory enquiries (international)
058	Customer care (national)
059	Customer care (international)

Activating the Area Information

• Select **On** in the **AreaInfo** sub-menu.

Adding a Code

1. Select EditList in the AreaInfo sub-menu.

- 2. Press the right arrow key to find the first empty position and press **YES**.
- 3. Enter a new code and press YES.
 The display could now look like this if you have added the pharmacy title to the second position:

2	024

Erasing a Code

- 1. Select **Edit List** in the **AreaInfo** sub-menu.
- 2. Scroll to the position (to the left in the display) you wish to erase and press YES.
- 3. Press **YES** at the erase prompt.

Changing a Code

- 1. Select **Edit List** in the **AreaInfo** sub-menu.
- 2. Scroll to the position (to the left in the display) you wish to change and press YES.
- 3. Scroll to **New Code** and press **YES**.
- 4. Enter the new code and press **YES**.

Knowing Price and Duration of Calls

This chapter describes how you can keep track of your call costs and the duration of your calls.

About Cost and Duration of Calls

Your phone is capable of keeping track of the following:

Total Calls:

This feature shows the total time of all calls in hours and minutes since the meter was last set.

Outgoing Calls:

This feature tracks the time of all your outgoing calls in hours and minutes since the meter was last set.

Last Call:

This feature tracks the duration of your last call in minutes and seconds.

Cost:

This feature shows the total cost of all calls (incoming or outgoing) in the currency of your choice. The maximum cost that can be shown is 9999999 in any currency.

The default setting for the phone is the time keeper, while the cost meter can be set if your network supports that feature (you will need a PIN 2 to activate the cost meter). The cost meter can be set in a currency of your choice.



Note!

Not all service providers support the cost function.

The duration of the call appears in the display after a call is finished. The total time of all calls is recorded in the phone and is also default.

Setting Calling Information

- 1. Select **Call Info** in the **Settings** menu.
- 2. Select either **Cost** or **Time** for what you want to be shown in the **Info** menu.

Viewing Calling Information

There are two ways to view the calling information:

- Look in the display for the duration or cost of your last call when it is ended.
- Select the **Info** menu to view all options.

Resetting a Call Meter

- 1. Select the **Info** menu.
- 2. Scroll to the meter option you want to reset and press **YES**.
- 3. Press **YES** at the reset prompt.

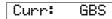
Setting Cost Counter

- Make sure Cost has been selected in the Call Info sub-menu.
- 2. Select **Set Price** in the **Info** menu. The shows the current currency and price:

Curr: GEM

3. Press CLR to delete the currency name.

4. Enter a new currency name (see Table 2 for character description).



5. Press YES. The new currency and the old price is shown:



6. Press **YES** again to enter a new price. The display now looks like this:

GBS	

- 7. Enter a new price (press * to get a comma) and press YES.
- 8. Enter PIN2 at the prompt and press **YES**. The display could now look like this:

GBS	0.37
-----	------

Specific Data Menus

This chapter describes the different data menus that you can turn on to be able to receive data and fax calls. You will also learn to divert the different calls.

About Having Data Menus On

Your phone is prepared to send and receive data and fax messages in connection with a *Mobile Office* kit. You need to activate the data menus to send data and faxes.

Note!

Instructions on how to use the **Speech>FAX** and **Next Call** menus are contained in the *Mobile Office* kit.

Activating Data Menus

- 1. Select **Data Menus** in the **Settings** menu.
- 2. Select the **On** option.

 Your phone will now have a new menu struc-

ture in the extended mode. All data menus are marked with a star * in the leaflet.

About Diverting Fax and Data Calls

You can choose to divert the following, each to a different telephone number if you wish:

- Fax calls
- Data calls
- All numbers (including speech calls)

Diverting Data Calls

- 1. Make sure the **Data** menus are on.
- 2. Select the **DivertData** menu.
- 3. Select Activate.

You may now do one of the following:

- Enter a number where you want your calls to be diverted, including the area code, and press YES.
- Press the left arrow key to enter a name from your phone book and press **YES**.
- Use the phone number that is suggested to you and press **YES**.

You will only get a number suggested when you have activated the divert function before.

There may be a short delay before the network responds to your divert option.

Diverting Fax Calls

- 1. Make sure the **Data** menus are on.
- 2. Select the **Divert Fax** menu.

Select Activate.

You may now do one of the following:

- Enter a number where you want your calls to be diverted, including the area code, and press YES.
- Press the left arrow key to enter a name from your phone book and press YES.
- Use the phone number that is suggested to you and press YES.

You will only get a number suggested if you have activated the divert function before.

There may be a short delay before the network responds to your divert option.

Other Networks

This chapter describes how you select a different network when you are out of range of your home service provider's network.

About Choosing Network

When you turn on the phone, it selects its home network. If this is not within range, you might not be able to get any reception or, if you are abroad, you can choose a different network, provided your service provider has an agreement allowing you to use the network. This is called roaming.

When you select the Networks menu, the phone automatically searches for all networks present in the area you are in. Each network that is found, has a status indication telling you whether the network is available or forbidden.

See the list below for a description of the status indication:

Display:	Meaning:
Network and #	home network
Network and *	currently used network
Network and A	other available networks
Network and S	other available network (given priority by your home service provider)
Network and F	forbidden networks
Auto	automatic network search

Note!

The status of forbidden networks can change, so it is important that you make a network search to update the list, especially when you are visiting another country.

Auto is the basic setting for the network search and selection. This setting means that your phone takes care of all the network search and selection.

Selecting a Network

Select the **Networks** menu.
 The phone performs a network search and the

- display shows the current network followed by the network list.
- 2. Scroll through the network list to see which networks are available.
- 3. Press **YES** to select a network.

When you have made a network selection, **Networks?** is shown whenever the phone cannot contact the desired network. You can now either:

- Select a new network.
- Set the phone to the automatic search mode.

Setting Phone to Automatic Network Search

- 1. Select the **Networks** menu.
- 2. Scroll, after the search, to **Auto** and press **YES**.

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