

**Default**

<b>COLLABORATORS</b>
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<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>
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<i>SIGNATURE</i>		

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# Chapter 1

## Default

### 1.1 Table of contents

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Foundation Directors Cut V1.27 (Demo) (12th February 2000)  
\* Free from Distribution Restrictions \*

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#### Demo Installation

Installation of the Demo is very easy. Un archive the "FoundationDemo" directory to your Hard Drive and then launch the "FoundationPrefs" program to setup your Screen Modes and other "optional" settings.

If you want to run in AGA mode you should select a standard AGA 256 colour screen mode for the Menu screens and the Game screen. If you want to run on a GFX card you should select 8-bit RTG screen modes.

#### Demo version and Full version differences

The demo version is a vastly cut down version of the game. The demo is limited to just one Mission out of the 40 Missions provided in the Full version. There is also a limit to the number of 'tech levels' that can be attained, this limits the number of 'inventions'. Loading and Saving games has also been disabled and many of the buttons/options in the game and the preferences are hidden from view or inactive.

#### Game Manual

The game manual from the full commercial version has been included in HTML format. Naturally the manual will cover many features that are not available in this limited demo.

Feel free to distribute this demo by any means, including web pages, magazine cover disks and any other electronic distribution.

Thank you,

Paul Burkey <burkey@bigfoot.com>

Visit the Foundation Homepage for the latest Information.

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<http://www.sneech.freereserve.co.uk/foundation.html>

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