

KINGS QUEST V - ABSENCE MAKES THE HEART GO YONDER!!!!

WARNING: This file contains explicit information for solving King's Quest V. It will ruin your enjoyment of the game if you are still playing it.

This file contains all the actions necessary to obtain the perfect score of 260. The actions are grouped together by locations and do not represent the right sequence to solve the game.

LOCATION	ACTION	PTS
inside town	get fish from barrel	2
	get silver coin near wagon	2
	give needle to tailor, get cloak	4
	give elf boots to shoemaker, get hammer	4
	give marionette to toymaker, get sled	4
outside baker	throw old shoe at cat	4
bakerhouse	buy pie with silver coin	2
dark forest	enter dark forest	2
	give brass bottle to witch	4
witch's house	get key	2
	get spinning wheel	2
	get pouch	2
misshapen tree	use key on door	3
	get golden heart	2
eyes in darkness	use honey comb	4
	use emeralds (3 times)	6
elf's hideout	get elf boots	4
crying willow	give heart to tree	4
	get harp	2
gnome's house	give wheel to gnome, get marionette	4
anthill	throw stick at dog	4
beehive	give fish to bear	6
	get honeycomb	2
outside wagon	give gold coin to man, see gypsy, get amulet	5
outside wagon	get tambourine	2
outside inn	get golden needle	2
cellar below inn	get rope	2
	break padlock with hammer	4
inn kitchen	get lamb	2
oasis	drink water, first time	2
skeleton	get old shoe	2
outside temple	finding temple	3
	hiding from bandits	2
temple	open temple door	2
inside temple	get brass bottle	2
	get gold coin	2
outside tents	finding tents	3
inside small tent	get wand	2
snake	use tambourine	3
icy mountain	wear cloak	4
	climb rope	5
	eat lamb	4
	jump on rocks	2
	use sled	5
	give lamb to eagle	3
ice castle	play harp	6

yeti cave	throw pie	4	
	use hammer on crystal, get crystal		4
roc's nest	get locket	2	
	rescued by eagle	2	
beach	get iron bar	2	
waterfall	use beewax on boat		5
harpies island	finding island		3
	get hook	2	
	play harp	4	
	get Cedric	3	
	get conch shell	2	
hermit's house	give shell to hermit, cure Cedric		7
Mordack Island	get dead fish		2
	use crystal on statues	5	
	use iron bar on grate	4	
Labyrinth	use tambourine on dink		3
	get hairpin	2	
	use hairpin on door	4	
pantry	get dried peas	2	
kitchen	give locket to girl	4	
in castle(random)	getting caught by blue beast		2
	use dried peas on blue beast	3	
jail cell	use hook to get cheese	4	
in castle(random)	use fish on cat		3
	use empty sack on cat	2	
bedroom	get wand	3	
machine	put one wand on machine		4
	put second wand on machine		4
	throw cheese, get energized wand, defeat Mordack	25	