

## **CALL LAND OF OS! CALIFORNIA GOLDRUSH!!!!**

Welcome to GOLD RUSH! These are just hints to help you, but with them, you will be able to finish the game. Good luck, and enjoy!

Problem: What is the object of GOLD RUSH!?

Hint : The object is to get out of Brooklyn as fast as you can and get to Sacramento, California to search for your brother Jake and find the Mother Lode (GOLD!).

Problem: That sure is a nice Gazebo in the park. Is there something there I need?

Hint : Yes.

Hint : Walk inside the gazebo and "look gazebo".

Hint : Look at the cracks in the floor. You might find something.

Hint : Walk to the middle of the gazebo and "look cracks" you will notice a gold coin. GET IT!

Problem: I've got the letter, now what?

Hint : Have you tried looking at the letter?

Hint : Look at the individual components of the letter.

Hint : Try looking at the stamp and the postmark.

Hint : You should have noticed the lump under the stamp. Get the stamp.

Hint : You might as well read the letter.

Problem: I am in the cemetery and I'm not sure just what to do?

Hint : Go around and read the tombstones.

Hint : Go to the matching tombstones that are connected together located in the back. These are your parent's graves. Read both tombstones.

Hint : Put flowers on the grave. If you haven't any flowers they can be picked in the park. But don't step on the grass!.

Problem: I've noticed that there is a Steam ship near the warehouse. How can I get a ticket?

Hint : Read the poster in the warehouse. It will tell you where the tickets are sold.

Hint : Go to 12 Front Street (your neighbor's house) to purchase your ticket. Type either "buy ticket" or "go ship".

Problem: I don't seem to have enough money to buy a ticket for either the stage or the ship. How can I get fast cash?

Hint : Sell something.

Hint : I know it will be hard but sell your house.

Hint : From any where in Brooklyn just type "Sell house".

Problem: Oh great! I missed the buyer for my house. What do I do now?

Hint : Don't worry the buyer will return shortly. But this time be outside your house waiting. He'll wait around for 3 minutes then leave.

Problem: If I didn't buy a ticket for the steam boat, can I still get to California?

Hint : Of course you can. You can go overland.

Hint : The stage coach office is one scene down from Rand's Hardware.

Problem: I've bought my stage coach ticket. Where do I find the stage coach?

Hint : The stage would be near the Livery Stable.

Hint : From the Stage office it would be the scene to the right.

Problem: I'm in my house and can't find anything. What am I supposed to do?

Hint : Look at the different objects in the room and take everything that is not nailed down!

Hint : Look on the table and at the desk.

Hint : Look at the photo album on the table and get the family photo.

Hint : Close the roll top desk and get the bank statement out from the roll top lid.

Problem: In the Newspaper office I'm not sure exactly what I'm supposed to do.

Hint : Find your office.

Hint : Ah you've found your office and looked on your desk.

Hint : Why don't you try lifting the blotter. You should have noticed that there were news clippings under the blotter.

Hint : Read the clippings they may be important.

Hint : Seeing as you are on your way to California shouldn't you Quit your job?

Problem: I noticed Rand's Hardware and the Grocery store. What am I supposed to purchase from these stores?

Hint : Nothing if you don't plan on going to California by ship.

Hint : If you go to California via Panama you will need the mosquito net from the hardware store.

Hint : If you go to California via Cape Horn you will need the fruit from the grocery store.

Problem: I am in the post office what is supposed to happen?

Hint : What do you usually do at the post office besides mail letters.

Hint : Why don't you try checking your mail. You might have a letter waiting for you.

Hint : So there is not a letter at the present time. Try coming back later.

Problem: I am in the Brooklyn Bank and can't get my money out. Why?

Hint : You need to know your bank account number.

Hint : To find the number of your account look on your bank statement.

Hint : You don't have your statement? You should of found it when you closed the roll top desk in your house.

OK... that's about all for the buildings in Brooklyn... still need help? Well, there are more hints...

OK, this is to help ya get about in Brooklyn, after the gold rush.

Problem: Why are the stores closed?

Hint : Look at the door, there seems to be a note on it.

Hint : They seemed to have heard about the GOLD RUSH and left for California.

Hint : You should have gone to the stores before the GOLD RUSH!

Problem: How come the tickets for the steam boat are \$ 1.800 and \$ 2.300? I can't seem to afford those prices.

Hint : Since the Rush is on everyone is 'Going for the Gold'.

Hint : You should have bought the ticket before the Rush was on. It was much cheaper then.

Problem: I've missed the ship. Will another one come along?

Hint : Sorry, I'm afraid not.

Hint : The ship will leave eighteen (18) minutes after the game starts. This should give you plenty of time to do what you need to do.

Hint : To check how much time remains press your F6 key.

OK, well, if the Gold Rush is on, and your not outta Brooklyn, tough shit! Try restarting the game.

OK, this will help you if you chose to go via the overland trek, (by stage coach).

Problem: I've joined the Long Island Joint Mining and Stock Company and all I'm doing is wandering around. What am I supposed to do?

Hint : Find the Captain.

Hint : Okay, I've found the Captain. Try talking to him. He has something for you to do.

Hint : The Captain is in need of money. Why don't you give him your money.

Problem: The Captain told me to get animals for the wagon train. Help! Where do I get the animals needed for the long journey?

Hint : Go to where the Captain told you to go.

Hint : From where the captain stands, go south and that is where the animals are kept. Talk to the captain again when you get back to camp.

Problem: The Captain told me to advised the company when to leave. How do I know when to go?

Hint : Go when the plains are not too green nor too muddy.

Hint : Go when the plains are getting greener everyday.

Hint : Oh, the plains are to the north of camp. Just type "look plains". It should tell you when they are getting greener.

Hint : When the plains just turn green tell the captain to head west.

Problem: The animals and wagon keep getting stuck in mud. Can I keep them from sinking?

Hint : Yes.

Hint : You left Independence when the plains were too muddy. Next time try leaving a little later.

Hint : Leave when the plains are greener.

Problem: The Company has come to a steep hill and my thirsty team of animals keep pulling the wagon over the hill. What can I do so this won't happen?

Hint : Have you tried just letting the animals go by themselves.

Hint : What about unhitching the team from the wagon. This should allow them to get something to drink and return to the company.

Problem: The team of animals keeps pulling my wagon over the cliff. How can I stop them?

Hint : On this steep hill your animals can't hold the wagon back by themselves.

Hint : Don't you wish you could lock the wheels some how? Look at the wheels.

Hint : When your animals are hitched up again type, "Lock wheels".

Problem: In the desert, I keep dying from thirst and starvation. Where can I find food and water?

Hint : Have you tried looking around for it.

Hint : Look in the wagon you might find something in there.

Hint : Water is usually kept in a barrel of some sort.

Hint : The barrel has water and the wagon has meat in it. Eat the meat and drink the water.

Problem: My Team just cannot make it through the heat of the desert. What's Wrong?

Hint : Your team is not used to the extreme temperatures.

Hint : Maybe your team was not mature enough for a long journey.

Hint : My guess is that the mature oxen would have been a better choice. Since they've been around and can take a lot of abuse.

Problem: An early winter has set in. What did I do this time?

Hint : You left the camp too late. Leave a little sooner.

Hint : Leave when you notice the plains are getting greener everyday.

OK, that's it for the overland trek, now if you're still having trouble, check out the file on Sutters Fort, and the town of Coloma.

OK, this will give you some help if you chose to take the Cape Horn trek (Ship).

Problem: What am I supposed to do while traveling on the ship?

Hint : Talk to everyone, and make your friends.

Hint : Find different items that you might need to survive on your voyage.

Problem: I keep dying from the disease scurvy. There must be a way around it, but how?

Hint : You needed something from the grocery store back in Brooklyn.

Hint : A good preventive measure from scurvy is citrus fruit.

Hint : You need to get the fruit in the grocery store way back in Brooklyn.

Problem: I attained some metal scraps but lost them during the storm. Why?

Hint : The ship couldn't have made it without throwing some supplies overboard.

Hint : Get the scraps during or after the storm.

Problem: I have taken a piece of ham, devoured it and died. What went wrong?

Hint : There is a chance that the pig may have been diseased.

Hint : You can eat it but you will die most of the time.

Problem: I've obtained the paper clip, shovel handle, metal scraps, piece of ham and string. What is the purpose for all of this?

Hint : Well, fishing was a BIG thing on ships to pass time.

Hint : But this is not just to pass time. It's is for survival.

Hint : Go to the back of the ship and "fish".

Problem: Where do I get the different items needed to fish?

Hint : The best way to find them is look for them.

Hint : But look during and after the storm.

Hint : There is string in the bunk room, a paperclip in the captains cabin, metal scraps in the engine room, a pole in the broiler room, and bait on the galley table (ham).

Well, that's all for this file !

OK, this will help you if you chose to take the Panama trek (jungle).

Problem: Wandering through the jungle, when those blasted ants keep coming out and killing me. How can I get by them?

Hint : Just hang around until those ants leave. Which shouldn't be to long.

Hint : That's it "hang". But where?

Hint : "Jump" on that vine when the ants come out. Then let go of the vine when the ants leave.

Problem: Malaria keeps killing me, how can I get by this dreaded disease?

Hint : Malaria is transmitted by mosquitoes. So you need something to protect you from the mosquitoes.

Hint : Something like a mosquito net.

Hint : You will find a mosquito net at Rands Hardware in Brooklyn.

Problem: During the Panamanian jungle a snake falls on me or I die from poisonous thorns. How do I get through the jungle?

Hint : Try a different path.

Hint : There are different paths to take. Watch out for stubbing your toes.

Problem: Is there a way through the river without sinking in quicksand?

Hint : Yes.

Hint : You can't cross the river by going straight across.

Hint : Save your game a lot, and use the trial and error method to cross the river.

Problem: An alligator comes out when I try to cross the river. What must I do?

Hint : First, restore your game.

Hint : The alligator won't come out everytime you want to cross. Just restore and try it again.

Well.. that's all for this. One way or another, you'll make it to California.

OK, this will help you when you get to either Sacramento, or Sutters Fort.

Problem: I've arrived in Sacramento, by ship, and can't leave the area. There must be a way to leave. How?

Hint : Sacramento is a big place, but look at all the buildings.

Hint : There should be a stage somewhere around here.

Hint : The stage office is the right corner building nearest the vessel you arrived on.

Problem: I'm not quite sure what to do at Sutters Fort. What can I do?

Hint : Look around at different objects, talk to different people. To start off with talk to the man located at the front gate.

Hint : Find some clues about the whereabouts of your brother Jake.

Problem: I've found the Blacksmith and talked to him. I don't know my name. Help!?

Hint : I'm ashamed of you to forget your own name.

Hint : Your full name is Jerrod Wilson.

Problem: I've got the Branding iron. What do I do with it?

Hint : What normally do you use a branding iron for.

Hint : It's is normally used to put a ownership mark on your animal.

Hint : First you will need an animal to brand.

Hint : If you have an animal, use the blacksmiths fire to heat the iron, then brand your animal.

Problem: Fine, I'm in the store located in Sutters Fort. What can I purchase?

Hint : Have you typed "Look room". It will tell you what items are located on the bare shelves.

Problem: I can't afford anything in the store. Did I do something wrong?

Hint : Do you have your gold coin that you found in the gazebo back in Brooklyn, New York?

Hint : If not, you will need to restore your game to get the coin.

Hint : If you do have your coin. Use it to buy something from the store.

Problem: What am I supposed to do at the Gristmill?

Hint : Look at the mules in the corral.

Hint : Buy a mule.

Hint : If you don't have enough gold, go get some.

Hint : You will need to either pan for it or dig it up.

Problem: I'm standing in the middle of Sutters Forts cemetery. What am I suppose to do?

Hint : Read the tombstones in the graveyard.

Hint : There's one that is important to you.

Hint : When you find it try using something in your inventory. You will know, that you found it, by the message on the bottom of the screen saying hit the F8 key to return to the graveyard.

Hint : You will have to use your letter that you received from Jake. Move it around the tombstone by using your arrow keys until you have uncovered some letters that will help you.

Hint : You will reveal the letters "R 2 1 M O O". You will need to unscramble the letters. Also, look at everything on the tombstone.

Problem: What do I do in the corral just outside the front gate?

Hint : If you don't have a mule to put in the corral. Don't bother going in there.

Hint : If you do have a mule, put it in the corral while you do your necessary tasks. Then return and get your mule. Providing you can find it.

Hint : You might need to have it branded before you take it in the corral. So the man at the gate can get a true description of your mule. So you won't grab another mule by mistake. Now you wouldn't want to that, would you (hint)?

OK, that's all for Sutters Fort ...

OK, this will give you help you need to know about the American River and the town of Coloma. Enjoy

Problem: What am I supposed to do by the American River?

Hint : Do like any other gold seeking adventurers would do. Look for GOLD!

Hint : You will need either a shovel or a gold pan.

Hint : If you don't have a pan or a shovel, return back to the Forts store and get either one.

Hint : To pan for GOLD, you will need to be in the water and type "pan". When using your shovel to find GOLD you will need to "dig" for it.

Problem: How come I got hung when I tried to pan from the river?

Hint : You were hung because you panned in someone else's claim.

Hint : Before you pan in a new room type "look man" or "talk man". This will let you know if your in someone's claim.

Problem: How come I not getting any gold out of the river?

Hint : You may not be in a good place to pan.

Hint : Try up stream(east) a little farther.

Hint : You wont be able to get any gold until you are at least 10 miles from Sutters Fort. The area around the town of Coloma is in gold country.

Problem: What do I do when I have all the GOLD I can get from the river or countryside?

Hint : Return to the Fort to get the other needed supplies or go on to the town of Coloma.

Problem: I have found the GREEN PASTURES hotel. What am I to do inside?

Hint : Look around and pick up clues. Remember the tombstone at Sutters Fort?

Hint : Try to rent a room.

Hint : Rent room eleven. You will notice that it is rented but the clerk will give you a message to give to the man renting the room. Give the message to the gentleman.

Hint : When the man leaves, the door remains open. Enter the room.

Problem: I'm in room eleven and not quite sure what to do. What do I do?

Hint : "Look room" this will give you other things to look at.

Hint : It should say something about a cannon on the fireplace mantle.

Hint : Try turning the cannon's wheel.

Hint : You turn the cannon's wheel and a passage, big enough for you to fit through, opens up.

Hint : When the back of the fireplace is open you should be able to type "Go fireplace".

Problem: I'm inside the old room twelve. What can I do?

Hint : Get the different items in the room.

Hint : You should of noticed a bird flying near the window. Open the window to let the bird into its cage. Close the cage.

Hint : Look at the bird.



- Hint : You should notice a capsule attached to its leg. Look at it.
- Hint : Insert the proper identification into the capsule attached to the birds leg.
- Hint : You should insert your family photograph you obtained from your house back in Brooklyn. If you don't have your photo, restore your game to get it.
- Hint : Open the window to let the bird go. When it returns there will be something in the capsule. GET IT.

OK, that's all for The town of Coloma and the American River...

OK, this will help you in Sutters Fort, after Coloma, and James' cabin. Enjoy...

Problem: I've just returned from Coloma, what must I do?

- Hint : Buy a mule if you have not done so already.
- Hint : Get the remaining supplies from the Forts store.

Problem: I'm in the corral how do I know which mule is mine or Jakes?

- Hint : Look at the brands.
- Hint : You remember what the brand looked like don't you; horseshoe with a key.
- Hint : Remember what the aerogram said "as stubborn as our friend maybe, just follow him he'll lead you to me". Find Jakes ol' mule.
- Hint : When you look at the brand it should say he is a high spirited mule. Get this mule.

Problem: I've got Jakes ol' mule, what do I do now?

- Hint : Have you received a airmailed message from Jake yet? If not you may still be able to figure it out.
- Hint : Remember what the aerogram said "as stubborn as our friend maybe, just follow him he'll lead you to me". Find Jakes ol' mule.
- Hint : Go out to where you were panning or digging and type "follow mule".

Problem: I tried to follow the mule but the mule just sits there.

- Hint : You can't be next to the river and type follow mule.
- Hint : If the mule still won't move, you must have the wrong mule.
- Hint : Go back to the Fort and switch mules to get James ol' mule.
- Hint : When you look at the mules brand, Jakes mule is high spirited and trustworthy.

Problem: I'm outside James' cabin after following the mule. What do I do?

- Hint : Enter the cabin and get all that you can.
- Hint : Get the matches from the table.

Problem: I noticed the outhouse in the corner. Am I supposed to do something there?

Hint : Yes.

Hint : Go to the outhouse and look inside.

Hint : Sounds crazy I know, but why don't you GO down the HOLE there might be gold down there.

Hint : Type "go hole" and you should be able to go down the hole.

OK, there ya go.. hope it helped ...

OK, this is the last... your almost finished, this will help you with the last stage of the game, in the mine.

Problem: The mine is dark, someone turn on the lights down here.

Hint : Light your lantern.

Hint : If you don't have you lantern you could go through without the use of a lantern. But you buy one back at the Fort's store.

Problem: I came across a very secure door in the Mine. How do I open it?

Hint : Have you tried to look at the door?

Hint : You should of noticed the same shape as the Branding Iron. But instead of using the iron to open the door. Use something made-up from your inventory.

Hint : The key is on the other side of the door. Find a way to get the key.

Hint : Tie your string to the magnet, put the magnet through hole, lower magnet and you should hear it pick up the key.

Hint : Raise the magnet to get the key and unlock the door.

Problem: My lantern ran out of oil. Help, I can't see anything!

Hint : Light your matches. These should last a little while. Just keep lighting them.

Problem: I can't find the pick. Where do I find it?

Hint : After the secure door, climb down that ladder until you hit ground. Follow the left path until you reach another ladder and go down the ladder. This is where the pick is at.

Problem: After my reunion with James, my brother, What do I do?

Hint : Get the gold.

Problem: OK, so I am stupid, now what?

Hint : Start picking where you already see gold. There might be some more behind it.

Hint : Keep picking in a certain spot until you break through the wall into a natural underground cavern.

Hint : When you have picked enough so the hole is big enough to fit through type, "go hole".

You've reached the end of the game. Congratulations!!