DRAGON'S LAIR!!!!!

This game is a lot of fun. I don't suggest you read this text file straight through because you would lose most of the fun of this game. Although you do get to watch the great graphics. So this text file explains how to get by each of the individual scenes. Read each section only if you can't figure out hope to get by.

UNDER THE DRAWBRIDGE:

When you fall through the hole in the draw bridge, hit ENTER once and then Up. That'll get you into the next board.

FALLING STONE BRIDGE: To get by here just jump in the approximate direction you are moving (Left or Right)

ROOM WITH VINES: Hit Enter to slash first vine. Hit Up Left or right (away from the closest wall) Back Wait until Dirk starts climbing stairs Left or Right (opposite from the previous horizontal jump) Up

ROOM WITH KETTLE AND SLIME MONSTER: Hit Enter to jump initially Hit enter just before he eats you.

WHIRLPOOLS: Turn left or right (away from the whirl pool.)

RAPIDS: Hit left or right (which ever seems appropriate) Up Wait until the next screen. Hit up

ELECTRIC SHOKDS: Right (or left) Left (or right) Right (or left) Up Right (or left) Left (or right) Right (or left) Now quickly while in the air hit Left (or right)

BALLS:

Wait for close up. Then hit down every time a ball in front of you passes.

FALLING JUNK: Right Left Down

WITH PRINCESS: Down

CLOSE UP OF CRYSTAL BALL: Enter

FINAL: Down Left (or right) down repeated until a change enter

I HOPE YOU HAVE ENJOYED MY CRACK OF DRAGON'S LAIR.