

Tentative MSU PacketWay Multicast Strawman Document Presentation

IETF PktWay (MsgWay) WG

June 24, 1996

Thomas P. McMahon

Overview

- The Multicast Agent
- Additional RRP messages
- Rules for Multicasting
 - for Nodes
 - for Half Routers
- Implementation Ideas
 - Physical layer mapping
 - Use of Symbols
 - SAN sequence numbers

The Multicast Agent (MCA)

- Each SAN that wishes to provide multicasting for its nodes has one and only one Multicast Agent
- A single Multicast Agent provides a single entry/exit point for multicast messages
- The Multicast Agent ensures that all multicast messages ...
 - coming into the SAN get sent to all Half Routers of the SAN and to all nodes listening for those messages
 - going out of the SAN get sent to all Half Routers of the SAN

JMCG Addition to RRP

JMCG -- Join Multicast Group

 Sent to a Half Router by node

 Reply is an RDRC RRP message saying which node is the Multicast Agent

 Format....

00	P	Destination-Address	"JMCG"	"RRP"
0	0	Data-Length=1	0 0	Source-Address
ADDR	PL=0	RL=1	AT=1	1010 Logical-Address
PktWay Trailer				

LMCG Addition to RRP

 LMCG -- Leave Multicast Group

 Sent to a Multicast Agent by node



 Reply is ????

 Format....



00	P	Destination-Address	"LMCG"		"RRP"
0	0	Data-Length=1	0	0	Source-Address
ADDR	PL=0	RL=1	AT=1	1010	Logical-Address
PktWay Trailer					

Rules for Multicasting

Nodes

-  Must insure that all messages sent to a logical address get to the Multicast Agent
-  This can be done directly (point-to-point) or via some physical layer multicast/broadcast

Half Routers

-  Multicast messages coming into SAN must at least be sent to the Multicast Agent
-  Multicast messages going out of the SAN must be sent to the twin HR **only**

Possible Implementation for Nodes

ethernet

-  similar to what IP does (RFC 1112)

-  map the logical address space to ethernet address space

-  PktWay multicast is then ethernet multicast

-  Multicast Agent subscribes to all multicast groups

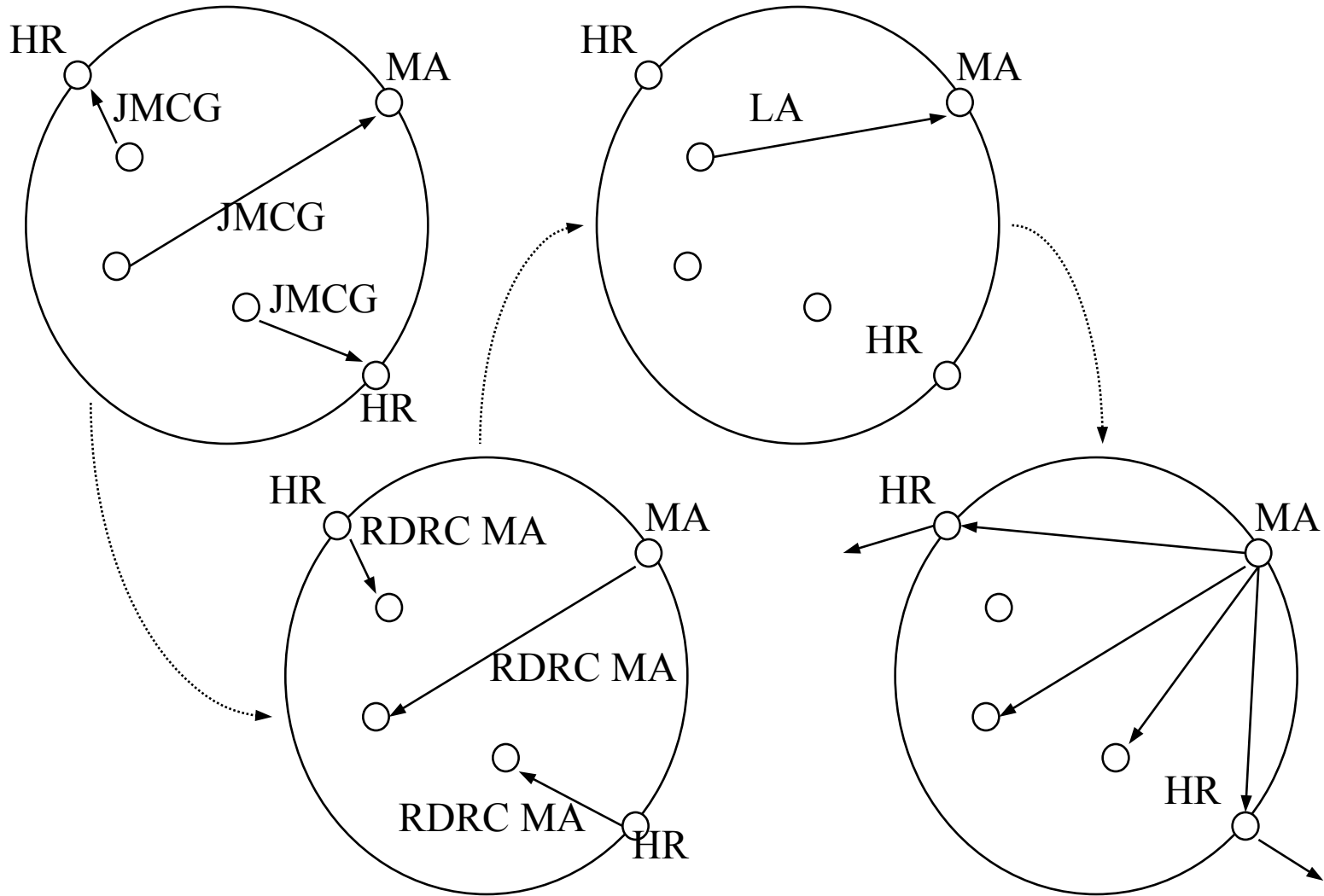
RACEway

-  can use broadcast or point-to-point

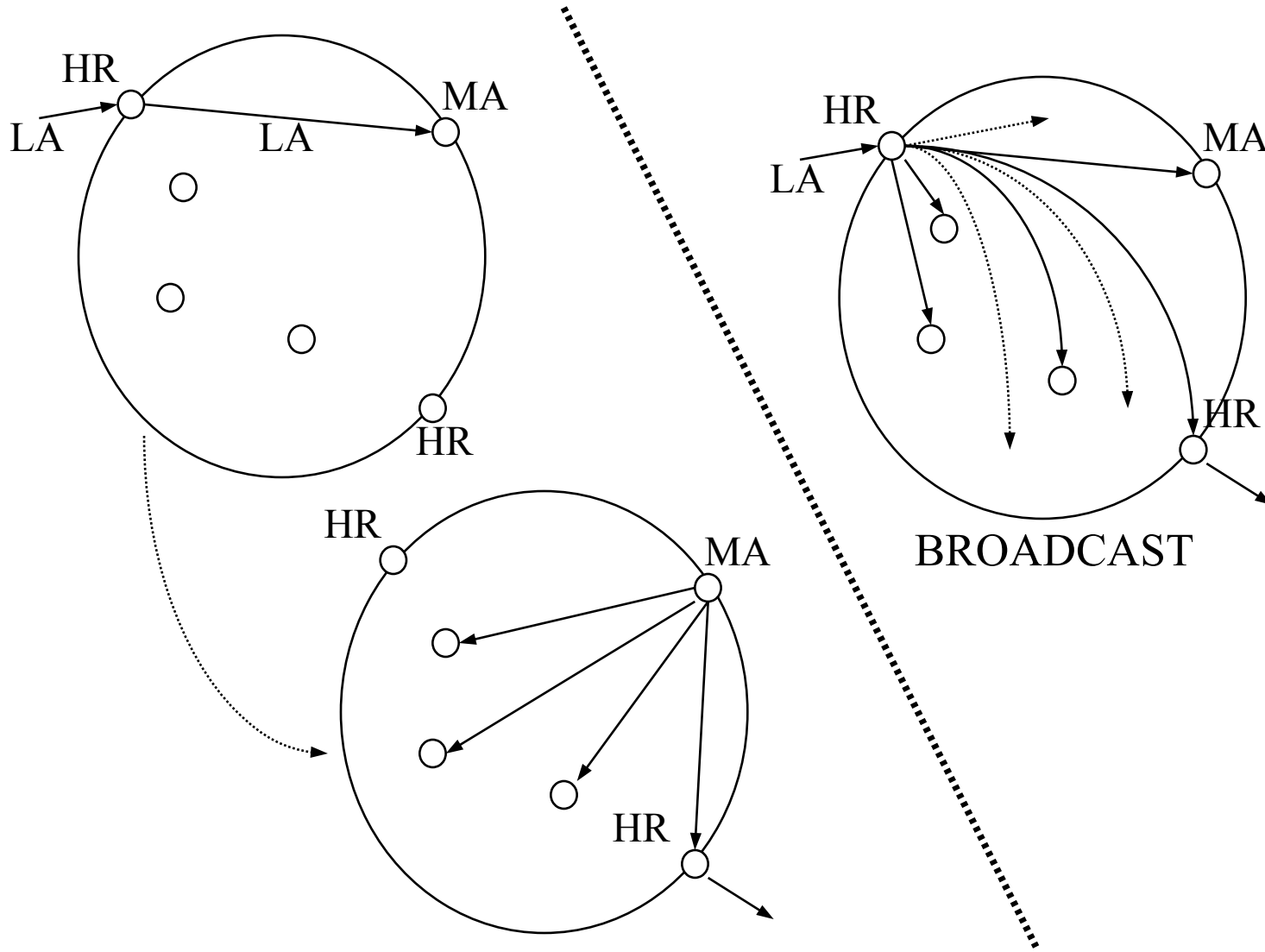
ATM

-  must use point-to-point

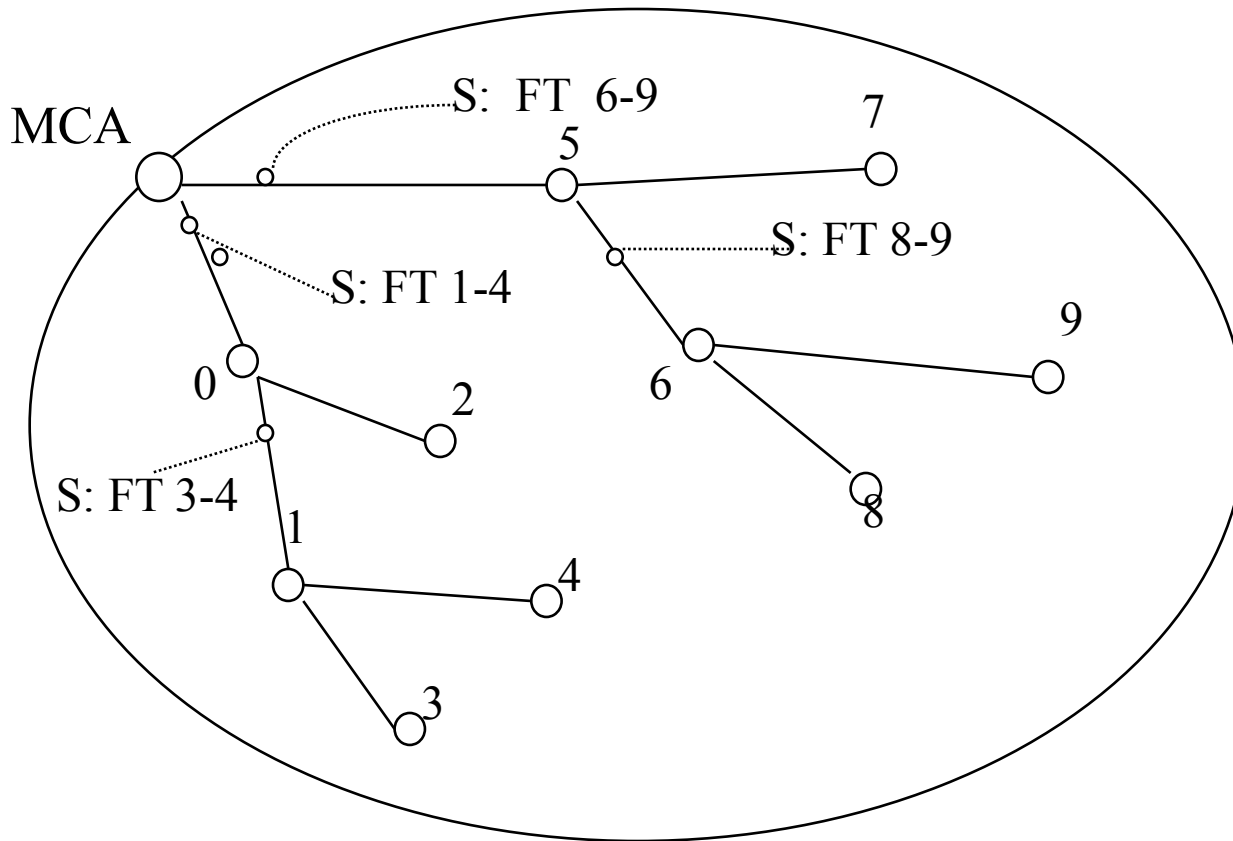
Example (outbound)



Example (inbound)



Use of PW (maybe) Symbols



S: FT 6-9 == This is a symbol, Forward this message To addresses 6 - 9

Potential Duplication Problem

- If there is more than one set of intervening SANs between SAN A and SAN Z...
- multiple duplicate Multicast messages will arrive at SAN Z
- FIX: MCA can attach to every Multicast message a SAN ID and SAN sequence number
- Each MCA, as single entry point to SAN, keeps a table of last sequence number received from each SAN
- This can be used by the MCA to eliminate duplicate Multicast messages upon entry to SAN