WWW Distributed Authoring and Versioning (WEBDAV) Jin Wittenead, V.C. Invine Chair, WEBDAV BOF San Jose IETF, December 11, 1996



What is WEBDAV?

History of WWW Distributed Authoring
Summary of working group meetings
Current work, plans for the future...
Summary of proposed protocol specification

What is WEBDAV?

Working Group on Distributed Authoring and Versioning on the World Wide Web

Goal: to enable distributed web authoring tools to be broadly interoperable.

Home page:

http://www.ics.uci.edu/~ejw/authoring/

Facets of WEBDAV

There are many ways to view the DAV work: Collaboration infrastructure Meta-data infrastructure Collection infrastructure Versioning infrastructure Hypermedia infrastructure

Collaboration Infrastructure

Whole and partial resource locking supports: remote collaborative authoring of HTML pages and associated images remote collaborative authoring of any media type (word processing, presentations, etc.) Infrastructure for development of asynchronous, widely distributed, hypertextaware, collaborative editing tools.

Meta-data Infrastructure

Meta-data support

(name, value) pairs, such as ("Author", "Neal Stephenson") can be created, modified, queried, and read on Web resources.

first class relationships allow the relations

between resources to be captured (source code "implements" requirements, "table of contents")

Infrastructure for recording information *about* Web data

Collection Infrastrcuture

Remote name space management:

Copy resources Move resources Create and modify containers of resources (such as directories)

Redirect queries for resources

Infrastructure for remotely organizing and viewing collections of Web resources

Versioning Infrastructure

Versioning is integral (not an afterthought) check-out, check-in version graph history give comments on check-out/check-in server merge/diff browse old versions

Infrastructure for remotely versioning Web resources

Hypermedia Infrastructure

- The Web is predominantly HTML and bitmap images.
- WEBDAV provides facilities for creating multiway relationships (or n-ary relationships) between resources of *any media type*.

Infrastructure for authoring hypermedia among all media types.

Distributed Authoring History (1990-1994)

1990: NeXT station prototype web authoring/browsing tool WYSIWYG editing, inline creation of links But, most of the world never sees it, instead sees widely distributed line-mode browser 1993: PUT added to HTTP/1.0 specification, but not implemented by NCSA

"1993/4: Mosaic 2.4 reaches critical mass.
"Publish/Browse" becomes the dominant model for the web

Distributed Authoring History (1994-95)

1994: NaviPress/NaviServer developed
 1994: Vermeer FrontPage developed
 1994/1995: W3C Line Mode Browser
 Dec '95: WWW4 breakout session on distributed authoring tools
 http://www.w3.org/pub/WWW/Collaboration/9512www4/auth-tools

WWW4 Breakout Session (Dec. 1995)

Focus of session: Interoperability among distributed (i.e. client/server) web authoring tools

Identified interoperability issues:

Common Access Control Model

""Lost Update" problem

New HTTP Methods: BROWSE, MKDIR

Editing Variants

Access to "raw" HTML before SSI processing Strong authentication (e.g. MD5)

Distributed Authoring History (1995-1996)

- Image: Interstant i
- 1995 PUT moved to appendix of HTTP/1.0 spec. (i.e., postponed to HTTP/1.1)
 1995/96: Rohit Khare at W3C researches a leasing and locking mechanism
 http://xent.w3.org/~khare/6.852%20Project.htmld/ index.html

Distributed Authoring History (early 1996)

1996: Vermeer purchased by Microsoft. Navisoft absorbed into America Online. These activities indicate major corporate support for distributed authoring. March 1996: Dan Connolly puts out a call for volunteers to coordinate distributed authoring activity Jim Whitehead, U.C. Irvine, volunteers

Distributed Authoring History (mid 1996)

May 1996: Formation of separate Distributed Authoring, Versioning WGs mailing lists, home pages created collection of interested parties

1996: Release of intranet-enabled word processors (Lotus WordPro, Microsoft Word) with HTML authoring support

1996: Netscape Navigator Gold supports HTTP PUT

Distributed Authoring History (cont'd)

June 1996: IETF HTTP working group completes internet draft of HTTP/1.1 PUT method is part of standard July 1996: IETF HTTP working group completes internet draft on digest authentication

July 1996: Meeting on distributed authoring on the WWW at AOL Productions, San Mateo, CA.

Distributed Authoring History (cont'd)

September 1996: Separate working groups merge to form Working Group on Distributed Authoring and Versioning on the World Wide Web (WEBDAV) first draft working group charter September 1996: WEBDAV meeting at MIT Faculty Club, Cambridge Mass. Reaches agreement on requirements for distributed authoring, versioning

Distributed Authoring History (cont'd)

November 14-15, 1996: WEBDAV meeting at Xerox PARC, Palo Alto California Protocol design issues discussed in detail Many major design decisions settled December 4-5, 1996: W3C Symposium: Distributed Authoring: Present and Future December 11, 1996: WEBDAV BOF at San Jose IETF Meeting.

San Mateo Meeting Summary

Held July, 10, 1996 at AOL Productions, San Mateo, California (SF Bay Area)
Brought together people interested in WWW Distributed Authoring and Versioning
Presentations by Ron Fein (MS Word), Andrew Schulert (MS FrontPage), Dave Long (AOL), and Henrik Nielsen (W3C)

San Mateo Meeting Summary

Outcomes:

better understanding of DAV issues recognition of existing interoperability problems

commitment to move forward need to move quickly

Cambridge Meeting Summary

 Held September 16, 1996, at MIT Faculty Club, Cambridge, Massachusetts (Boston)
 Presentations by Yaron Goland (Microsoft), Jim Whitehead (UC Irvine), David Durand (Boston University) on requirements for distributed authoring and versioning
 Discussion of draft requirements documents

Cambridge Meeting Summary

Meeting Oucomes:

- General agreement on DAV requirements Ready to start work on protocol specification document
 - Identified an editor (Del Jensen, Novell), and authors (Yaron Goland, Microsoft), Jim Whitehead (UC Irvine)
- Still need to move quickly

Palo Alto Meeting Summary

Held November 14-15, at Xerox PARC, Palo Alto, California (SF Bay Area)
Presentations by Kenji Ota (NTT Labs) and Yaron Goland (Microsoft) on their approaches to distributed authoring and versioning

Jim Cunningham and Asad Faizi, Netscape, circulated a draft protocol spec.

Palo Alto Meeting Summary

Meeting Outcomes:

Reached rough consensus on many design issues (use of methods, don't develop a new set of core attributes, versions of a resource should be addressable, variants can be versioned) Agreement to work on only a single protocol specification draft

Keep working quickly

Current Work

Requirements Document

 Merge current distributed authoring requirements and distributed versioning requirements into a single document
 Editor: David Durand, Boston University
 Initial draft, January 1997

Submission as Informational RFC, May 1997

Current Work (cont'd)

Protocol Specification

Incorporate key ideas from all drafts (Ota/Takahashi, Cunningham/Faizi, Goland/Whitehead)

Author's retreat 3rd week December

Editor: Del Jensen, Novel

Final draft, March 1997

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Submission as Proposed Standard RFC, June 1997
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Current Work (cont'd)

Scenarios document

Gather scenarios of usage of distributed authoring and versioning technology as a santify check for requirements, protocol specification Editor: Ora Lassila, Nokia Submission as Informational RFC, February 1997

Current Work

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    Sponsorship by IETF
    In-progress
    Have a draft working group charter, have applied to be an IETF WG
    Discussed with Application Area Directors at San Jose IETF Meeting
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Upcoming DAV Events

WEBDAV BOF at San Jose IETF Meeting
 Wednesday, December 11, morning session
 WEBDAV Working Group Meeting
 January 27-28,1997, U.C. Irvine
 details on mailing list and home page

Getting Involved

How can you become more involved in the WEBDAV Working Group? Join the mailing list (*w3c-dist-auth@w3.org*) Send message with subject "subscribe" to w3c-dist-auth-request@w3.org Attend a working group meeting ^mPlan on developing an implementation of the protocol specification Other ideas? Let me know!

Begin Editing Requirements

Source Retrieval. The source of any given resource should be retrievable via HTTP. Notification of Intention to Edit. It should be possible to notify the HTTP server that a resource is about to be edited by a given person. It should be possible to query the HTTP server for the list of people who have notified the server of their intent to edit a resource.

Locking Requirements

Write Locks. It should be possible to restrict modification of a resource to a specific person, or list of persons. It should be possible to set single or multi-person write locks with a single action.

No-Modify Locks. It should be possible to indicate to the HTTP server that the contents of an resource should not be modified until the no-modify lock is released. It should be possible to assign a no-modify lock to a single person or a list of persons with a single action.

Locking (cont'd)

Read Locks. It should be possible to restrict the ability to read a resource to a specific person, or list of persons. It should be possible to set single or multi-person read locks with a single action.

Locking (cont'd)

Lock Query. It should be possible to query for whether a given resource has any active modification restrictions, and if so, who currently has modification permission. Independence of locks. It should be possible to lock a resource without re-reading the resource, and without committing to editing a resource.

Locking (cont'd)

Multi-Resource Locking. It should be possible to take out a write or read lock on multiple resources in the same action, and this locking operation must be atomic across these resources.

Partial-Resource Locking. It should be possible to take out a write or a read lock on subsections of a resource.

Meta Data Requirements

Relationships. It should be possible to create, query and delete typed relationships between resources of *any media type*.
 Attributes. It should be possible to create, modify, query, read and delete arbitrary attributes on resources of *any media type*.

Container/Directory Requirements

List URL Hierarchy Level. A listing of all resources, along with their media type, and last modified date, which are located at a specific URL hierarchy level in an http URL scheme should be accessible via HTTP, so long as this operation is meaningful.
 Make URL Hierarchy Level. It should be possible to create a new URL hierarchy level in an http URL scheme.

Partial Write Requirement

Partial Write. After editing a resource, it should be possible to only write the changes to an resource, rather than retransmitting the entire resource.

Copy/Move Requirements

Copy. It should be possible to make a bytefor-byte duplicate of a resource without a client loading, then resaving the resource. This copy should leave an audit trail. Move/Rename. It should be possible to change the URL of an resource without a client loading, then resaving the resource under a different name.

Versioning Requirements

Check-out/Check-in. It should be possible to check-out, and then check-in a resource.
 Comments. It should be possible to assign comments to a check-out or check-in.
 Addressability. All versions of a resource are themselves resources, and are individually addressable.

Versioning Requirements

History. It should be possible to retrieve, in a single resource, a description of the predecessor and successor relationships between versions of the same resource.
 Style-freedom. Versioning should be kept free of assumptions concerning the versioning style (e.g. RCS-like, CVS-like).