

## **WinHangMan Help Index**

Click on one of the following terms for more detailed information:

[Program Information](#)

[File Menu](#)

[Categories Menu](#)

[Guesses Menu](#)

## **Program Information**

**WinHangMan** is a shareware program. If you, or your children (or your parents!) enjoy using this game, please take the time to send a donation of ten dollars to the author. It will be very much appreciated and further development will be assured.

Site licenses are available for schools with five or more computers. Please write or email for further details.

Thanks very much and I hope you enjoy this and my other shareware games for Windows and the Macintosh.

Ken Winograd  
20-39 Country Club Drive  
Manchester, New Hampshire 03102 USA

Compuserve: 70310,217  
Internet: 70310.217@compuserve.com

WinHangMan, Copyright 1994 by Ken Winograd, Space-Time Associates, All Rights Reserved Worldwide

## **File Menu**

**New Game** - Select this item to immediately begin a new game. Normally, at the conclusion of one game, a new game is automatically begun. If, however, you wish to interrupt a game-in-progress (such as to select a different category or change the number of guesses), you can select the New Game option.

**Sound** - Select this item to toggle the sound effects on and off. If the sound is on, there will be a checkmark next to this menu option. This program utilizes digitized sound effects and requires only that a suitable WAV driver has been installed in Windows.

## Categories Menu

**Enter Word** - Select this item to enter your own word. Normally, the program will choose a random word from among the list of builtin categories. If you would like to enter your own word, one at a time, (while your friend turns his or her back), you should choose this option. The word, or short phrase, you enter must be 16 characters in length or less.

**HANGWORD.TXT** - This item, if selected, will utilize a list of words of your own choosing (a vocabulary list from school, for instance). To utilize this feature, you should create a list of words using any text editor or word processor. Make sure to put only one word on each line. Save the list as a text-only (sometimes called "Ascii") file called HANGWORD.TXT and place it in the Windows directory. You can enter up to 200 words. The next time you start the **WinHangMan** program, this menu item will not be dimmed, and can be selected like any other category. Until you change the category, all the words chosen will come from your own list.

**Built-in Categories** - Select whichever built-in category of words you would like to use. All games use a random word from the chosen category until such time as a different category is chosen.

## Guesses Menu

**6 - Guesses -**

**8 - Guesses -**

**10 - Guesses -**

**12 - Guesses -** Select an item from this menu to choose the maximum number of guesses you will have to correctly guess the word.



