PARANOIA Character Sheet

Name David-R-URK **Player** David Urk

Security Clearance: (IR) (R) O Y G B I V (UV) **Service Group** CPU

Attributes

Strength	16	*Carrying Capacity*	45
		Damage Bonus	1
Endurance	4	*Macho Bonus*	0
Agility	11	*Agility Skill Base*	3
Dexterity	12	*Dexterity Skill Base*	3
Moxie	3	*Moxie Skill Base*	0
Chutzpah	16	*Chutzpah Skill Base*	4
Mechanical Apt.	20	*Mech. Skill Base*	5
Power	7		

Weapon	Skill Number	Type	Damage Rating	Range	Experi-mental?
Laser Pistol	9	L	8		N
Stun Gun	3	E	---		N
Grenade	2	P	8		N

Armor	Rating
Reflec	L4

Skills

Agility Skill Base: 3

Force Sword	3
Grenade	3
Neurowhip	3
Primitive Melee Weapons	3
Truncheon	3
Unarmed	3

Chutzpah Skill Base: 4

Bootlicking	7
Bribery	4
Con	4
Fast Talk	4
Forgery	7
Interrogation	10
Intimidation	4
Motivation	4
Oratory	4
Psychescan	4
Spurious Logic	4

Dexterity Skill Base: 3

Energy Weapons	3
Field Weapons	3
Laser Weapons	9
Primitive Missile Weapons	3
Projectile Weapons	3
Vehicle Aimed Weapons	6
Vehicle Field Weapons	3
Vehicle Launched Weapons	6

Mechanical Skill Base: 5

Autocar Op. & Maint.	8
Copter Op. & Maint.	5
Crawler Op. & Maint.	5
Docbot Op. & Maint.	5
Flybot Op. & Maint.	5
Habitat Engineering	5
Hover Op. & Maint.	5
Jackobot Op. & Maint.	5
Scrubot Op. & Maint.	5
Transbot Op. & Maint.	5
Vulturecraft Op. & Maint.	5

Moxie Skill Base: 0

Biochemical Therapy	0
Biosciences	3
Chemical Engineering	0
Data Analysis	0
Data Search	0
Demolition	0
Electronic Engineering	0
Mechanical Engineering	0
Medical	0
Nuclear Engineering	0
Security	0
Stealth	0
Surveillance	0
Survival	0

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PARANOIA Character Sheet
(Secret Stuff)

Name David-R-URK **Player** David Urk

Secret Society Death Leopard **Degree**

Mutant Power Pyrokinesis

Damage Status	Credits	Personal Equipment

Notes