Gooey Marbles Help

To learn how to use help, press F1

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Throwing the Marble

To throw the marble, first click on the bag containing the blue marbles. The two red target marbles will be placed in the circle at the top of the screen. Position the mouse cursor at the bottom of the playing mat. Hold down the left mouse button and move the mouse in the direction of the red target marbles, release the button before you reach the foul line. The blue throwing marble will roll up the mat at the speed and direction with which you moved the mouse. If you release the mouse button above the foul line, the shot will count as zero points. Note also, if you throw the marble too hard, it may bounce over the target marbles.

The Rules

Gooey marbles can be played with up to four players. There are five rounds played. Each round gives each player three throws of the marble. Points are given for the number of marbles hit out of the circle. One point is given if one marble is hit out of the circle. Three points are given if two marbles are hit out of the circle. No points are given if you foul. The winner is the player with the most points.

The players are numbered 1 to 4. The current player, is the player whos number is boxed in the score board.

Setup

To change the setup, choose *setup* from the *options* menu. After changing the setup press the *Ok* push button to accept the changes.

Sound

None No Sound

PC Speaker Hardly any sound, beeps when you foul

Sound Card Requires a sound card. Makes interesting noises as you play

Player

The radio buttons select the number of players in the game. Check the check boxes to make player 2, 3 and/or player 4 a computer player.

Computer Level

Changes the level of skill that the computer players play with. Choose Beginner for easiest, Intermediate for a challenging game, Advanced for a very difficult game and Expert if you want to lose.

Menu Options

Options, Restart: Restarts the game

Options, Setup: Change the setup of the game

Options, Best Scores: Displays the highest scoring players

Options, Hide: Minimise marbles. This option can also be activated by pressing the DEL

key. Also known as the Boss Key.

Options, Exit: Shuts Down the game

Help, Help: Displays the help text

Help, About: Displays information about the game