

Koro2 for Windows Help Index









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Rules of the Game

Koro ()


 will fall down if there isn't any wall(
) , Don(
) , or another Koro below it.

Likewise, Don() will fall down if there isn't any wall, Don, or Koro below it.

Paku() will eat any Koro that comes beneath it on its journey to the bottom. When it reaches there, it will disappear.



Tue() will fall down like Koro and Don when there isn't any other wall, Koro, or Don below it, but if Koro or Don stop it, it will annihilate all Koro or Don of the same type.

Lightning() will fall like like Tue, Koro, and Don when there isn't any other object below it, but when it stop, it will rain Koro and Don.

If the right block and the lower right block is empty, Koro will fall down to the lower right block. If the left block and the lower left block is empty, Koro will fall down to the lower left block.

Example: If Koro fall on an another Koro and if adjacent blocks are empty, it will slide down.



Purple Don() will turn into a wall(
) once it stops moving.

If 3 or more Koro or Don of the same color are aligned horizontally, vertically, or diagonally, they will disappear.
If 4 or more Koro or Don are aligned or if more than 2 sets of Koro or Don are aligned, all Don that were turned into a wall will disappear.

The game ends when Koro or Don is stacked to the top of the windows.

Playing the Game

Koro and Don will come falling down the window in pairs of 2.

Next pair are displayed below the [Next] at the upper right hand corner.


Your current score is displayed at [Score].

The high score is displayed at [High Score].





To start the game, select [Game] and either one of [Low Level], [Middle Level], or [High Level].

To pause in the middle of the game, select [Stop] or choose the stop button().

To continue after the game is paused, select [Continue] or choose the continue button().

To end Koro2 for Windows, either press the [ESC] key, select [Exit] from the game menu, or choose the exit button().

Press the following keys to move or rotate Koro and Don while it is falling down.

Action	Key
Move to the left	Press the left arrow key or press the left button()
Move to the right	Press the right arrow key or press the right button()
Move it down	Press the down arrow key or press the down button()
Rotate 90 degrees	Press the up arrow key or press the up button()

Scoring

Points	Condition
10	3 Koro or Don are aligned
20	4 Koro or Don are aligned
30	5 Koro or Don are aligned
40	6 Koro or Don are aligned

