# 22othello

**It takes two to play**

**Beta Test Version**

Thanks for trying out this beta version of 22Othello, the two player infer-red game of **Othello** for the Palm Handheld.

This is the fourth of our 22Play titles.

## How To Set-up 22Othello

To play any of the 22Play Titles you will need to have access to another person with a Palm OS Handheld. That person will need to have 22Othello installed; it can be beamed over as with any other Palm OS Application.

Place the two handhelds so that the IR ports are aligned and within range (normally about 1-2 meters). Then ONE of the players must press the Play button which should be visible on screen. Once connection has been established play can begin.

Note: You can play either standard 8 by 8 Othello or the fatser 6 by 6 game by selecting from the menu.

## How To Play 22Othello

The game starts with 2 black and 2 white chips in the centre of the 8 by 8 board. The game ends when either no chips can be placed or the board is full of placed chips. The winner is the player with the most chips on the board at the end.

Chips must be placed so that thy capture at least one of the opponents chips. Chips are captured by being sandwiched between two of the opponents chips in a straight line. In a game of Tempest the legal moves are highlighted, making fast chip placing possible.

If you loose IR connection then the game can be continued by pressing the Continue button.

If you would like to send any comments about 22Othello then please drop us an email at software@proporta.com.

Did you know that Proporta also make a wide range of software and hardware for the Palm OS handheld. Check us out at http://www.proporta.com/

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