

## Numerical Analysis Breadth Exam

February 11, 2004 (5:00 - 7:00)

This is a closed book exam lasting no more than two hours. There are five problems, each worth 20 points.

**Problem 1.** Consider a straightforward algorithm for computing

$$F(\vec{a}, \vec{b}) = \frac{\sum_{i=1}^k a_i}{\sum_{i=1}^k b_i}$$

in a  $fl$ -arithmetic with unit round-off  $u$ . Estimate its relative error and discuss when it is large and when it is small. Of course, assume that there is no over- or under-flow. Is this algorithm numerically stable (explain briefly)?

**Problem 2.** Explain how to use Newton's method to find a positive number  $r$  such that  $e^{-r} = \sqrt{r}$ . The solution should contain the choice of a function  $f$  to which the method is to be applied and a good initial approximation  $x_0$  (with explanation).

**Problem 3.** Consider approximating  $\int_a^b f(t) dt$  by the quadrature  $Q_{x_0}(f) = c_0 f(x_0) + c_1 f'(x_0)$  that is exact for polynomials of as high the degree as possible.

- (i) Derive the coefficients  $c_0$  and  $c_1$ . (Of course they depend on  $x_0$ .)
- (ii) Provide an error formula for  $Q_{x_0}$ .
- (iii) If the point  $x_0$  could be selected, which one would you choose and why?

**Problem 4.** Consider solving  $Ax = b$  when  $A$  is a tridiagonal matrix of order  $n$  and  $x$  and  $b$  are  $n$ -vectors.

- (i) Define a tridiagonal matrix.
- (ii) Develop an  $O(n)$  in time and space algorithm to solve  $Ax = b$ .
- (iii) What are the constants in the  $O(n)$  expression for time and space?
- (iv) How does your algorithm in (ii) differ in time and space with respect to a general matrix factorization and solution method?

**Problem 5.** The Lagrange interpolation problem is the following: Given certain distinct points  $(x_1, x_2, \dots, x_n)$  and values at the points  $(f_1, f_2, \dots, f_n)$ , find a polynomial of degree  $n - 1$  such that

$$P(x_i) = f_i.$$

Define  $P(x)$  either as a function or through an algorithm for the following:

- (i) When there are only two points  $x_1$  and  $x_2$ .
- (ii) When there are only three points  $x_1, x_2$ , and  $x_3$ .
- (iii) When there are  $n$  points (the general case).