First, sorry for my english but i'm french and don't write english very well but i think you could understand me anyway .
This progam is a one month works (160 hours) and not yet finished.
It will be **not** created **to cheat** on **BattleNet**   of course, user is totally responsible of use of this program.
It works only on _complete_   Diablo Version 1.00_and_   1.04, not on spawn or hybrid version, nor on Diablo Version 1.02 and 1.03.
It works under Win32 OS (Win95 & WinNT4.0).

You can see your stats at any moment (Menu **File - Refresh**) but stats of other characters in the game are not refresh by diablo until you move the cursor on the caracter, only version 1.00, (difficult in non cooperative games).
An HexDump (button **HexDump**) allow you to edit and modify caracter parameters (is it realy interesting?).
You can **Load** and **Save** caracter   (file with '.MDF' extension, '.DMP' file of Enigma Trainer can be read) :
 - to save : select a slot in the caracter list (radio buttons), click '**Read To Slot**' button to get caracter from diablo memory and then '**File - Save as**'.
 - to load : select a slot in the caracter list , '**File - Load from**' and then click '**Write To Mem**' button to put **your** caracter in diablo memory (you can write only your character).
   **Warning :** After any **Write To Mem,** back to Diablo and **DON'T MOVE!** before unequip an item and then reequip. This will stabilize Diablo.
If you don't run Diablo you can load a saved file only into the '**File Buffer**' slot and then edit, modify, import item, export item and so on,
and save it after for futur use.
**Warning :** Don't modify your caracter name, this will be crash Diablo.

On each Item with Mouse Right Click :
 - You can **Export** or **Import** item (file with '.MIF' extension), usefull in multiplayer games to keep good items and to restore them in a another game.
 - You can also edit and modify parameters of each items, not all parameters are known for the moment.
All modifications are loose when exit diablo or change game due to item keys, so save your caracter or export modified item to reload later.
On version 1.04 some values ar not allowed and may crash diablo, so be carreful.
An HexDump (button **HexDump**) allow you to edit and modify item parameters (knowns and unknowns)
A one item buffer allow you to copy an item and to paste it many times (usefull with scrolls or potions).
For the moment you can't import into an empty location (future version), so in Diablo RightClick on a gold pile, choose 1 piece and then place it on location you want to import, then return to trainer and 'Read To Slot'. You can now import an item in this location.
You can import any item in any location so you can have 40 items in Inventory, 8 in Belt and 7 on Body, usefull no!

For items i have wrote a simplified program derived from the trainer : MDIE.EXE.
With this you can edit and modify your exported items without launching Diablo nor using Trainer.

If you have more information on items or caracters parameters please send me at ericboss@worldnet.fr, this is not my web site so be fair.
I don't want to give the source of this program for the moment, but if you want some informations mail me.

Remenber : DON'T CHEAT ON BATTLENET !!!

The Cheat menu allow you to cheat on certain parameters :
 - Pump Up Life = Pepin Receive Healing : Fully reload your life
 - Pump Up Mana : Fully reload your mana
 - Identify All : identify all items
 - Repair All : Fully repair all items if necessary
 - Recharge Staves : Fully recharge all staves
 - Pump Up Gold : Load all gold location with 5000
 - Pump Up Exp Points : Give you experience points for the next level
 - Spells : you can select your skill for each spells avaible (0 disable the spell)
 - Level Up Distribution Quota : You can modify the points to distribute each time you pass a level
   (use Pump Up Exp Points in order to stay clean)
 - Pump Up Your Level : you can modify your caracter level
   (use Pump Up Exp Points in order to stay clean)

Have enjoy with diablo and rendez-vous in the next version.

            MANDRAK

    Thanks Enigma for your idea to read directly Diablo memory.
    Thanks Crymson for your list of graphics

Thanks CutiX for your items descriptions.
Thanks Blizzard for your very good game. (please don't try anymore to lock character's information, i'm no way responsible if bad guy cheat on BattleNet with my program or other)

The package include :
MDT.EXE : The Mandrak Trainer
MDIE.EXE : The Mandrak Item Editor
MDBMP.DLL : The Dll need by both Trainer and Editor
STRUCT.TXT : The C structure description of what Diablo store in memory