

The Secret of Monkey Island

Chapter 1, Solution

- 1) After talking to the lookout, go to the Scumm Bar and talk to pirates, Especially the "Important Looking Pirates" in the room to the right of the first one.
- 2) Go into the kitchen by opening the door, then the cook will say, "Hey! You can't come back here" Wait awhile until the cook comes out. Once the cook has left the room, you may enter. (The kitchen is the door to the right of the important looking pirates).
- 3) Once in kitchen, Pick up the pot under the table, and get the fish outside by stepping on the plank several times until it has gotten far enough away for you to get the fish.
- 4) Walk out to cliff and exit right. On the map, go to where it says "Clearing" next to the cursor. When it is your turn to talk, say "How much will you pay me", and give them the pot you took from the kitchen.
- 5) Walk to where it says "Lights" on the map. Give the troll the fish and exit by crossing the bridge.
- 6) Walk to where it says "Fork" on the map. keep walking around in there until you see a yellow flower. Pick one up.
- 7) Go back to where it says "village" on the map.
- 8) In the village, go into the Scumm Bar's kitchen and put the flower in the pot o' stew, then pick up the meat and put that in there. Take the meat out.
- 9) Get out of the Scumm Bar and go right. You will come to a town. Walk to the man in the street, and buy map. Talk to the 3 men to the left of him. Say, "Do you have a map?" When it's your turn to talk again say, "I'll take one if you give me two pieces of eight."
- 10) Walk into the first door on the right (going up the street) and pick up the chicken on the table. Leave.
- 11) Walk north of the street until the screen changes.
- 12) Walk into the first door on the right. Buy a shovel and a sword. Leave.
- 13) Walk to the third door on the right. Talk to prisoner. Go back to the store. (If he isn't there, ring the bell). Say, "I could really use a breath mint. Leave.
- 14) Walk back to the jail. Give the prisoner a breath mint. Say, "Who are you?" When he's done talking, say, "Why are you here, if you're innocent?" When it's your turn, say "What Flowers?". Leave.
- 15) Walk to the left, through the archway. You will be on a cliff. Walk to The Governor's Mansion. At the mansion, Give the meat to the dogs. Walk to door. Inside the mansion, pick up the vase on the table. Walk to door to the left of where the vase was. Sit back and watch. Leave.
- 16) Walk to the Jail. Ask prisoner if he has a file.
- 17) Give Prisoner Gopher Repellent. When he gives you the cake, Use Cake. It turned into a file.
- 18) Walk back to the mansion. In the mansion, walk to Gaping Hole. Sit back and watch. When it's your turn to speak, say anything. Pick up vase. When it's your turn to talk, say anything.
- 19) After you fall into the water during the sword fight, pick up the Idol. It will automatically pick up the sword.
- 20) Go back to The Scumm Bar. Give "Important Looking Pirates" the Idol.
- 21) Go back to the map. At the far right, there is a point on the map which says "House". Go to it. Open the door. When he comes out, say, "Can you train me to beat the sword master?" Say, "I do so" over and over until he stops saying "Do not". When it's your turn to talk, say "I have 30 Pieces of Eight." When he asks you to see it, say, "OK, Check it out". When the lessons are over, go back to the map.
- 22) Once on the map, you should see some little "people" walking around on the paths. If you just stand there, someone will come to you soon enough, or you could walk to where you see someone to stop them.

- 23) Once you stop someone, Say "My name is Guybrush Threepwood, prepare to die!" Say any insult, and when he responds he will probably say a comeback you know. If he does, he will probably say an insult in which you do know. If he doesn't, say another insult so you can learn more insults and comebacks. (It is more important to learn insults and comebacks before you win fights). Keep doing this until someone has won.
- 24) Keep getting into sword fights by doing number 23 over and over, until you have a lot of insults and comebacks. You should use insults you don't know the comeback to, because if he knows it, he will tell you it.
- 25) Once you win three fights, you can fight the sword master, but you shouldn't fight her until you have many insults and comebacks.
- 26) Go into "Fork" on map. Go on these paths: Back (doesn't matter which one), left, right, left, right, back, right, left, and back. Once you have done that, go to the right. You should see an X, on the ground, and two signs. Dig on the X. Once you have gotten the T-Shirt, go left.
- 27) On the map, go to the village. Go to the Scumm Bar and give the T-shirt to the "Important Looking Pirates". Go to the store and tell the store keeper to look for the Sword Master. Follow him as quickly as you can.
- 28) Follow him all the way to the fork, and after they are done talking, walk to Sword Master and fight her. Use comebacks to her insults from the list on chapter 5, Sword Master Comebacks. If you lose, go back the way you came, and keep trying until you have won. If you win, go back the way you came.
- 29) On the map, go to the village. You will see a ghostly ship taking off. When the look out walks to you, say anything. After he leaves, look at note.
- 30) Walk to the Scumm Bar. Take all of the mugs you see on the tables. Talk to Cook, in next room.
- 31) Walk to Jail and ask prisoner if he will join your crew if you let him out.
- 32) Walk back to the Scumm Bar. Go in the kitchen and use mug on barrel (the barrel is full of grog). Walk out quickly. Walk to the jail, but when you get past the first arch, use any other mug on melting mug. Keep going to the jail, but once you get to the town where the jail is, use any other mug on melting mug. Go in jail and use melting mug on lock to prisoners cell. (The changing of grog in mugs may be difficult).

IF YOU KNOW THE REST OF THE SOLUTION, SEND IN A DETAILED, STEP-BY-STEP SOLUTION ADDING ON TO THE ONE ABOVE, AND GET THE NEXT VERSION OF CHEAT! FREE OF CHARGE, AND YOUR NAME IN PRINT NEXT TO MINE, AT THE BOTTOM, WHERE IT SAYS *SOLUTION DISCOVERED BY:*" (MUST BE FIRST ONE TO SEND IN)

Chapter 2, Passcodes

<u>Pass Code</u>	<u>Items</u>
3040	478 pieces of eight
===	
3075	302 pieces of eight sword shovel breathmints chicken
===	
3275	302 pieces of eight Fabulous Idle staple remover sword shovel breath mints chicken
===	
3277	272 pieces of eight fabulous idle staple remover sword shovel breath mints chicken
===	
3777	172 pieces of eight 100% Cotton t-shirt Fabulous Idol Staple Remover T-shirt map sword shovel chicken breath mints

Chapter 3, Item list

<u>Item</u>	<u>Use</u>	<u>Where to get it and number on solution</u>	
Pot	Use as helmet for cannon firing	Under table, in kitchen	3
Fish (Herring)	Give to Troll to pass at "Lights"	Outside of kitchen	3
Chicken	Go across ocean at shore	"Voodoo Room"	10
Fabulous Idol	Give to Pirates for 1st trial	Governor's Mansion	18
File	Use to get Idle	Carrot Cake	17
Carrot Cake	Use it to turn into file	At Jail, from prisoner	17
breath mints	give to prisoner, to talk	Store	13
t-shirt	I don't know	Treasure	26
100% cotton t-shirt	I don't know	beating sword master	28
map	find treasure	man on street corner	9
sword	sword fight	store	12
shovel	dig up treaure	store	12
pieces of eight	buy stuff	circus (mainly)	4
staple remover	I don't know	governor's mansion (automatic)	15
vase	I don't know	governor's mansion	15
5 mugs (individule)	put grog in	kitchen	30
note	read	lookout	29
minutes	I don't Know	3 pirates at street corner	9
Yellow flower Pettel	Poison Dogs	"Fork", on map	6

Chapter 4, Insults and comebacks

Insults

Soon you'll be wearing my sword like a shish-kabob

People fall at my feet when they see me coming. Even BEFORE they smell your breath?

Nobody has ever spilled my blood, and never will.

You fight like a dairy farmer.

I got this scar on my face during a mighty struggle.

Have you stopped wearing diapers yet?

I've heard you were a lying little thief.

You are no match for my brains, you poor fool.

I'm not going to take your insolence sitting down. Your hemoroids are flaring up again,

I've talked with gorillas more polite than you.

Comebacks

First, Stop waving it like a feather-duster

BEFORE they smell your breath?

He must have taught you everything he knows.

You run THAT fast?

How appropriate, you fight like a cow.

I hope you've learned to stop picking your nose.

Why? Did you want to borrow one?

Too bad no one's ever heard of you at all.

I'd be in real trouble if you ever used them.

aren't they?

I'm glad to see you've been going to your family reunions.

Chapter 5, Sword Master's insults and comebacks for them

Sword Master's Insults

People run away at the sight of me.

You'd better have a get away boat handy.

Comebacks

Even BEFORE they smell your breath?

Why, did you want to borrow one?

Written by: *Craig Johnson*

Solution, hints, etc. discvered by: *Craig Johnson*