TIMEWARP

Version 1.0
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GAME OVERVIEW

TimeWarp is an arcade-type game for Microsoft Windows 3.1.

Your mission is to collect jewels which have been spread throughout time.   Each location is accessed through a time portal.   Each location is different and you may find a variety of enemies as well as jewels.   You only have a limited time to finish each location.   You exit each location via a time portal.   However,   the portals are locked and you may have to find one or more keys and unlock the locks before you can exit.   Each location may be accessed as many as four times.   However,   the layout of the location may change between accesses.
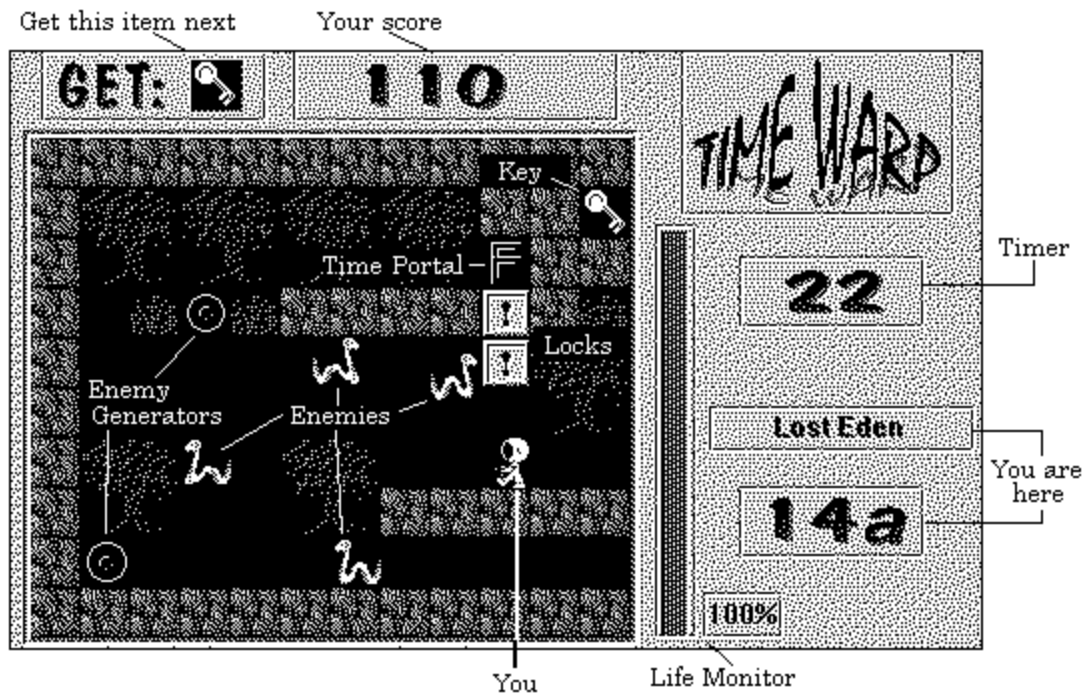
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Keyboard
Menu Items

GAME SCREEN

Note: the Life Monitor starts at 100%.   It decreases each time you run into an enemy.   It also decreases continually once the timer reaches 0.   When the Life Monitor is at 0% the game is over.

You can only carry one key at at time.   You will have to retrieve a key for each lock on the board.

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SCORING

For more information see:

KEYBOARD CONTROLS

Use the Arrow Keys to move.
Use the Spacebar to fire.
Hit the Alt Key to pause and resume the game.
F5 begins a new game.
F1 for help.

For more information see:

MENU ITEMS

File
      New Game: begins a new game.
      Exit Program: quits the program
Options
      Sound: toggles WAV sounds on and off.
          (Note: you must have a sound card or speaker driver which
          supports the playing of .WAV files.)
      View High Scores: lets you review your best scores.
Help
      Help: brings up this file.
      About: Copyright information.

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