

**Compendium Deluxe #1 Miscellaneous Graphics Archive
Menu**

COLLABORATORS

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WRITTEN BY		January 8, 2025	

REVISION HISTORY

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Chapter 1

Compendium Deluxe #1 Miscellaneous Graphics Archive Menu

1.1 Miscellaneous Graphics Archive

Filename	Comands	Size	Description
ABC-Patterns-1.0.lha	VX	567K	ABC-PATTERNS 1.0 by Dietmar Knoll - ABC-PATTERNS is a pattern-collection for use with the Amiga Workbench. ABC-PATTERNS requires Workbench 2.0 or higher!
clouds30.lha	VX	35K	Clouds 3.0 by Daniel Amor - This program creates randomly clouds which you might use in your paint program, as a texture in a ray tracing program or as a background for your workbench. Uses all AGA-resolutions. Works on all Amigas from Workbench 1.2 up to 3.1. Includes complete source in Kick-Pascal!
mapst.lha	VX	92K	MAP-STATION V1.01 by Clive Minnican - This program is a game level-map editor which I have produced to aid me in designing the levels for a game I am currently in the process of developing in assembly language.
oplot.lha	VX	156K	OPlot V1.0 by A.Maschke - One of the strongest plot-programs for the Amiga.
ripgr61c.lha	VX	49K	Rip Graf 0.61c - This is an Amiga graphics ripper, it allows you to find pictures in memory after a reset or quitting a program and saving them to disk.
