

# CNAppManager

**Inherits From:** MySuperObject  
**Conforms To:** MyProtocol  
**Declared In:** CNAppManager.h  
**Depends On:** MySecondClass.h

## Class Description

Place class description here.

## Instance Variables

id **firstID**;  
id **secondID**;

firstID	Just a temp.
secondID	Another temp.

## Method Types

- myMethod

## Class Methods

### Instance Methods

#### **textDidChange:**

- **textDidChange:***sender*

Method description here.

**See also:** - **myReference**

#### **app:powerOffIn:andSave:**

- **app:sender powerOffIn:**(int)*ms* **andSave:**(int)*aFlag*

Method description here.

**See also:** - **myReference**

#### **powerOff:**

- **powerOff:**(NXEvent \*)*theEvent*

Method description here.

**See also:** - **myReference**

#### **new:**

- **new:***sender*

Method description here.

**See also:** - **myReference**

#### **\_pastelt**

- **\_pastelt**

Here you should be able to read and write the documentation that is stored in the MyClass.rtf file.

Well this all could be integrated into HeaderViewer. But there is no API...so I would have to do all that *brain dead* file parsing stuff on my own. I'm not sure if I will do that until it is clear that NeXTSTEP 4.0 does not have a tool like this one.

Keeping track of know bugs, cross references and the support for systems like CVS would be really nice. Add well<sup>1</sup>/<sub>4</sub>all in a drag&drop fashion.

**app:openFile:type:**

- (int)**app:sender** **openFile:(const char \*)path type:(const char \*)type**

Method description here.

**See also:** - myReference

**appAcceptsAnotherFile:**

- (BOOL)**appAcceptsAnotherFile:sender**

Method description here.

**See also:** - myReference

**appDidBecomeActive:**

- **appDidBecomeActive:sender**

Method description here.

**See also:** - myReference

**appDidInit:**

- **appDidInit:sender**

Method description here.

**See also:** - myReference

**appWillInit:**

- **appWillInit:sender**

This is the init part we need to pass before we get the messages that we have to open some files. This app won't load anything other than our preferences.

**See also:** - **appAcceptsAnotherFile**

**appWillTerminate:**

- **appWillTerminate:***sender*

If we are escaping with unsaved notes we get the alert panel telling that we should save them.

Regular quitting will cause a silent autosave.

**See also:** - **myReference**

**copyNotesTemplate**

- **copyNotesTemplate**

Method description here.

**See also:** - **myReference**

**escape:**

- **escape:***sender*

Escaping will terminate the application without saving the contents of the notes view. This will cause an alert if there are unsaved notes.

**See also:** - **appWillTerminate**

**note:userData:error:**

- **note:(id)pb userData:(const char \*)udata error:(char \*\*)errmsg**

This is our service method. It gets triggered by the services menu and will add a new note with the contents of the specified pasteboard.

**See also:** - **myReference**

**open:**

- **open:sender**

Opening will load the notes file called `ClipNotes.rtf` by searching the defined path. If the sender is *self* then the notes window will become key.

**See also:** - **myReference**

**openDefaults**

- **openDefaults**

Loads the default values. The *NotesTemplate.rtf* document might be stored either in the `~/Library` section or will be read from the app wrapper.

**See also:** - **save Defaults**

**pasteAsNote:**

- **pasteAsNote:sender**

Method description here.

**See also:** - **myReference**

**preferences**

- **preferences**

Method description here.

**See also:** - **myReference**

**print:**

- **print:sender**

Method description here.

**See also:** - **myReference**

**revert:**

- **revert:***sender*

Reverts the contents of the notes view to the saved version. If there are unsaved changes we will ask first .

**See also:** - **myReference**

**save:**

- **save:***sender*

Method description here.

**See also:** - **myReference**

**saveDefaults**

- **saveDefaults**

Write down all the defaults. The notes template will always go into the user library...but only if it was edited before.

**See also:** - **myReference**

**showInfo:**

- **showInfo:***sender*

Dummy action method. Might be used in the future to bring up the info panel from a separate NIB.

**See also:** - **show Preferences**

**showPreferences:**

- **showPreferences:***sender*

Method description here.

**See also:** - **myReference**