

Entering numbers

536262_PixelRule.tiff ↗

885040_paste.tiff ↗

Type in digits and a decimal point with the keyboard or click on Calcuette numeric pad to enter numbers. The value entered so far is shown in the display register.

821456_PixelRule.tiff ↗

765825_CheckMark.tiff ↗ Clear an erroneous input by clicking on
once.
paste.tiff ↗

3695_CheckMark.tiff ↗ A second click on 663387_paste.tiff ↗ will also
erase the accumulated value.

1PixelRule.tiff ↗

See also

;Fixing.rtf; ↗ Fixing the display

;Memory.rtf; ↗ Using the memory register