

Computing a percentage

536262_PixelRule.tiff ↵

01_12ptHevBlk.tiff ↵ Enter or compute a value.

770678_12ptHevBlk.tiff ↵ Type in a percentage.

456365_12ptHevBlk.tiff ↵ Click on [114438_paste.tiff](#) ↵ to display the result. 663835_12ptHevBlk.tiff ↵ Add or subtract the display to the accumulator as usual.

821456_PixelRule.tiff ↵

439768_CheckMark.tiff ↵ To compute $(1,000 + 300) - 33\%$, type in $1000 + 300 + 33 \%$ -.

765825_CheckMark.tiff ↵ Clear a temporary percentage by clicking on [paste.tiff](#) ↵ once.

1PixelRule.tiff ↵

See also

;Numbers.rtf;; ↵ Entering numbers

;Fixing.rtf;; ↵ Fixing the display

;Memory.rtf;; ↵ Using the memory