

Preferences;¬**Preferences**

The **Preferences Panel** controls the setting of default program information. There are two groups of Preference Data: Message and User.

converse-msg.tiff ¬

Message;¬Under **Message** Info, the alerts refer to how you will be notified when a new message is received:

MessageAlert;¬Icon means the icon flashes (like NeXT Mail). This only happens if the application not active, the icon is reset after the application becomes active.

Audio means that a sound will be generated.

Window means the window is brought to the front.

Application means the application is made active!

The default is to use all alert methods except application.

AudibleFile;¬The "**Audible Alert File**" is the sound file that will be played for the Audio Alert. Clicking the **Browse** button will bring up an open panel to select the file.

AddressFile;¬The "**Default Address File**" is the saved Converse

address file that will be loaded when the application starts. This file can be set by clicking on the **Browse** button and using the open panel that is brought up to select a file. Clicking on the **None** button will erase the field, causing no file to be loaded at startup.

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User;↵Under **User** Information, the fields show your User Information that will be passed with your messages and displayed in the Log. This User information for you is refreshed every time the application is started.

There is a hidden Button which toggles the UserInfo fields between editable and the default of not editable.

Identify;↵The "**Identify User By:**" boxes refer to how a user will be identified in your log window. With their user ID, the user's real name, and/or the user's computer machine name. The effects are reflected immediately in the text field. This allows the user to see what the UserInfo will look like without having to save the settings. The default is to show all user information.

Revert;¬The **Revert** button will restore the preference values to what they were at the last load or **Set**. This reverses any changes that have not been saved by clicking the Set button.

Set;¬The **Set** button will save the preferences to the defaults database. This allows the user's preferences to be maintained between sessions.