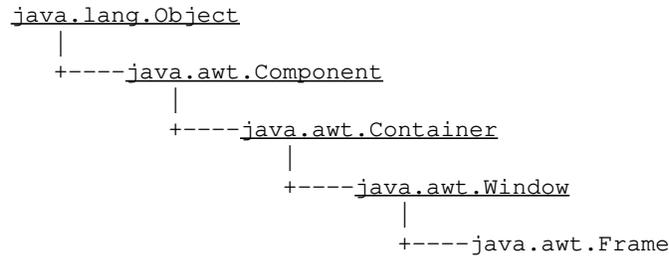


Class `java.awt.Frame`



public class **Frame**
extends [Window](#)
implements [MenuContainer](#)

A Frame is a top-level window with a title. The default layout for a frame is BorderLayout.

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Sets the menubar for this Frame to the specified menubar.
- o **setResizable()**(boolean)
Sets the resizable flag.
- o **setTitle()**(String)
Sets the title for this Frame to the specified title.

Constructors

o Frame

```
public Frame()
```

Constructs a new Frame that is initially invisible.

See Also:

[resize](#), [show](#)

o Frame

```
public Frame(String title)
```

Constructs a new, initially invisible Frame with the specified title.

Parameters:

title – te specified title

See Also:

[resize](#), [show](#)

Methods

o addNotify

```
public synchronized void addNotify()
```

Creates the Frame's peer. The peer allows us to change the look of the Frame without changing its functionality.

Overrides:

addNotify in class Window

o getTitle

```
public String getTitle()
```

Gets the title of the Frame.

See Also:

setTitle

o setTitle

```
public void setTitle(String title)
```

Sets the title for this Frame to the specified title.

Parameters:

title – the specified title of this Frame

See Also:

getTitle

o getIconImage

```
public Image getIconImage()
```

Returns the icon image for this Frame.

o setIconImage

```
public void setIconImage(Image image)
```

Sets the image to display when this Frame is iconized. Note that not all platforms support the concept of iconizing a window.

Parameters:

image – the icon image to be displayed

o getMenuBar

```
public MenuBar getMenuBar()
```

Gets the menu bar for this Frame.

o setMenuBar

```
public synchronized void setMenuBar(MenuBar mb)
```

Sets the menubar for this Frame to the specified menubar.

Parameters:

mb – the menubar being set

o remove

```
public synchronized void remove(MenuComponent m)
```

Removes the specified menu bar from this Frame.

o dispose

```
public synchronized void dispose()
```

Disposes of the Frame. This method must be called to release the resources that are used for the frame.

Overrides:

dispose in class Window

o isResizable

```
public boolean isResizable()
```

Returns true if the user can resize the Frame.

o setResizable

```
public void setResizable(boolean resizable)
```

Sets the resizable flag.

Parameters:

resizable – true if resizable; false otherwise.

o setCursor

```
public void setCursor(Image img)
```

Set the cursor image

o paramString

```
protected String paramString()
```

Returns the parameter String of this Frame.

Overrides:

paramString in class Container