

# Class `java.awt.Canvas`

```
java.lang.Object
|
+----java.awt.Component
|
+----java.awt.Canvas
```

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public class **Canvas**  
extends [Component](#)

A Canvas component. This is a generic component which needs to be subclassed in order to add some interesting functionality.

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o [addNotify\(\)](#)

Creates the peer of the canvas.

o [paint\(Graphics\)](#)

Paints the canvas in the default background color.

## Constructors

o **Canvas**

```
public Canvas()
```

# Methods

## o **addNotify**

```
public synchronized void addNotify()
```

Creates the peer of the canvas. This peer allows you to change the user interface of the canvas without changing its functionality.

**Overrides:**

addNotify in class Component

## o **paint**

```
public void paint(Graphics g)
```

Paints the canvas in the default background color.

**Parameters:**

g – the specified Graphics window

**Overrides:**

paint in class Component

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