

Class `java.lang.Win32Process`

```
java.lang.Object
|
+----java.lang.Process
|
+----java.lang.Win32Process
```

```
public class Win32Process
extends Process
```

Constructor Index

o [**Win32Process**](#)(String[])

Method Index

- o [**destroy**](#)()
Kills the subprocess.
- o [**exitValue**](#)()
Returns the exit value for the subprocess.
- o [**finalize**](#)()
- o [**getErrorStream**](#)()
Returns the an InputStream connected to the error stream of the child process.
- o [**getInputStream**](#)()
Returns a Stream connected to the output of the child process.
- o [**getOutputStream**](#)()
Returns a Stream connected to the input of the child process.
- o [**waitFor**](#)()
Waits for the subprocess to complete.

Constructors

o **Win32Process**

```
public Win32Process(String cmd[]) throws Exception
```

Methods

o **getOutputStream**

```
public OutputStream getOutputStream()
```

Returns a Stream connected to the input of the child process.

Overrides:

getOutputStream in class Process

o **getInputStream**

```
public InputStream getInputStream()
```

Returns a Stream connected to the output of the child process.

Overrides:

getInputStream in class Process

o **getErrorStream**

```
public InputStream getErrorStream()
```

Returns the an InputStream connected to the error stream of the child process.

Overrides:

getErrorStream in class Process

o **finalize**

```
public void finalize()
```

o **exitValue**

```
public int exitValue()
```

Returns the exit value for the subprocess.

Overrides:

exitValue in class Process

o **waitFor**

```
public int waitFor()
```

Waits for the subprocess to complete.

Overrides:

waitFor in class Process

o **destroy**

```
public void destroy()
```

Kills the subprocess.

Overrides:

destroy in class Process

[All Packages](#)

[This Package](#)

[Previous](#)

[Next](#)