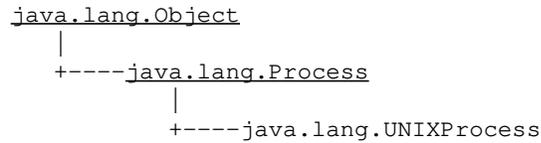


# Class `java.lang.UNIXProcess`



```
public class UNIXProcess
extends Process
```

---

## Method Index

- o **deadChild**(int, int)
- o **destroy**()  
Kills the subprocess.
- o **exitValue**()  
Returns the exit value for the subprocess.
- o **getErrorStream**()  
Returns the an InputStream connected to the error stream of the child process.
- o **getInputStream**()  
Returns a Stream connected to the output of the child process.
- o **getOutputStream**()  
Returns a Stream connected to the input of the child process.
- o **waitFor**()  
Waits for the subprocess to complete.

## Methods

### o **deadChild**

```
public static synchronized void deadChild(int pid,
                                           int exitcode)
```

### o **getOutputStream**

```
public OutputStream getOutputStream()
```

Returns a Stream connected to the input of the child process.

**Overrides:**

[getOutputStream](#) in class [Process](#)

o **getInputStream**

```
public InputStream getInputStream()
```

Returns a Stream connected to the output of the child process.

**Overrides:**

[getInputStream](#) in class [Process](#)

o **getErrorStream**

```
public InputStream getErrorStream()
```

Returns the an [InputStream](#) connected to the error stream of the child process.

**Overrides:**

[getErrorStream](#) in class [Process](#)

o **waitFor**

```
public int waitFor() throws InterruptedException
```

Waits for the subprocess to complete.

**Overrides:**

[waitFor](#) in class [Process](#)

o **exitValue**

```
public int exitValue()
```

Returns the exit value for the subprocess.

**Overrides:**

[exitValue](#) in class [Process](#)

o **destroy**

```
public void destroy()
```

Kills the subprocess.

**Overrides:**

[destroy](#) in class [Process](#)