

Class `java.awt.GridBagLayout`

```
java.lang.Object
|
+----java.awt.GridBagLayout
```

```
public class GridBagLayout
extends Object
implements LayoutManager
```

`GridBagLayout` is a flexible layout manager that aligns components vertically and horizontally, without requiring that the components be the same size. Each `GridBagLayout` uses a rectangular grid of cells, with each component occupying one or more cells (called its *display area*). Each component managed by a `GridBagLayout` is associated with a `GridBagConstraints` instance that specifies how the component is laid out within its display area. How a `GridBagLayout` places a set of components depends on each component's `GridBagConstraints` and minimum size, as well as the preferred size of the components' container.

To use a `GridBagLayout` effectively, you must customize one or more of its components' `GridBagConstraints`. You customize a `GridBagConstraints` object by setting one or more of its instance variables:

gridx, gridy

Specifies the cell at the upper left of the component's display area, where the upper-left-most cell has address `gridx=0`, `gridy=0`. Use `GridBagConstraints.RELATIVE` (the default value) to specify that the component be just placed just to the right of (for `gridx`) or just below (for `gridy`) the component that was added to the container just before this component was added.

gridwidth, gridheight

Specifies the number of cells in a row (for `gridwidth`) or column (for `gridheight`) in the component's display area. The default value is 1. Use `GridBagConstraints.REMAINDER` to specify that the component be the last one in its row (for `gridwidth`) or column (for `gridheight`). Use `GridBagConstraints.RELATIVE` to specify that the component be the next to last one in its row (for `gridwidth`) or column (for `gridheight`).

fill

Used when the component's display area is larger than the component's requested size to determine whether (and how) to resize the component. Valid values are `GridBagConstraints.NONE` (the default), `GridBagConstraints.HORIZONTAL` (make the component wide enough to fill its display area horizontally, but don't change

its height), `GridBagConstraints.VERTICAL` (make the component tall enough to fill its display area vertically, but don't change its width), and `GridBagConstraints.BOTH` (make the component fill its display area entirely).

`ipadx`, `ipady`

Specifies the internal padding: how much to add to the minimum size of the component. The width of the component will be at least its minimum width plus `ipadx*2` pixels (since the padding applies to both sides of the component). Similarly, the height of the component will be at least the minimum height plus `ipady*2` pixels.

`insets`

Specifies the external padding of the component -- the minimum amount of space between the component and the edges of its display area.

`anchor`

Used when the component is smaller than its display area to determine where (within the area) to place the component. Valid values are `GridBagConstraints.CENTER` (the default), `GridBagConstraints.NORTH`, `GridBagConstraints.NORTHEAST`, `GridBagConstraints.EAST`, `GridBagConstraints.SOUTHEAST`, `GridBagConstraints.SOUTH`, `GridBagConstraints.SOUTHWEST`, `GridBagConstraints.WEST`, and `GridBagConstraints.NORTHWEST`.

`weightx`, `weighty`

Used to determine how to distribute space; this is important for specifying resizing behavior. Unless you specify a weight for at least one component in a row (`weightx`) and column (`weighty`), all the components clump together in the center of their container. This is because when the weight is zero (the default), the `GridBagLayout` puts any extra space between its grid of cells and the edges of the container.

The following figure shows ten components (all buttons) managed by a `GridBagLayout`:

[IMAGE]

All the components have `fill=GridBagConstraints.BOTH`. In addition, the components have the following non-default constraints:

- Button1, Button2, Button3: `weightx=1.0`
- Button4: `weightx=1.0`, `gridwidth=GridBagConstraints.REMAINDER`
- Button5: `gridwidth=GridBagConstraints.REMAINDER`
- Button6: `gridwidth=GridBagConstraints.RELATIVE`
- Button7: `gridwidth=GridBagConstraints.REMAINDER`
- Button8: `gridheight=2`, `weighty=1.0`,
- Button9, Button 10: `gridwidth=GridBagConstraints.REMAINDER`

Here is the code that implements the example shown above:

```
import java.awt.*;  
import java.util.*;  
import java.applet.Applet;
```

```

public class GridBagEx1 extends Applet {
    protected void makebutton(String name,
                               GridBagLayout gridbag,
                               GridBagConstraints c) {
        Button button = new Button(name);
        gridbag.setConstraints(button, c);
        add(button);
    }
    public void init() {
        GridBagLayout gridbag = new GridBagLayout();
        GridBagConstraints c = new GridBagConstraints();

        setFont(new Font("Helvetica", Font.PLAIN, 14));
        setLayout(gridbag);

        c.fill = GridBagConstraints.BOTH;
        c.weightx = 1.0;
        makebutton("Button1", gridbag, c);
        makebutton("Button2", gridbag, c);
        makebutton("Button3", gridbag, c);

        c.gridwidth = GridBagConstraints.REMAINDER; //end row
        makebutton("Button4", gridbag, c);

        c.weightx = 0.0; //reset to the default
        makebutton("Button5", gridbag, c); //another row

        c.gridwidth = GridBagConstraints.RELATIVE; //next-to-last in row
        makebutton("Button6", gridbag, c);

        c.gridwidth = GridBagConstraints.REMAINDER; //end row
        makebutton("Button7", gridbag, c);

        c.gridwidth = 1; //reset to the default
        c.gridheight = 2;
        c.weighty = 1.0;
        makebutton("Button8", gridbag, c);

        c.weighty = 0.0; //reset to the default
        c.gridwidth = GridBagConstraints.REMAINDER; //end row
        c.gridheight = 1; //reset to the default
        makebutton("Button9", gridbag, c);
        makebutton("Button10", gridbag, c);

        resize(300, 100);
    }

    public static void main(String args[]) {
        Frame f = new Frame("GridBag Layout Example");
        GridBagEx1 ex1 = new GridBagEx1();

        ex1.init();

        f.add("Center", ex1);
        f.pack();
        f.resize(f.preferredSize());
        f.show();
    }
}

```

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Author:

Doug Stein

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Retrieves the constraints for the specified component.
- o minimumLayoutSize(Container)
Returns the minimum dimensions needed to layout the components contained in the specified panel.
- o preferredLayoutSize(Container)
Returns the preferred dimensions for this layout given the components in the specified panel.
- o removeLayoutComponent(Component)
Removes the specified component from the layout.
- o setConstraints(Component, GridBagConstraints)

Sets the constraints for the specified component.

o **toString()**

Returns the String representation of this GridLayout's values.

Variables

o **MAXGRIDSIZE**

```
protected final static int MAXGRIDSIZE
```

o **MINSIZE**

```
protected final static int MINSIZE
```

o **PREFERREDSIZE**

```
protected final static int PREFERREDSIZE
```

o **comptable**

```
protected Hashtable comptable
```

o **defaultConstraints**

```
protected GridBagConstraints defaultConstraints
```

Constructors

o **GridBagLayout**

```
public GridBagLayout ()
```

Creates a gridbag layout.

Methods

o **setConstraints**

```
public void setConstraints(Component comp,  
                           GridBagConstraints constraints)
```

Sets the constraints for the specified component.

Parameters:

comp – the component to be modified

constraints – the constraints to be applied

o **getConstraints**

```
public GridBagConstraints getConstraints(Component comp)
```

Retrieves the constraints for the specified component. A copy of the constraints is returned.

Parameters:

comp – the component to be queried

o **lookupConstraints**

```
protected GridBagConstraints lookupConstraints(Component comp)
```

Retrieves the constraints for the specified component. The return value is not a copy, but is the actual constraints class used by the layout mechanism.

Parameters:

comp – the component to be queried

o **addLayoutComponent**

```
public void addLayoutComponent(String name,  
                               Component comp)
```

Adds the specified component with the specified name to the layout.

Parameters:

name – the name of the component

comp – the component to be added

o **removeLayoutComponent**

```
public void removeLayoutComponent(Component comp)
```

Removes the specified component from the layout. Does not apply.

Parameters:

comp – the component to be removed

o **preferredLayoutSize**

```
public Dimension preferredLayoutSize(Container parent)
```

Returns the preferred dimensions for this layout given the components in the specified panel.

Parameters:

parent – the component which needs to be laid out

See Also:

minimumSize

o **minimumLayoutSize**

```
public Dimension minimumLayoutSize(Container parent)
```

Returns the minimum dimensions needed to layout the components contained in the specified panel.

Parameters:

parent – the component which needs to be laid out

See Also:

preferredSize

o layoutContainer

```
public void layoutContainer(Container parent)
```

Lays out the container in the specified panel.

Parameters:

parent – the specified component being laid out

See Also:

Container

o toString

```
public String toString()
```

Returns the String representation of this GridLayout's values.

Overrides:

toString in class Object

o DumpLayoutInfo

```
protected void DumpLayoutInfo(GridBagLayoutInfo s)
```

Print the layout information. Useful for debugging.

o DumpConstraints

```
protected void DumpConstraints(GridBagConstraints constraints)
```

Print the layout constraints. Useful for debugging.

o GetLayoutInfo

```
protected GridBagLayoutInfo GetLayoutInfo(Container parent,  
int sizeflag)
```

o AdjustForGravity

```
protected void AdjustForGravity(GridBagConstraints constraints,  
Rectangle r)
```

o GetMinSize

```
protected Dimension GetMinSize(Container parent,  
                                GridBagLayoutInfo info)
```

o ArrangeGrid

```
protected void ArrangeGrid(Container parent)
```

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