

Interface `sun.tools.debug.DebuggerCallback`

public interface **DebuggerCallback**
extends [Object](#)

The DebuggerCallback interface is used to communicate asynchronous information from the debugger to its client. This may be the actual client object, or a delegate of its choosing.

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- o **[breakpointEvent](#)**([RemoteThread](#))
A breakpoint has been hit in the specified thread.
- o **[exceptionEvent](#)**([RemoteThread](#), [String](#))
An exception has occurred.
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Print text to the debugger's console window.
- o **[threadDeathEvent](#)**([RemoteThread](#))
A thread has died.

Methods

o **[printToConsole](#)**

```
public abstract void printToConsole(String text) throws Exception
```

Print text to the debugger's console window.

o **[breakpointEvent](#)**

```
public abstract void breakpointEvent(RemoteThread t) throws Exception
```

A breakpoint has been hit in the specified thread.

o **[exceptionEvent](#)**

```
public abstract void exceptionEvent(RemoteThread t,  
                                   String errorText) throws Exception
```

An exception has occurred.

o **threadDeathEvent**

```
public abstract void threadDeathEvent(RemoteThread t) throws Exception
```

A thread has died.

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