

Class `java.awt.Toolkit`

```
java.lang.Object
|
+----java.awt.Toolkit
```

public class **Toolkit**
extends [Object](#)

An AWT toolkit. It is used to bind the abstract AWT classes to a particular native toolkit implementation.

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Returns the names of the available fonts.
- o **getScreenResolution**()
Returns the screen resolution in dots-per-inch.
- o **getScreenSize**()
Gets the size of the screen.
- o **sync**()
Syncs the graphics state, which is useful when doing animation.

Constructors

o Toolkit

```
public Toolkit()
```

Methods

o createButton

```
protected abstract ButtonPeer createButton(Button target)
```

Uses the specified Peer interface to create a new Button.

Parameters:

target – the Button to be created

o createTextField

```
protected abstract TextFieldPeer createTextField(TextField target)
```

Uses the specified Peer interface to create a new TextField.

Parameters:

target – the TextField to be created

o createLabel

```
protected abstract LabelPeer createLabel(Label target)
```

Uses the specified Peer interface to create a new Label.

Parameters:

target – the Label to be created

o createList

```
protected abstract ListPeer createList(List target)
```

Uses the specified Peer interface to create a new List.

Parameters:

target – the List to be created

o createCheckbox

```
protected abstract CheckboxPeer createCheckbox(Checkbox target)
```

Uses the specified Peer interface to create a new Checkbox.

Parameters:

target – the Checkbox to be created

o createScrollbar

```
protected abstract ScrollbarPeer createScrollbar(Scrollbar target)
```

Uses the specified Peer interface to create a new Scrollbar.

Parameters:

target – the Scrollbar to be created

o createTextArea

```
protected abstract TextAreaPeer createTextArea(TextArea target)
```

Uses the specified Peer interface to create a new TextArea.

Parameters:

target – the TextArea to be created

o **createChoice**

```
protected abstract ChoicePeer createChoice(Choice target)
```

Uses the specified Peer interface to create a new Choice.

Parameters:

target – the Choice to be created

o **createFrame**

```
protected abstract FramePeer createFrame(Frame target)
```

Uses the specified Peer interface to create a new Frame.

Parameters:

target – the Frame to be created

o **createCanvas**

```
protected abstract CanvasPeer createCanvas(Canvas target)
```

Uses the specified Peer interface to create a new Canvas.

Parameters:

target – the Canvas to be created

o **createPanel**

```
protected abstract PanelPeer createPanel(Panel target)
```

Uses the specified Peer interface to create a new Panel.

Parameters:

target – the Panel to be created

o **createWindow**

```
protected abstract WindowPeer createWindow(Window target)
```

Uses the specified Peer interface to create a new Window.

Parameters:

target – the Window to be created

o **createDialog**

```
protected abstract DialogPeer createDialog(Dialog target)
```

Uses the specified Peer interface to create a new Dialog.

Parameters:

target – the Dialog to be created

o **createMenuBar**

```
protected abstract MenuBarPeer createMenuBar(MenuBar target)
```

Uses the specified Peer interface to create a new MenuBar.

Parameters:

target – the MenuBar to be created

o **createMenu**

```
protected abstract MenuPeer createMenu(Menu target)
```

Uses the specified Peer interface to create a new Menu.

Parameters:

target – the Menu to be created

o **createMenuItem**

```
protected abstract MenuItemPeer createMenuItem(MenuItem target)
```

Uses the specified Peer interface to create a new MenuItem.

Parameters:

target – the MenuItem to be created

o **createFileDialog**

```
protected abstract FileDialogPeer createFileDialog(FileDialog target)
```

Uses the specified Peer interface to create a new FileDialog.

Parameters:

target – the FileDialog to be created

o **createCheckboxMenuItem**

```
protected abstract CheckboxMenuItemPeer createCheckboxMenuItem(CheckboxMenuItem target)
```

Uses the specified Peer interface to create a new CheckboxMenuItem.

Parameters:

target – the CheckboxMenuItem to be created

o **getScreenSize**

```
public abstract Dimension getScreenSize()
```

Gets the size of the screen.

o **getScreenResolution**

```
public abstract int getScreenResolution()
```

Returns the screen resolution in dots-per-inch.

o **getFontList**

```
public abstract String[] getFontList()
```

Returns the names of the available fonts.

o **sync**

```
public abstract void sync()
```

Syncs the graphics state, which is useful when doing animation.

o **getDefaultToolkit**

```
public static synchronized Toolkit getDefaultToolkit()
```

Returns the default toolkit. This is controlled by the "awt.toolkit" property.

Throws: ClassNotFoundException

If the toolkit is not found.

Throws: InstantiationException

If the toolkit could not be instantiated.

o **createImage**

```
public abstract Image createImage(ImageProducer producer)
```

Creates an image with the specified image producer.

Parameters:

producer – the image producer to be used