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0b815f5f84012584067f411b312d37EPS

PSElement.tiff ↗ EPS Element - Introduction

The EPS module enables you to integrate EPS files from other programs into OneVision documents and to prepare them for further processing.

After loading an EPS file, it becomes a distinct type of element - an EPS element.

You have to convert the EPS file in order to extract and edit its individual components. During the conversion, vector graphics, Path texts, and bitmap images may be created. If you have installed the appropriate modules, you can then process these elements.

EPS import was primarily intended for loading files in EPS and Adobe Illustrator format. But it can also work for some PostScript files. PostScript files, however, may contain information that cannot be fully decoded (e.g, custom-defined color spaces). As a result, the file may be interpreted incorrectly or not at all. For importing PostScript files, it is better to use the <Open PostScript> tool

(;../OneVision/MainMenu/Document/OpenPostscript.rtf;;¬).

Note: Though OneVision has made great efforts to support all EPS files, some files may still cause problems when creating separated output because they may contain some system-dependent features. For this reason, we recommend converting all loaded EPS files (i.e. EPS elements) especially if they contain bitmaps. This will ensure correct separation and successful output.

Next: ;PSTool1.rtf;;¬ EPS Element
;../OneVision/MainMenu/Document/OpenPostscript.rtf;;¬
Open PostScript
;../EPS2Elements/EPS2Elements.rtf;;¬ DigiScript -
Conversion of EPS and PostScript Files
;../EPS2Elements/Preferences.rtf;;¬ DigiScript
Preferences