

`(void)awakeForDatabaseChannel:(EODatabaseChannel *)channel`

Informs the receiver that it's been fetched from a database by channel. The receiver can perform any extra initialization it needs, except for fetching other enterprise objects with channel. channel is in the process of fetching when this method is sent, so any database operations the receiver needs to perform must be postponed. The receiver can, however, create an object that will be fetched later (see the EOFault class specification) or possibly use a different EODatabaseChannel to perform its own fetches.

This message is sent each time the receiver is fetched, not just the first time. The receiver should be sure it needs to act for example, if an instance variable has a non-nil value it probably doesn't need to be reinitialized.