

Defined Types

EODataSourceFailureResponse

DECLARED IN `eointerface/EOController.h`

```

SYNOPSIS
    EONoDataSourceFailure,
    EOContinueDataSourceFailureResponse,
    EORollbackDataSourceFailureResponse
} EODataSourceFailureResponse;

```

DESCRIPTION	<p>These return values allow an EOController's delegate to determine what action should be taken on a failure. EONoDataSourceFailure indicates that the operation that failed should be discarded as if no error occurred. EOContinueDataSourceFailureResponse means that the failure should be ignored and the operation should continue; the controller keeps the operation in its buffer and try it again the next time it receives a saveToDataSource message. EORollbackDataSourceFailureResponse means that the controller should roll back the data source if possible. EORollbackDataSourceFailureResponse is only useful if the data source conforms to the EORollbackDataSource protocol.</p>
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EODataSourceOperationDelegateResponse

DECLARED IN eointerface/EOController.h

SYNOPSIS

```
        EODiscardDataSourceOperation = 0,  
        EOPerformDataSourceOperation,  
        EOContinueDataSourceOperation,  
        EORollbackDataSourceOperation,  
    } EODataSourceOperationDelegateResponse;
```

typedef enum {

DESCRIPTION These return values allow an EOController's delegate to dictate what action should be taken when the delegate is presented with a **willInDataSource** method. **EOPerformDataSourceOperation** indicates that the operation should proceed. **EODiscardDataSourceOperation** indicates that the operation shouldn't be performed, and shouldn't be discarded from the operation stack. **EOContinueDataSourceOperation** indicates that the operation shouldn't be performed, but should be left on the operation stack to be performed on the next save. Finally, **EORollbackDataSourceOperation** indicates that the current **saveToDataSource** operation should be aborted, and all changes rolled back.