

Q: How can you add text to the end of a text object?

A: The trick is to make a zero length selection at the end of the text, and add the new text there. The following code snippet illustrates the necessary steps:

```
/* This routine assumes that you have defined currentDocWindow somewhere else */  
- addText:(const char *)newString  
{  
    int length;  
    id currentDocText;  
  
    /* Get the current text document */  
    currentDocText = [[currentDocWindow contentView] docView];  
    length = [currentDocText textLength];  
    [currentDocText setSel:length :length];  
    [currentDocText replaceSel:newString];  
  
    return self;  
}
```

}

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Valid for 1.0, 2.0, 3.0, 3.1