

NSBundle Additions

The Application Kit adds these methods to the Foundation Kit's NSBundle class.

Getting the Location of Images in the File System

- (NSString *)**pathForResource:**(NSString *)*name*

Returns the absolute pathname of the file containing the specified image resource. (The *name* of the resource is simply the filename without the path of its bundle directory; the filename extension need not be included.)

Loading an Interface Builder File

+ (BOOL)**loadNibFile:**(NSString *)*fileName*
externalNameTable:(NSDictionary *)*context*
withZone:(NSZone *)*zone*

Unarchives the contents of the nib file whose absolute path is *fileName*. Objects from the nib file are allocated in the specified zone of memory. The *context* argument is a name table—a dictionary whose keys are names like `^NSOwner^` and whose values are existing objects that can be referenced by the newly unarchived objects. Returns YES upon success.

+ (BOOL)**loadNibNamed:**(NSString *)*aNibName*
owner:(id)*owner*

Similar to **loadNibFile:externalNameTable:withZone:**, but the name table's only element is the specified owner (stored with the key "NSOwner"). Objects from the nib are allocated in *owner*'s zone. If there's a bundle for *owner*'s class, this method looks in that bundle for the nib file named *aNibName* (this argument need not include the `^a.nib^` extension); otherwise, it looks in the main bundle.