

## NSStringSet

**Inherits From:** NSObject

**Conforms To:** NSCoding  
NSCopying  
NSMutableCopying  
NSObject

**Declared In:** foundation/NSStringSet.h

### Creating a Standard Character Set

+ (NSStringSet \*)**alphanumericCharacterSet** Returns a character set containing the uppercase and lowercase alphabetic characters (a-z, A-Z, other alphabetic characters such as Ý, %o, Û, ‡, and so on) and the decimal digit characters (0-9).

### Creating a Custom Character Set

+ (NSStringSet \*)**characterSetWithBitmapRepresentation:(NSData \*)data**  
Returns a character set containing characters determined by the bitmap representation *data*.

+ (NSStringSet \*)**characterSetWithCharactersInString:(NSString \*)aString**  
Returns a character set containing the characters in *aString*. If *aString* is empty, an empty character set is returned. *aString* must not be **nil**.

+ (NSStringSet \*)**characterSetWithRange:(NSRange)aRange**  
Returns a character set containing characters whose Unicode values are given by *aRange*.

- + (NSCharacterSet \*)**controlCharacterSet** Returns a character set containing the control characters (characters with decimal Unicode values 0 to 31 and 127 to 159).
- + (NSCharacterSet \*)**decimalDigitCharacterSet** Returns a character set containing only decimal digit characters (0-9).
- + (NSCharacterSet \*)**decomposableCharacterSet** Returns a character set containing all individual Unicode characters that can also be represented as composed character sequences.
- + (NSCharacterSet \*)**illegalCharacterSet** Returns a character set containing the illegal Unicode values.
- + (NSCharacterSet \*)**letterCharacterSet** Returns a character set containing the uppercase and lowercase alphabetic characters (a-z, A-Z, other alphabetic characters such as Ý, %o, Ô, ‡, and so on).
- + (NSCharacterSet \*)**lowercaseLetterCharacterSet** Returns a character set containing only lowercase alphabetic characters (a-z, other alphabetic characters such as Ý, Ô, and so on).
- + (NSCharacterSet \*)**nonBaseCharacterSet** Returns a set containing all characters which are not defined to be base characters for purposes of dynamic character composition.
- + (NSCharacterSet \*)**uppercaseLetterCharacterSet** Returns a character set containing only uppercase alphabetic characters (A-Z, other alphabetic characters such as %o, ‡, and so on).
- + (NSCharacterSet \*)**whitespaceAndNewlineCharacterSet** Returns a character set containing only whitespace characters (space and tab) and the newline character.
- + (NSCharacterSet \*)**whitespaceCharacterSet** Returns a character set containing only in-line whitespace characters (space and tab). This set doesn't contain the newline or carriage return characters.

## Getting a Binary Representation

- (NSData \*)**bitmapRepresentation** Returns an NSData object encoding the receiving character set in binary format. This format is suitable for saving to a file or otherwise transmitting or archiving.

## Testing Set Membership

- (BOOL)**characterIsMember:(unichar)ch** Returns YES if *aChar* is in the receiving character set, NO if it isn't.

## Inverting a Character Set

- (NSCharacterSet \*)**invertedSet**

Returns a character set containing only characters that *don't* exist in the receiver.