NSMutableDictionary

Inherits From: NSDictionary : NSObject

Conforms To: NSCoding
                     NSCopying
                     NSMutableCopying
                     NSObject

Declared In: foundation/NSDictionary.h

Allocating and Initializing

+ (id)**allocWithZone:**(NSZone *)*zone*   Creates and returns an uninitialized mutable dictionary object in *zone*.
+ (id)**dictionaryWithCapacity:**(unsigned)*aNumItems* Creates and returns an mutable dictionary object, giving it enough
                                                 allocated memory to hold *numEntries* entries.
- (id)**initWithCapacity:**(unsigned)*aNumItems*   Initializes a newly allocated mutable dictionary object, giving it enough
                                                 allocated memory to hold *numEntries* entries.

Adding and Removing Entries

- (void)**addEntriesFromDictionary:**(NSDictionary *)*other*
                                                 Adds the entries from *otherDictionary* to the receiver.
- (void)**removeAllObjects**   Empties the dictionary of its entries.
- (void)**removeObjectForKey:**(id)*theKey*   Removes *theKey* and its associated value object from the dictionary.
- (void)**removeObjectsForKeys:**(NSArray *)*keyArray*
                                                 Removes from the receiver one or more entries as identified by the keys in
                                                 keyArray.
- (void)**setObject:**(id)*anObject*   Adds an entry to the receiver, consisting of *anObject* and its
         forKey:(id)*aKey*   corresponding key *aKey*.
- (void)**setDictionary:**(NSDictionary *)*other*   Sets the contents of the receiver to the keys and values in *other*.