

NSCachedImageRep

Inherits From: NSImageRep : NSObject
Declared In: appkit/NSCachedImageRep.h

Initializing an NSCachedImageRep

- **initWithSize:**(NSSize)*size*
depth:(NSWindowDepth)*depth*
separate:(BOOL)*separate*
alpha:(BOOL)*alpha*
- (id)**initWithWindow:**(NSWindow *)*aWindow*
rect:(NSRect)*aRect*

Initializes a new NSCachedImageRep for an image of the specified size and depth. The *separate* argument specifies whether the image will get its own unique cache, instead of possibly sharing one with other images. For best performance (although it's not essential), the *alpha* argument should be set according to whether the image will have a channel for transparency information.

Initializes the new NSCachedImageRep for an image to be drawn in the rectangle *aRect* of the specified window. This method retains *aWindow*.

Getting the Representation

- (NSRect *)**rect**
- (NSWindow *)**window**

Returns the rectangle where the image is cached.
Returns the NSWindow where the image is cached.