NSMutableCharacterSet

Inherits From: NSCharacterSet : NSObject

Conforms To: NSCoding
                          NSCopying
                          NSMutableCopying
                          NSObject

Declared In: foundation/NSCharacterSet.h

Adding and Removing Characters

- (void)**addCharactersInRange:**(NSRange)*aRange* Adds to the receiver the Unicode characters whose values are given by *aRange*.
- (void)**addCharactersInString:**(NSString *)*aString*   Adds the characters in *aString* to those in the receiver.
- (void)**removeCharactersInRange:**(NSRange)*aRange*
                          Removes from the receiver the Unicode characters whose values are given by *aRange*.
- (void)**removeCharactersInString:**(NSString *)*aString*
                          Removes from the receiver the characters in *aString*.

Combining Character Sets

- (void)**formIntersectionWithCharacterSet:**(NSCharacterSet *)*otherSet*

Modifies the receiver so that it contains only those characters that exist in both the receiver and in *otherSet*.

- (void)**formUnionWithCharacterSet:**(NSCharacterSet *)*otherSet*

Modifies the receiver so that it contains all characters that exist in either the receiver or *otherSet*, barring duplicates.

Inverting a Character Set

- (void)**invert**

Replaces all of the characters in the receiver with all the characters it didn't previously contain.