

## NSBundle Additions

The Application Kit adds these methods to the Foundation Kit's NSBundle class.

### Getting the Location of Images in the File System

- (NSString \*)**pathForResource:**(NSString \*)*name*  
Returns the absolute pathname of the file containing the specified image resource. (The *name* of the resource is simply the filename without the path of its bundle directory; the filename extension need not be included.)

### Loading an Interface Builder File

- + (BOOL)**loadNibFile:**(NSString \*)*fileName*      Unarchives the contents of the nib file whose absolute path is *fileName*. Objects from the nib file are allocated in the specified zone of memory. The *context* argument is a name table—a dictionary whose keys are names like `^NSOwner^` and whose values are existing objects that can be referenced by the newly unarchived objects. Returns YES upon success.  
    **externalNameTable:**(NSDictionary \*)*context*  
    **withZone:**(NSZone \*)*zone*
- + (BOOL)**loadNibNamed:**(NSString \*)*aNibName*      Similar to **loadNibFile:externalNameTable:withZone:**, but the name table's only element is the specified owner (stored with the key "NSOwner"). Objects from the nib are allocated in *owner*'s zone. If there's a bundle for *owner*'s class, this method looks in that bundle for the nib file named *aNibName* (this argument need not include the `^a.nib^` extension); otherwise, it looks in the main bundle.  
    **owner:**(id)*owner*