

# NSButtonCell

**Inherits From:** NSActionCell : NSCell : NSObject

**Declared In:** appkit/NSButtonCell.h

## Setting the Titles

- (NSString \*)**alternateTitle** Returns the NSButtonCell's alternate title (used while the button is in the highlighted state).
- (void)**setTitle:**(NSString \*)*aString* Makes a copy of *aString* and uses it as the NSButtonCell's title.
- (NSString \*)**title** Returns the NSButtonCell's title.
- (void)**setAlternateTitle:**(NSString \*)*aString* Makes a copy of *aString* and uses it as the NSButtonCell's alternate title.
- (void)**setFont:**(NSFont \*)*fontObject* Sets the NSFont used to draw the title.

## Setting the Images

- (NSImage \*)**alternatelImage** Returns the NSButtonCell's alternate image (used while the button is in the highlighted state).
- (void)**setAlternatelImage:**(NSImage \*)*anImage* Makes *anImage* the alternate image.
- (void)**setImagePosition:**(NSCellImagePosition)*aPosition* Sets the position of the NSButtonCell's image in relation to its title.
- (NSCellImagePosition)**imagePosition** Returns the position of the NSButtonCell's image.

## Setting the Repeat Interval



- (int)**showsStateBy**

Returns how NSButtonCell shows its alternate (pressed) state.

## Simulating a Click

- (void)**performClick:**(id)*sender*

Simulates a user's mouse click on the NSButtonCell.