

Initializes a new NIDomain object

Deallocates an NIDomain object

(status)setConnection:(const char *)domainMakes a connection to a domain

(status)setConnection:(const char *)domainMakes a connection to a domain, as specified

readTimeout:(int)rtime

writeTimeout:(int)wtime

canAbort:(BOOL)abort

mustWrite:(BOOL)write

(status)setTaggedConnection:(const char *)tag

to:(char *)hostName Makes a connection to a domain, using host name and tag

(status)setTaggedConnection:(const char *)tag

to:(char *)hostName Makes a connection to a domain, as specified

readTimeout:(int)rtime

writeTimeout:(int)wtime

canAbort:(BOOL)abort

connectFromCurrentTerminates a connection to a domain

(const char *)getFullPathGets the path name of the current domain

(const char *)getMasterServerGets the host name of the current domain's master server

(const char *)getCurrentServerGets the host name of the current domain's current server

(const char *)getTagGets the tag of the current domain

(const struct sockaddr_in *)getServerIPAddressGets the socket address of the current domain's current server

(id *)getDomainHandleGets the NetInfo

(entrylist *)findDirectory:(const char *)parentDirectory

withProperty:(const char *)propertyGets the values associated with a property

(status)lastErrorReturns the status code from the most recent NetInfo call

Delegate:anObjectSets the delegate of the NIDomain object

sizePanelBeforeShowing:(const char *)panelDefaultName
 Resizes the panel
 panelReturns the id of the panel
 windowDidResize:senderDetects that the window has changed size

)exitFlagsReturns the exit flags from the panel
 (const char *)domainReturns the name of the selected domain
 (const char *)panelSizeDefaultNameReturns a string indicating the panel's default size

idDomainBrowserLoads current domain information into the browser
 idDomainBrowserFrom:(const char *)whereFrom
 Loads information from the domain into the browser
)browser:sender Fills the indicated column with data
 fillMatrix:matrix
 inColumn:(int)column
 browser:sender Fills the indicated cell with data
 loadCell:cell
 atRow:(int)row
 inColumn:(int)column
 eLastColumnClears the data in the rightmost column of the browser
 NextColumnFills the next column of the browser

mpleteDomainCompletes the text in the text field
 Ok:senderCalls the OK button's action method
 t:textObject Detects empty text field
 isEmpty:(BOOL)flag
 tWillChange:textObjectDetects that text is about to change
 (BOOL)textWillEnd:textObjectDetects that the user has finished editing the text field

WasHitInBrowser:(id)senderMethod invoked by the browser
 cancel:senderMethod invoked by the Cancel button
 senderMethod invoked by the OK button

(BOOL)runModal:sender Brings up the panel

Warning:(const char *)whatWarning
allowChange:(BOOL)enableUser

senderMethod invoked by the OK button

cancel:senderMethod invoked by the Cancel button

(BOOL)isValidLogin:senderReturns whether the login was successful

(const char *)getPassword:senderReturns the text in the password field

(const char *)getUser:senderReturns the text in the account name field

(void)runModalBrings up the panel

(const char *)directoryReturns the directory that's selected in the lower browser

(const char *)panelSizeDefaultNameReturns a string indicating the panel's default size

DirectoryPath:(const char *)pathSets the initial directory path in the lower browser

ListTitle: (const char *)titleSets the title of the lower half of the panel

PanelTitle: (const char *)titleSets the title of the panel

refreshLowerData:senderRereads and redraws the lower browser

searchItemList:textThingKeeps lower browser and text field in sync

searchTextFieldKeeps lower browser and text field in sync

(void)browser:sender Fills the indicated column with data

fillMatrix:matrix

inColumn:(int)column

browser:sender Fills the indicated cell with data

loadCell:cell

atRow:(int)row

inColumn:(int)column

textObj:textObjDetects empty text field

)runModalBrings up the panel

)runModalWithString:(char *)initialValueBrings up the panel, with the string in the lower text field

)runModalWithUneditableString:(char *)initialValue
Brings up the panel, with an uneditable string in the lower
text field

nst char *)panelSizeDefaultNameReturns a string indicating the panel's default size

nst char *)directoryReturns the directory that's selected in the lower browser

WasHitInItemList:senderMethod invoked by the lower browser

StartingDomainPath:(const char *)directorySets the initial path in the upper browser

reshLowerData:senderRereads and redraws the lower browser