

der:(DBBinder *)aBinder Notification when anObject successfully stored in aBinder
didAcceptObject:anObject
der:(DBBinder *)aBinder Notification when anObject could not be stored in aBinder
didRejectObject:anObject

ociation:association Sets value into the associated data source
setValue:(DBValue *)value
ociation:association Puts the value of the associated data source into value
getValue:(DBValue *)value

ociationContentsDidChange:associationNotification that the data source has changed
ociationSelectionDidChange:associationNotification of a change in selection in the display

buffer:(void*)bufferIf implemented, invoked automatically when custom object
ofLength:(unsigned)length is written to the database
withFormat:(const char*)aFormatString

omBuffer:(void*)bufferIf implemented, invoked automatically when custom object
ofLength:(unsigned)length is written to the database
withFormat:(const char*)aFormatString

matterDidChangeValueFor:rowIdentifier Notification when a formatter has changed a value
:columnIdentifier in one of the fields of a display returns self
sender:sender

DOL)formatterWillChangeValueFor:rowIdentifier
:columnIdentifier Notification when a formatter will change a value
sender:sender

DOL)formatterWillChangeValueFor:rowIdentifier
:columnIdentifier Notification when a formatter will change a value,
to:aValue with the proposed new value

sender:sender
DOL)formatterWillChangeValueFor:identifier
at:(unsigned int)position Notification when a formatter will change a value,
to:aValue with the proposed new value
sender:sender

DOL)formatterEndedEditing:sender Invoked by editor when user ends editing
endChar:(unsigned short)whyEnd returns YES unless editing in progress

(unsigned int)rowCount Number of rows in the data source table
(unsigned int)columnCount Number of columns in the data source table

ValueFor:rowIdentifier Puts source value identified by properties rowIdentifier and
:columnIdentifier columnIdentifier into aValue
into:aValue

ValueFor:identifier Puts value for property identifier at record aPosition
at:(unsigned int) aPosition into aValue
into:aValue

ValueFor:rowIdentifier Sets source value identified by properties rowIdentifier and

ObjectValueThe item's value as an object
(int)ValueThe item's value as an int
(double)ValueThe item's value as an double
(float)ValueThe item's value as an float
(const char *)stringValueThe item's value as an string

ObjectValue:(int)anObjSets the item's value to anObj
IntValue:(int)anIntSets the item's value to anInt
DoubleValue:(double)aDoubleSets the item's value to aDouble
FloatValue:(float)aFloatSets the item's value to aFloat
StringValue:(const char *) aStringSets the item's value to aString

formatterThe formatter responsible for formatting the vector
Formatter:newFormatterMakes newFormatter the vector's formatter

identifierThe identifier for the property that the vector displays
Identifier:aDataAttributeMakes aDataAttribute the vector's identifier

(BOOL)isEditableYES if the vector's display is editable
Editable:(BOOL)flagPermit/prohibit editing of the vector's display

(BOOL)isResizableYES if the vector's display can be resized
Resizable:(BOOL)flagPermit/prohibit resizing the vector's display
(BOOL)isAutosizableYES if automatically resized when the view is resized
Autosizable:(BOOL)flagPermit/prohibit automatic resizing
(NXCoord)sizeWidth and height of an item in the vector's display
(NXCoord)sizeTo:(NXCoord)newSizeSets width and height of an item in the vector's display
(NXCoord)minSizeThe minimum limit on resizing
MinSize:(NXCoord) newMinSizeSets minimum limit on resizing
(NXCoord)maxSizeThe maximum limit on resizing
MaxSize:(NXCoord) newMaxSizeSets maximum limit on resizing

)contentAlignmentA constant: NX_LEFT/CENTERED/RIGHTALIGNED
ContentAlignment:(int) alignSets the content alignment to align

OOL)beginTransactionBegins a transaction YES if successful
OOL)commitTransactionCommits a transaction YES if successful
OOL)rollbackTransactionRolls back a transaction YES if successful