

# *Suggested Reading*

## **User Interface Concepts**

A number of books, papers, and articles describe user interface concepts. A few books are listed below. Their bibliographies can lead you to other sources.

*The Art of Human-Computer Interface Design.* Brenda Laurel, editor. Addison-Wesley, 1990.

*The Design of Everyday Things.* Donald Norman. Doubleday, 1990.

*Designing the User Interface: Strategies for Effective Human-Computer Interaction.* Ben Shneiderman. Addison-Wesley, 1987.

*Tog on Interface.* Bruce Tognazzini. Addison-Wesley, 1992.

Another resource is the Special Interest Group on Computer and Human Interaction (SIGCHI), a subgroup of the Association for Computing Machinery (ACM). For more information about ACM/SIGCHI, such as the chapter nearest you, contact them at the following address:

Association for Computing Machinery  
Membership Services Department  
1515 Broadway  
New York, New York 10036  
U.S.A.

Telephone: (212) 626-0500  
Fax: (212) 944-1318  
Electronic mail: [ACMHELP@ACMVM.BITNET](mailto:ACMHELP@ACMVM.BITNET)

## **NEXTSTEP Programming**

*NEXTSTEP General Reference: Release 3.* NeXT Publications. Addison-Wesley, 1992.

*NEXTSTEP Programming Interface Summary: Release 3.* NeXT Publications. Addison-Wesley, 1992.

The two books above present the programming interface for NEXTSTEP applications.

*NEXTSTEP Development Tools and Techniques: Release 3.* NeXT Publications. Addison-Wesley, 1992.

See the back cover of this manual for more titles in the *NEXTSTEP Developer's Library*.