

Shrinking objects to their minimum size;↵ Shrinking objects to their minimum size

- 1 **Select one or more objects.**
- 2 **Choose Format arrow.eps ↵ Size arrow.eps ↵ Size to Fit.**

To conserve screen real estate, or to enhance the appearance of your interface, you might want to have view objects just large enough for any text they contain. You can do this with the Size to Fit command.

[_ShrinkingObjectsMinimumSize.eps](#) ↵

The Size to Fit command has no affect on matrices, custom views, and some other objects. If you delete the text from a button, text field, or other object that holds text, and then apply the Size to Fit command to it, that object shrinks to its minimum (and probably unusable) size.