

# Connecting your class's actions;↵Connecting your class's actions

- 1 Control-drag a connection line from a Control object to your class's instance.
- 2 In the Inspector's Connections display, select the appropriate action.
- 3 Click the Connect button.

Action connections go from an NSControl object to your class's instance.

[\\_ConnectingClassActions1.eps](#) ↵

When the line is set between the objects, the second column of the Connections display shows the action methods that the target object (your instance) has declared. Select the action for this NSControl object.

[\\_ConnectingClassActions2.eps](#) ↵

You can make connections between objects entirely within the outline mode of the Instances display. For more information on the outline mode, see Chapter 4, <sup>a</sup>Making and Managing Connections.<sup>o</sup>  
[;../02\\_CreatingTheInterface/04\\_Connections/MakingConnectionsInOutlineMode.rtf](#);↵