

Welcome to the Online version of

Techniques

Photoshop

Welcome to *Photoshop Techniques*—a monthly newsletter dedicated to helping you capture the full power of the world's best-selling color imaging software.

Shareware Notice

One of every four issues is released to the digital community as shareware. Remaining issues are provided in a shortened version.

If you read this shareware version, please let us know by registering. As thanks, we will send you a free sample packet of the full printed edition.

[Read this Issue](#)

[How to Subscribe](#)

[Reader Quotes](#)

[REGISTER](#)

(click on a box)

COVERS
PHOTOSHOP

3.0

002

Photoshop Techniques

How to

CREATE A NEON OBJECT.

Photoshop sports a basic set of path tools. While they are no rival to dedicated programs like Adobe Illustrator or Macromedia FreeHand, they do service a great many tasks. In future issues, we will be using paths to create complex silhouettes.

In this issue, we will be introducing paths to create a special neon effect. This will provide a foundation for understanding paths and their functions.

Neon effects created in Adobe Photoshop can quickly brighten up existing graphics or logos. Glowing neon signs have a distinctive look. They can vary from a flickering sign in the window of a local pub to the spectacle of a Vegas casino. This is not a technique you will use every day, but it is nice to know how to get it when you need it.



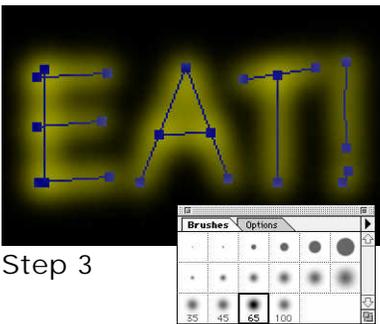
Creating a neon glow



Step 1



Step 2



Step 3



Step 1

Create a colored canvas for your image

Although this effect can work on any color background, the neon glow shows up best on darker background colors. This effect also works equally well on top of background photos.

Step 2

Draw a shape using Photoshop's Pen tool.

The pen tool in Photoshop is similar to the pen tools in either Adobe Illustrator or Macromedia FreeHand. This path will become the shape for your neon tubing. At the end of this technique are two other approaches to building your path.

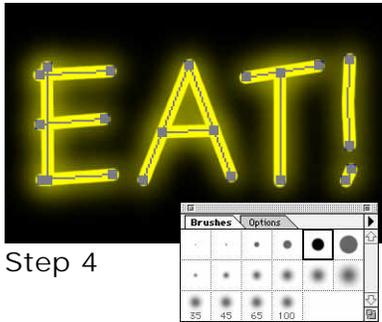
- A: Make sure the Paths palette is visible.
If the Paths palette is not already visible, choose "Show paths" from the Window menu.
- B: Select the pen tool.
Shortcut: Press the T key to select the pen tool.
- C: Draw a simple path with the pen tool.
Simple shapes work best for this type of effect. Keep in mind that the completed neon tubes will be much thicker than the lines you create with the pen tool.

Step 3

Create the neon "glow."

The neon effect is created by stroking the path shape with brushes set at three different thicknesses. This first stroke lays in a light glow of the final neon color.

- A: Choose a color for your neon light.
Bright, light colors work best. Click on the foreground color box to pick a new color, or use the Colors palette.
- B: Choose the airbrush in the toolbox.
Shortcut: Press the A key to select the airbrush tool.
- C: Choose a large, soft brush from the Brushes palette.
A soft brush creates the glow's soft fade at the edges. If the Brushes palette is not already visible, choose "Show Brushes" from the Window menu.
- D: Set the Opacity slider to 20%
Shortcut: Press the 2 key to set 20% opacity.
- E: Click the Stroke Path icon in the Paths palette.
Shortcut: Press the Enter key to quickly apply the stroke.
The Stroke Path command automatically strokes your path with the selected brush.



Step 4

Step 4

Create the neon "tube."

To create the neon tubing, we select a smaller brush with a hard edge. This brush is set to 100% of the neon color. This stroke will form the actual neon tube.

- A: Choose a smaller, hard brush from the Brushes palette
Shortcut: Move between brushes by pressing the [and] keys.
Use a hard-edged brush to create a clear edge to the neon tube.
- B: Set the Opacity slider to 100%
Shortcut: Press the 0 key to set 100% opacity.
- C: Click the Stroke Path icon in the Paths pallet.
Shortcut: Press the Enter key to quickly apply the stroke.



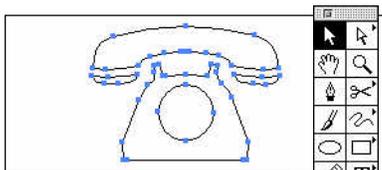
Step 5

Step 5

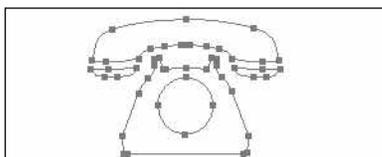
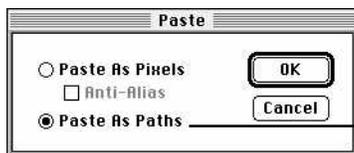
Create the neon "highlight."

The final stroke will add a fine white highlight to the center of our bright neon tube. To create the neon tubing, we select a tiny brush with a hard edge and stroke the path with a percentage of white.

- A: Change the foreground color to white.
Shortcut: Press the D key to reset default colors (B/W);
Then Press the X key to switch the foreground and background color.
- B: Choose a small brush from the Brushes palette.
Shortcut: Move between brushes by pressing the [and] keys.
Note: Using the smallest brush will sometimes create a highlight with rough edges. Pick the second-smallest brush.
- C: Set the Opacity slider to 50%
Shortcut: Press the 5 key to set 50% opacity.
- D: Click the Stroke Path icon in the Paths palette.



Option 1A-B (Illustrator)



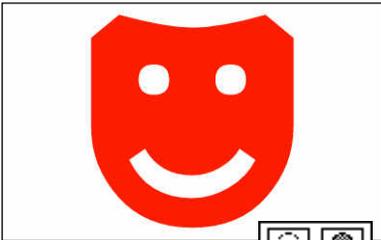
Option 1C-E (Photoshop)

Option 1: Copying from paths from Illustrator

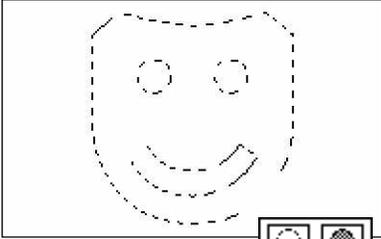
(Use in Place of Step 2)

- A: In Illustrator, select a path using the arrow tool.
- B: Choose Copy from the Edit menu.
- C: Switch to Photoshop.
- D: Choose Paste from the Edit menu.
You should get a dialog box asking you to chose between pasting the path as pixels or as a path.
- E: Choose "Paste As Paths".
Your copied path should now appear as a new path in Photoshop's Path's pallet.

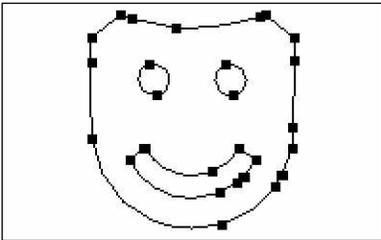




Option 2A-B



Option 2C



Option 2D

Option 2: Converting scanned/existing art

(Use in Place of Step 2)

A: Turn on Quick Mask mode.

Shortcut: Press the Q key to turn Quick Mask on (or off).

The Quick Mask controls are found at the bottom of Photoshop's tool palette (see left). For an introduction to the Quick Mask controls, refer to Photoshop Techniques 001.

B: Place or Paste in the source artwork.

Artwork can be copied from another Photoshop file, placed from an existing EPS, or even created with the type tool.

C: Turn off Quick Mask mode.

Shortcut: Press the Q key to turn Quick Mask off (or on).

Click on the icon directly to the left of the Quick Mask icon.

This converts the graphic you pasted in the last step into a selection outline. You should see a moving dotted outline where your graphic used to be.

D: Choose Make Path from the Path submenu.

This will convert your selection outline into a drawing path.

After selecting the "Make path" command you will be presented with the Tolerance dialog box.

Enter a Tolerance amount of 1 and press Return. Photoshop will process for a moment or two and create a path from your original selection.

**SWANSON
TECH
SUPPORT**

Photoshop Techniques is a monthly publication of Swanson Tech Support. It is distributed exclusively in the United States by Digital Resources.

Editor and publisher
Craig Swanson

Contributing editor
Kate Ulett

Subscriptions & Distribution
Digital Resources
PO Box 77490
Seattle, WA 98177
206-781-1984
206-525-5212 fax

Photoshop Techniques Vol. #1
Issues #001 - #052 \$75

© 1994 Swanson Tech Support
All rights reserved. No part of this publication may be reproduced or transmitted without the publisher's written permission.

PASS IT ON!

Send a friend a free issue of Photoshop Techniques.

Name _____ Title _____

Company _____

Address _____

City _____ State _____ ZIP _____

Phone _____ Fax _____

Compliments of (Optional): _____

1) Fax to 206-525-5212.

or 2) Call voice-mail at 206-781-1984

or 3) E-Mail information to dresource@aol.com.

or 4) Mail Coupon to: Digital Resources
PO Box 77490
Seattle, WA 98177

Register and Get your FREE ISSUES!

Register as a reader of *Photoshop Techniques* and get a free sample packet of the full printed edition. Let us know what you think and what we can do to make this the strongest tool in your Photoshop library.

Every month four new issues are released covering production techniques for novices and experts alike. And unlike any Photoshop resource out there, this investment is never outdated. Your library continues to grow each month—even as new software is released.

Because each issue stands alone as a complete technique, there is no need to dig through piles of software manuals. No skipped steps. Each technique is clearly and simply explained from beginning to end.

To get your free sample issue, print and fill out the coupon below and either:

1. Fax this whole page to 206-525-5212.
or
2. Mail to the address at the bottom of the page.
or
3. E-Mail the information to dresource@aol.com.

Yes, Register me as a reader of *Photoshop Techniques*.

Name _____

Company _____ Title _____

Address _____

City _____ State _____ ZIP _____

Phone # _____ E-Mail _____

Fax # _____ Where did you find us? _____

Comments/Suggestions:

Mail to: **Digital Resources**
PO Box 77490
Seattle, WA 98177

or Fax: 206-525-5212
or Call: 206-781-1984
or e-mail: dresource@aol.com

Quotes from our READERS.

"Publisher Craig Swanson touches upon one effect per issue and shows how to achieve it, step by step. The presentation is excellent, brief and to the point. The whole issue can be read and understood with a few glances. This publication makes a useful reference to any electronic designer's shelf."

- Tom Geller, Associate Editor, ZiffNet forum on eWorld.

"Looks like you've put a lot of work into developing and presenting these Photoshop tips. Very Impressive."

- Rob S. (Straittime@aol.com)

"I want to thank you for Photoshop Techniques. It is a real pleasure to read and own. Not very often is there a "zine" available that is so knowledgeable and yet easy to use."

- Kent Eichler

"I like your Photoshop Techniques Newsletter. ...I have an easier time digesting just a few tips and tricks at a time than getting through a whole book at once. ...With your newsletter format getting mailed out once a month there is that feeling of something new coming in all the time. It stimulates my motivation."

- Rob Teutsch

"Great stuff!"

- D. Pepper, Federal Express, Media Production

"I'm impressed! ... They're organized the way I comprehend information: Short, succinct step-by-step directions."

- Sue Ruff

"Fabulous! 'bout time somebody did this!"

- Jeff Farmer

"Your publication is great! I teach Adobe Photoshop and your instructions are so far the most understandable I have seen. I might include some of your "How to's" in my sessions and will certainly suggest my students to subscribe to *Photoshop Techniques*."

- Ivana Starcevic

(As of January 1, 1995)

Answers to frequently asked QUESTIONS...

Do you support the Windows platform?

Yes. My assistant editor works on a PC platform. Most techniques should work the same regardless of the computer used. The reason you see Mac screen shots in the newsletter is that I work on a Mac and I produce the final layouts.

Can I get my subscription through e-mail?

Right now we do not offer the full printed edition in an electronic format. We are exploring several methods for electronically distributing the full editions. Depending on the interest, we are also considering releasing a CD-ROM with back issues and support files sometime in late 1996.

Can I get copies of the back issues?

When you subscribe to Volume #1 of Photoshop Techniques we start your subscription off with *all* the back issues starting from issue #001. After that you will receive a new packet of four issues each month through issue #052.

Will there be a Volume #2 of Photoshop Techniques?

We will be making that final decision sometime in late 1996. It will depend on the interest of our readers, plus changes in technology. I expect we will continue with Adobe Photoshop. However this is a growing market and other programs could potential rise to the top of the industry. Regardless, we will be continuing to develop and provide new tools for the digital imaging community.

What if I decide later that I don't want Photoshop Techniques?

Your subscription is fully guaranteed. If you decide to cancel for any reason, let us know and we will gladly refund your full subscription amount.

Can I pass along this electronic file?

Absolutely, please do! But do not edit, change or remove anything. If you are interested in reprinting *Photoshop Techniques* articles in other magazines or newsletters, please contact me first.

-Craig Swanson, Editor and publisher of *Photoshop Techniques*.

(As of January 1, 1995)

An index of **BACK ISSUES.**

- #001 - How to use Quick Mask to Create Photo Edges.
- #002 - How to Create a Neon Object.
- #003 - How to Build a Realistic Shadow for Postscript Art.
- #004 - How to use Postscript Art as a Stencil in Photoshop.
- #005 - How to Create an Embossed Object.
- #006 - How to Create a Chiseled Object.
- #007 - How to Wrap a Texture over an Object.
- #008 - How to Create Quick Textures.
- #009 - How to Cut-out an Object from it's Background.
- #010 - How to Build Shadows for Cut-out Objects.
- #011 - How to Overprint a Shadow. (In QuarkXPress or PageMaker)
- #012 - How to Create Rough, Weathered Graphics.
- #013 - A Visual Overview: Combining Photos.
- #014 - How to Remove Objects from a Photo.
- #015 - How to Extend a Photo's Background.
- #016 - How to Add new Objects to a Photo.