

ETRAYSON

The Reldni Board Game for Windows

Etrayson is a computerized board game. The game is composed of three boards or screens. Two players (or characters) take turns rolling a die.

Picking Characters

To read a brief description of a character, click on the character's button with the **right** mouse button.

Before playing the game, the players must choose one of the nine classic Reldni characters. To pick a character for Player 1, click with the mouse on to the Player 1 button. A small box should appear. Click on the character of your choice. To pick a character for Player 2, click with the mouse on to the Player 2 button. A small box should appear. Click on the character of your choice.

When both players have chosen their characters, press OK.

Starting A Board

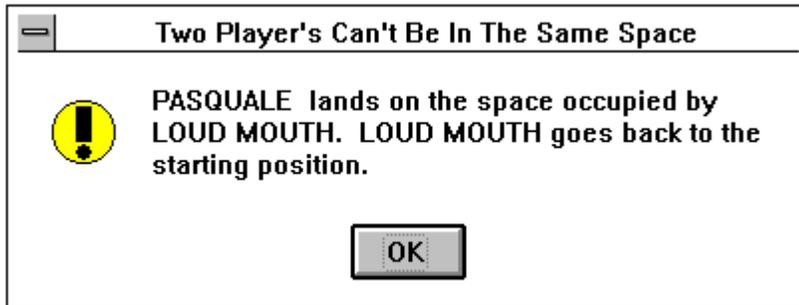
Press the Start button to begin playing the board. Player 1 will roll the die first on Board one. On the other boards, the winner of the previous board gets to roll first!

Rolling The Die

Click on the "Roll Die" button, next to the Die to roll. The computer automatically rolls when a player lands on a "Roll Again" space.

Landing On The Same Space

When a character lands on the space already occupied by the other, the original occupant is sent back to the starting position.



Rolling Again

When a character lands on a space that reads "Roll Again", the computer, automatically rolls the die again for them.

Picking A Card

When a character lands on a space that reads "Pick A Card", the computer, automatically picks a card for them. The card is a random cash amount from \$1 to \$1000. The cash is added to the player's total cash.

Winning A Board

To win a Board, a character must land exactly on the "Next Board" square. The Board winner will get a bonus that will be added to his/her cash!

The Bonus is equal to twice the winner's cash on the first board, three times the amount on the second and four times the amount on the first.



Winning The Game

After the third board is won, the player with the most cash, wins the game!

Etrayson was created by Troy Scott of Reldni Productions.
Prize screen idea by Kevin Scott.

Another fine experiment from Reldni Studios.

The original Etrayson was a board game designed by Troy Scott. It was most likely created in the mid to late seventies. The original manual still exists. The manual's text follows

HOW MOST PEOPLE PLAY ETRAYSON

XRANUPUA
TANDKATT
RSC Y C I
AH I E O
D D N

(To make game a disaster sprinkle star dust on the board)

Once upon a time Joet and Market saw a Extra Trashy Rancid and Yuky Spaced out Nation so they decided to live there.

One day their cousins Egbert, Edgar, Allan, and Foe and also Poe and Joe and Mark went to see them.

Only Mark and Joe survived. So we made a game based on their trip. Etrayson is so confusing

It's game is also confusing so that is why we had to write these instructions.

The Simple Steps

Step 1

How to avoid the Game

Eat it and slowly digest it.

Give it to your dog.

Throw it out by

1. Flusing it down the toilet.
2. Garbage.
3. The above.

Step 2

A Useful Tip

Follow and observe learn and put to good use step 1

Step 3

How To Play

First we suggest reading steps 1 and 2.

1. Use your head to play the game.
2. Are you sure you want to go through this?
3. Well go back to step 1.

The End

The Stupid Steps

For you odd balls out there who still want to play here it is.

How Do You Play?

One good way is Don't Play. But heres the **alternitive**.

1. Put your men on the start square.
2. Play boxing or wrestling the winner is the first one who rolls.
3. He rolls down a hill the loser cleans the grass stain off.
4. Then the winer rolls the dice (1 dice to begin)
5. Continue with two dice Players take turns.
6. Follow the arrows.
7. Follow instructions if any on each square.
8. Free Launch pad was mistaken you can't do anything there. If you land there your out of the game so consider having a break just remove the A from launch.
9. One way, numbers, Faces and No way don't mean anything.

Good Luck

(All bad spelling and grammar used in the original manual was left in tact.)