Me Do, U See   (Windows 95, 98)

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Me do is an easy to use image display program that allows you to make your own personal screen saver using your pictures.   Many aspects of the screen saver can be changed to produce a visually pleasing display tailored to your tastes.   You can select Midi, Wave, or CD-audio to play with the screen saver. Using a Me Do tool, U See, you can make a stand alone (exportable) screen saver.   U See screen savers may be given away (not sold or used for advertising) to family or friends.   Absolutely no programming is required to make a U See screen saver.

Table of Contents

Using Me Do:

ICONS AND BUTTONS

·   Mouse movement
·   Restart with picture that was last shown in slide show
Wallpaper

OTHER INFORMATION

Keyboard Controls
Presence on the Internet
Commercial Version
Trouble Shooting
Scanning Guidelines
Copyright Information

HOW TO BUILD A SLIDE SHOW

From the main menu screen:

   a.   Click on the **Select Pictures Icon** or the "Slide Shows"   menu choice.
   b.   A list of slide shows will appear.
   c.   Choose, by double clicking, the number or name of the slide show you wish to build or edit.
   d.   Under "**Drive and Directory**, select the drive, using the arrow scroll.
   e.   Double click the drive to display the directories in that drive.   Double click on a
          directory to display the files in that directory.
   f.   Optional: Save the path to a particular drive and directory by clicking the "drive icon" button
beneath the directory box.   Saving the path will replace any previously saved paths with the current path.
   g.   Preview a picture file by highlighting it, then clicking "**Preview Pic**."
   h.   Under "Pictures", highlight the picture file(s) you wish to use.   Then click the "**Add**", "**Insert**", **or
"Add All"** button to build the slide show.
   i.   "Pictures to Show:" lists the picture files and total number of pictures in the slide show.   Options
given are Thumbnails, Wallpaper, and Clone.
   j.   **To remove picture files**, highlight files to be deleted and select either the "Remove file(s)" or
"Remove all" radio button (the round buttons).
   k.   When finished building the slide show, at the bottom, left corner, select "**Save and Exit**".
   l.   To exit without saving changes, click "Exit."
   m.   Enter a "Slide Show Name" to identify the slide show you built/edited.   Click "Exit".

HOW TO MAKE A MUSIC FILE LIST

NOTE: All these music types require the necessary hardware and software drivers to have been properly installed in your computer.

1.   Click on the "**Select Music" icon**.
2.   From the "Select Audio" box that opens, **choose "Wave Audio, Midi Music, or CD Audio**," as the sound format to be used.

A.   For Wave Audio and Midi Music:

Selecting Wave Audio or Midi Music will open a "Midi Files (*.mid)"   or "Wave Files (*.wav)" selection box.
1.   In the white boxes (bottom left), **select the drive and directory**, using the arrow scroll.
2.   Double click the drive to display the directories in that drive.
3.   Double click on a directory to display the files in that directory.
4.   Optional: Save the path to a particular drive and directory by clicking the "drive icon" button beneath the directory box.   Saving the path will replace any previously saved paths with the current path for waves or midi.
5.   In the center column, **highlight** the sound file(s) you wish to use.   Then click the "**Add**" button to build the music (or audio) file list.
6.   The box titled "Slide Show #." displays the slide show number and the number of sound files in the music file list, which is directly below.
7.   To review a sound file, highlight a sound file in the box above "**Test Audio**," then click "Test Audio."
8.   To print the music file list, click "Print List."
9.   **To remove sound files**, highlight the file(s) to be deleted and select the "Remove file(s)."
10.   The "Remove all" button will delete all sound files for a particular slide show.
11.   When finished building the slide show, at the bottom, left corner, select "**Save and Exit**."
12.   To exit without saving changes, click "Exit," located in the "Select Audio" box above.

The "Toggle Music Enable"   must be enabled.

B.   To play CD-ROM music:

If using a CD-ROM, insure the CD-Audio disk is in your CD-ROM driver.
1.   Click "**Sample CD**" to sample the CD.
2.   Audio Control buttons are, from left to right:
 | Previous song | Next Song | Play | Pause | Blank | Blank | Stop | Blank | Blank |
3.   "**CD on Exit**" - this allows the CD to continue to play after exiting.
4.   "**Smooth Transitions during CD-Audio**" - enables the transitions for the picture displays to be smooth.   If this item is selected, the program may not end until the current picture has completely transitioned to the display.   Selection of this option is not recommended for slower processors (486/50 of slower).

HOW TO BUILD THUMBNAILS

A.   How to Set the Screen Mode

We recommend that your screen mode (number of colors) be **set to 16 bit color or higher** before using this feature.   Thumbnails will operate in the 256 color screen mode, but results will suffer due to palette shifting (causing wrong colors) and slower operating speeds that are inherent in this screen mode.

1. **Setting Screen Mode (Windows 95):**
   a.   Right   click the desktop away from any icons.   "Desktop" is the screen area, behind the icons, that appears when you first boot your computer.
   b.   Select "Properties" from the panel that appears.
   c.   Select the "Settings Tab" on the display properties panel.
   d.   Select the drop down menu box under "Color Palette."
   e.   From the list select "High Color (16 bit)" or a "True Color" selection.
   f.   Click the "OK" button to set the screen mode.
2. **Setting Screen Mode (Windows 3.x)**
   a.   Select "Main."
   b.   Select "Windows Setup."
   c.   Select the "Options Menu."
   d.   Select "Change System Settings."
   e.   Select "Display."
   f.   Choose a 16 bit or 24 bit color mode from the list that shows.
   g.   If a 16 bit or 24 bit color mode doesn't exist in the list, you can use the "Other" display selection (Requires Disk from OEM), if you have a disk with display drivers from your video card manufacturer.

B.   How to Build Thumbnails

The first time Thumbnails is selected for a Slide Show, you must build the thumbs needed for each picture.

1. Select a "**Slide Show**."
2. Beneath the "PICTURES TO SHOW" box, select "**Thumbnails.**"
3. A form   with 3 icons will appear, click the **green traffic light icon** to build thumbnails for pictures lacking thumbnails.   Click "**Exit**" when finished.

Each picture must have a thumbnail before the thumbnail utility can operate.   The amount of time it takes to finish building all thumbnails for a slide show will depend on:
1. The number of pictures in the slide show.
2. The type of compression used for each picture (BMP, JPG, PCX, ETC)
3. The screen mode (number of colors) you are using   versus the color depth (number of colors) of each picture.
4. The speed (relative processing power) of your computer.

HOW TO USE THUMBNAILS TO EDIT A SLIDE SHOW

   A.   Select a "**Slide Show**."

   B.   Beneath the "PICTURES TO SHOW" box, select "**Thumbnails.**"

**C.   Choose the "Save Icon" before moving, swapping, or deleting   pictures or the values assigned to each picture may be transferred to a different picture than desired.   **Very important step!

   D.   The Thumbnail icons and their use:

     1. **Exit Thumbs**: (Open door icon)   Click to exit thumbnails.

     2. **Delete Picture(s)**: (Trash can icon)   Click on the Delete Pictures icon; click on the picture or pictures to be discarded; then click again and hold down the mouse button while you drag the trash can shadow icon from one of the pictures to the Delete Pictures (trash can icon).

     3. **Move Picture**: (Truck icon)   Click on the Move Picture icon, then click on the picture to be moved and hold down the mouse button.   A shadowed icon of the Truck will appear over the selected picture.   Drag the picture to the new position and release the mouse button.   If you need to see a magnified view of the picture before moving it, click the right mouse button.   If the picture has been magnified, click on the magnified picture to return to the thumbnail view.

     4. **Swap Pictures**: ("Double arrow between two boxes" icon)   Click on the Swap Pictures icon. Click on one of the two pictures to be swapped and hold down the mouse button.   Drag the selected picture over the picture to be swapped.   Release the mouse to complete the swap.   If you need to see a magnified view of the picture before moving it, click the right mouse button.   If the picture has been magnified, click on the magnified picture to return to the thumbnail view.

     5. **Customize Slide Show by Picture**: ("Computer with 3 tools" icon) Allows selection of Magnify, Transition For This Picture, Transition Speed, and Picture Display Time for individual pictures. See "How to Customize Individual Pictures by Using Thumbnail" for specific instructions.

     6. **Magnify**: ("Magnifying glass" icon) Moving the mouse pointer to a picture then click the left mouse button.   Transition effects and speed are not applied to the picture.

     7. **Add Text**: ("Hand writing text" icon)   Used to add text to any picture.

     8. **Save**: ("Arrow from computer to disk" icon)   Saves any changes made.

     9. **Restore**: ("Page with overlaying hammer" icon)   Restores pictures to the original positions, unless "Save" has been used.

     10. **Select a group of 100 pictures**: Allows selection of groups of 100 pictures for arrangement

     11. **Slide Show #** :   Displays the Slide Show number.

     12. **# of Pictures**:   Displays the number of pictures in the current slide show

     13. **#** : Displays the position in the slide show of the selected picture and the selected picture's file name

     14. **Icon Sounds and Picture Sounds**: (Ear icon) Click the icon to open this feature.   Note: this feature cannot be selected when a slide show picture is magnified.

     a. **Icon Sounds**: Click the checkbox to toggle Icon sounds on and off.   When on, a sound will accompany icon selection in the thumbnail feature.

     b. **Play Wave Files for Pictures**: Click the checkbox to toggle "Play Wave Files for Pictures" on and off.   When on, wave files developed for pictures in the Slide Show, per the instructions listed in the box below this item, will play.   A small ear icon will overlay each picture that has a wave file.   Click the small ear icon to listen to the wave file.

HOW TO CUSTOMIZE INDIVIDUAL PICTURES BY USING THUMBNAILS

A. Select a "**Slide Show**."
B. Beneath the "PICTURES TO SHOW" box, click "**Thumbnails**."
C. Select "**Customize Slide Show by Picture**" (icon is a computer with 3 tools.)
D. Use the controls below:

1. **Magnify**:   Shows the actual size of the selected picture, with the transition and transition speed selected.

2. **Exit**:   Closes the "Customize Slide Show by Picture" utility.

3. **Hand Icons**:   Use to select the picture to edit the settings for Transition, Transition Speed, and Picture Display time.   The mouse pointer can be used to select a picture to customize.

4. **Transition For This Picture**:   Move the scroll bar to the right or left to select the transition for the selected picture.   The name of the transition appears above the scroll bar and the number of the transition appears to the left of the scroll bar.   Or, click "List Off" to change the button to "List On," which opens a list of transitions.   Select a transition from the list.   Click the Magnify button to see a full size view of the picture appear with the transition effect selected.

5. **Transition Speed**:   Move the scroll bar to the right or left to set the speed and grain size of the transition.   Scroll bar settings to the left produce a smaller grain size, which cause a slower transition.   If the transition happens to fast (Pentium processors may need to use this option), select the "cut speed by half" check box.   You may click the Magnify button to see a full view of the picture appear using the transition effect and transition speed selected.

6. **Picture Display Time**:   Set the amount of time the picture will show on the computer screen before it is replaced by the next picture.

7. **Assign to all Pictures**:   Select this button to assign the values you have selected for an individual picture (Transition, Transition Speed, and Picture Display Time) to all the pictures in the Slide Show.

8. **Test Slide Show**:   Select this button to start a small view of the slide show with the customized effects you have assigned to each picture.   This small view of the slide show allows you to preview your effects, so that changes can be made, if necessary, after seeing how the Slide Show will look.   During the test, any "wave" files you have associated with pictures in the slide show will play.   See Wave Files for Individual Pictures below for details.

9. **Copy Settings**:   Select this button to copy the Transition, Transition Speed and Picture Display Time to a Clip board for later use, as a convenient way to assign these values to other pictures with the paste button.

10. **Paste Settings**:   Select this button to assign (Paste) the settings that have been copied to the clip board with Copy Settings.

The picture display size and picture frame information from Picture Attributes is always used, even if you are using the Custom Settings you have built with the Thumbnail feature.

HOW TO ANIMATE A SERIES OF PICTURES IN A SLIDE SHOW

Your screen mode **MUST** be set to 16 bit color (high color) or better.   (See How to Build Thumbnails , How to Set the Screen Mode).

To prevent the animation sequence from flickering, from the program's menu bar select the **"Adjust Settings" icon**, and **deselect the "Fade Pictures To Black"** check box .

   a.   Select a "**Slide Show**."
   b.   Beneath the "PICTURES TO SHOW" box, click "**Thumbnails**."
   c.   Select "**Customize Slide Show by Picture**" (icon is a computer with 3 tools.)
   d.   Under Transition For This Picture, select transition **#0** (**Appears Instantly**).
   e.   Under Picture Display Time, select (x) Milliseconds and use the slide bar to choose 100 Milliseconds or faster.
   f.   If only **some** of the pictures in the Slide Show are to be animated:
      1.   Select "Copy Settings."
      2.   Click on another picture to be used in the animation.
      3.   Select "Paste Settings."
      4.   Repeat b and c, until all pictures in the animation have the proper settings.
   g.   If **most** of the pictures in the Slide Show are to be animated, select "Assign to all Pictures."   Then go to the few pictures that require a different Transition or Picture display time and set them individually.
   h.   If **all** the pictures in the Slide Show are to be animated, select "Assign to all Pictures."
   i.   Select "Test Slide Show" to see how the slide show will run.
   j.   When finished, "Exit" will close the "Customize Slide Show by Picture" box.

For best results...
Make your animation sequence picture dimensions in pixels as small as practical.
Select the Maintain Original Picture Size check box in Picture Attribs.

Picture animation is possible if the user's computer is powerful enough to rapidly display the intended animation picture sequence.   The quickest millisecond setting is 100 milliseconds.   This setting is an estimate for small bmp pictures on a pentium 133.   Different pictures formats may take longer to decompress and slower machines will require more time to display the pictures.

The picture size in pixels will have a large effect on the time it takes to decompress and display the picture.   Very large pictures may not produce a fast enough frame rate to provide satisfactory animation.

If your screen mode is set to 256 colors (from the program's menu bar, check under "Help"... "About" to confirm your screen mode), your animation sequence will flicker.   With 256 colors,   pictures must fade to black to prevent palette shifting.

HOW TO ADD TEXT TO PICTURES:

How to Add Text Using the Text Icon
1.   Select a "**Slide Show**."
1. Click the text icon.
2. Select a picture, by moving the mouse pointer to the file name of the desired picture, then click the left mouse button. The selected picture's name is highlighted in dark blue. The selected picture will be appear in the small view box.
3. Type the text in the gray text box on the right.   Add up to 500 characters of text to any picture.
4. The **Bold Text** button makes the font bold.
5. The **Clear Text** button erases all the text from the picture in the view box.
6. The **Panel Color** button allows the selection of basic or custom colors for the panel which supports the text.   The Frame Panel box must be selected and the Transparent box must be deselected for the Panel Color to be available.
7. The **Text Color** button allows the selection of basic or custom colors for the text.   Click **Define Custom Colors** to select a text color that is not in the basic colors.   By clicking anywhere in the colors box, a selected color will appear in the **Color/Solid** box.   To the right of the colors box, a narrow strip box allows the selection of different intensities of the chosen color.   Click **Add to Custom Colors** to add the custom color to the **Custom colors** palette.   Click **OK** to save your selections.
8. The **Font Size** slide bar allows selection of font size.
9. Selecting **Frame Panel** adds a border to the panel that supports the text.
10. Selecting **Transparent** makes the text panel invisible.
11. The **Text Position** radio buttons allow the text to be positioned on the selected picture.
12. The **Exit** button exits the text feature.   Work is automatically saved.
13. **Select one of the screen saver mode icons** to open Picture Attributes.
14. Check the "[x] **Show Text**" checkbox (the box should have an "x").

.   .   How to Add Text Using Thumbnails
A.   To get to the Add Text icon:

1. Select a Screen Saver Mode

2.   In "**Picture Attribs**.", check the "[x] **Show Text**" checkbox (the box should have an "x").
3.   Select a "**Slide Show**."
4.   Beneath the "PICTURES TO SHOW" box, select "**Thumbnails.**"
5.   Select the "**Add Text**" Icon (hand writing on pad).
B.   To add text:
    1.   Select a picture to add text, by moving the mouse pointer to the desired picture, then click the left mouse button.   The selected picture will be surrounded by a yellow frame.   The selected picture's name appears in the upper left corner of the text box.
    2.   Type the text in the text box on the Add Text form.   Add up to 500 characters of text to any picture.
    3.   Move the text (on the large view of the picture) to the desired location.   Move the mouse pointer to the text then hold down the left mouse button as you drag the text to the desired location on the picture.   The default position for the text is the upper left corner of the picture.

C.   Other text features and controls, in the Add Text box, can be selected for each individual picture as follows:

    1.   "**Select Picture**": To select a different picture, click "Select Picture"   then move the mouse

pointer to the desired picture and left click the mouse button.

2. "**Exit**":   Quits and closes the Add Text box.   If changes have been made to the text of a picture, a prompt will ask "Would you like to save the changes?".

3.   "**Clear Text**":   Removes text for the selected picture.

4.   "**Text Color**":   Text color for the selected picture can be chosen.

5.   **To choose a custom text color:**

a.   Click "**Text Color**."

b.   Click "**Define Custom Colors**."

c.   Choose (by clicking) a color box (which may be in gray scale) beneath "**Custom colors:**" that you want to change.

d.   Click anywhere in the graduated color palette to select a color.   The selected color should show up in the "**Color|Solid**" box.   If the "**Color|Solid**" box remains black, click on the triangle to the right of the graduated color column (far right) and move the triangle up the column.

e.   When the desired color is displayed in the "**Color|Solid**" box, click "**Add to Custom Colors**." The chosen color will appear in the "**Custom colors:**" box that is framed.

f.   Click "**OK**" to apply the custom chosen color.

6.   "**Font Size**":   Using the up or down arrows (triangles) select the font (text) size.   Font size can be different for each picture.

7.   "**Choose Font**":   Opens a box of options:

a.   Use the slide bar or arrows to view the font list.   Single left click on the font of your choice. A sample of the font will appear in the position of the words "Bold Text", found to the left of the font list.

b.   "**Bold Text**":   Single left click to select or deselect bold text.

c.   "**3D Effects**":   Use the slide bar or arrows to view the 3D Effects list.   Single left click the effect of your choice.   A sample of the effect will appear in the position of the words "3D Effects", found just above the effects list.

d.   Click "**Close Font**" to close the font options.

8.   "**Text Position**" allows the quick positioning of text for a particular picture.   Single left click the button for the desired position.   Click "**Apply**".

9.   "**Text Panel**" allows options for the panel the supports the text.

a.   "**Frame**" - When checked (an "x" in the box) the frame of the panel supporting the text shows.

b.   "**Transparent**":   When checked, the panel supporting the text is transparent, allowing the picture to show through.   To select a panel color, "Transparent Panel" must be deselected (no "x").

c.   "**Panel Color**" - Deselect "Transparent."   Use of "Panel Color"   allows the selection of a palette color or a custom color for the panel that supports text on the picture.   To choose a custom color see above (5. "**To choose a custom text color**" b-f).

1.   Select "**Save**" to save the text for a picture.   If the source for the pictures in the slide show is a CD-ROM, the text will be stored to your hard drive.

2.   "**Next**" allows the next picture in the slide show to be edited for text, without having to click "Select Picture".

3.   **Select one of the screen saver mode icons** to open Picture Attributes.

4.   Check the "[x] **Show Text**" checkbox (the box should have an "x").

HOW TO ADD WAVE FILES TO INDIVIDUAL PICTURES

Each picture can play a wave file designed specifically for that picture.   When Me Do runs with *Custom Settings* for a slide show, it looks for a WAVE (".wav") file of the same name as the picture it just loaded. If it finds a wave file, the wave is loaded and played.

   A. To make wave (.wav) files, a sound recording program and a microphone are required.   Windows 95 comes with a program usually installed under Accessories/Multimedia/Sound Recorder.
   B.   To add wave files:
      1.   Choose or make a wave file and save it in the standard windows wave   format (.wav).
      2.   Name the wave file the same name as the picture it was developed for , but change the file extension (last 3 letters of the file name) to "wav".   For example, for a picture file named "uglydog.bmp", the wav file should be named "uglydog.wav".
      3.   Copy or save the wav file to the same directory (or folder in windows 95) as the picture for which it was developed.
      4.   Insure there is enough display time or pictures to be shown, between wave files to allow the wave file to compete before the next wave file is to be played.   If a wave file has not completed playing before another is found, the next wave in line will not play.
      5.   Use the "**Test Slide Show**" button (found via "Slide Show"... "Thumbnails"... "Customize Slide Show by Picture") to insure the slide show behaves as you expect.   Display time can be adjusted with the Transition, Transition Speed and Picture Display Time options.
      6.   If you have used the Customize Slide Show by Picture Icon and have saved the customized settings before exiting this feature, you will be asked if you want to use the Customized Settings or the Picture Attributes settings when the Show Pictures button is selected or the screen saver runs.   Selecting Customized Settings will use the Transition, Transition Display Speed and Picture Display time set for each individual picture with the thumbnail feature.   If Custom Settings are not selected, these settings are taken from those set in Picture Attribs.

HOW TO CUSTOMIZE FRAMES

    a.   Select one of the Screen Saver Mode icons

to open **Picture Attributes**.

    b.   Select "**Frame Picture**", then "**Custom Frame**."

    c.   This opens "Set the Border & Bevels".

    d.   Choose the **Custom Frame radio button**.

    e.   For Outer and Inner Bevels choose: the color; width; and frame properties of inset, raised, or none.   To open the color palette, click in a box to the right of "Color".   Width can be set between 0 and 10.   With all widths at zero (0), the collage display can be shown without a frame.

Raised, Inset, and None properties give different effects, which can be viewed in the sample box by clicking the Preview button.

    f.   For Border, choose color and width.

    g. **Random Frames** (radio button) when selected uses three, randomly shown, default frames.

    h. **Custom Frame** (radio button) must be selected to make customized frames.

    i. **Reset** (button) sets the frame back to the default setting.

    j. Preview (button) shows, in the sample box, how the custom frame setting you selected will appear.

    k. OK closes the custom frame options.

HOW TO SETUP THE SCREEN SAVER

- From the program's menu bar, under "**Miscellaneous**," select "**Saver Set Up**".
- Me Do must be the current desktop screen saver to set a delay time for the screen saver to automatically start.
- Click the traffic light to toggle between "**Screen Saver ON**" and "**OFF**".
- Selecting "**Screen Saver OFF**" will stop the screen saver from automatically starting.
- "**Screen Saver ON**" allows the screen saver to run when the delay time has passed.
- Use the slide bar beneath "**Set Delay Time**" to set the delay time between 1-99 minutes.

Commands/Control Buttons

ADJUST SETTINGS

a   "**Flip Image Vertically**":   flips all images, in all slide shows,   vertically.

.   "**Flip Image Horizontally**":   flips all images, in all slide shows, horizontally.

.   "**BRG 24 Bit Color Order**":   Some video cards require BRG.   Most do not.   If the colors of your pictures do not look right, choose this option to see if there is an improvement.

.   "**Image in Gray Scale**":   Changes picture to black and white.

.   "**Photo CD Display Size**":   Allows selection of picture display size in pixels when using Photo CD-ROMs.   This feature will effect how long it takes to decompress your Photo CD pictures,   larger size selections increase the decompression time since more information must be brought in from the CD.   If the Maintain Original Picture Size option is selected in Picture Attribs, the picture size shown on your screen will correspond with the Photo CD Display Size.

.   "**Screen Mode**":   Message advising about palette shifting in 256 color mode.   Palette shifting will cause color changes in displayed pictures.

.   "**Fade Pictures to Black**":   needed for 256 color mode to prevent color palette shifting; optional for other color modes.   Select this box to transition pictures to black between pictures.

CLONE: Will copy (clone) any highlighted picture, or series of pictures, and paste the clone to the end of the slide show.   This feature is useful for building an animation sequence.

    a.   Select a slide show.
    b.   Select (by highlighting) a picture or series of pictures from the list in the "PICS TO SHOW" box.
    c.   Click the "Clone" button, beneath the "PICS TO SHOW" box, to paste the clone(s) to the end of the slide show.

COLLAGE MODE   Displays 4 pictures simultaneously, one in each quarter of the screen, and changes pictures one at a time.   Single Pictures are the default mode of operation for Me Do.   See **Picture Attributes** for detailed instructions.

KEYBOARD CONTROLS   While Me Do is running.

0-6:   Selects a new dither (color fill-in) mode, if your screen is operating in the 256 color mode.   15 bit or higher screen modes do not require dither.   When using a high color screen mode, these keys are not implemented and pressing them will end the program.

D: Displays the currently selected dither (color fill-in), if your screen is using the 256 color mode.   When using a high color screen mode, these keys are not implemented and pressing them will end the program.

M: Mutes midi or wave Audio music, until the M key is pressed again.

P: Pauses the Screen Saver Mode, until the P key is pressed again.

Space: When CD-Audio is playing, a CD-Audio interface bar shows.

Any other key: Ends Me Do.

MESSAGE ON SCREEN: allows a message to be posted.

    a. **Show message**:   selecting this will display the message on every picture.
    b. **Clear**:   deletes the message text.
    c. **Exit**:   closes the message box.

MISCELLANEOUS   (Found from the program's menu bar")   Features under "Miscellaneous" are "Saver Set Up", "Sleep Mode", and "Exit".

SET PASSWORD FOR SCREEN SAVER

Password prevents exiting, without entering the password, while the screen saver is running.

- **Password Protected**: If the "Password Protected" check box is selected, select "Change" and enter a password.   If you have never entered a password, but have the "Password Protected" box checked, the program is NOT password protected.   In this case, the program can be stopped by hitting the "Enter" key of your keyboard.
- **To Deselect Password Protected**:   Click the box in front of "Password Protected" to remove the "**x**".
- **To Change the Password Protected password**:   Click "**Change**" and enter the new password in both boxes that appear.   Click "**OK**" to accept.
- **To Prevent Bypassing Password Protection through Rebooting of the System**:   enter a password in the bios of your system.   Me Do can be bypassed through rebooting.   However, by entering a password into the bios, which works with the hardware of your system, rebooting to bypass the screen saver password can be thwarted.

PICTURE ATTRIBUTES   Selects settings for an entire sample or slide show.

All sections   below apply to Screen Saver in Single Pics Mode.

Sections a, c, d, e, f, i, j. k, and l, apply to the Screen Saver in Overlay Pics Mode.

Sections a, c, d, e, g, I, j, k, and l, apply to the Screen Saver in Collage Mode

Picture attributes with the eyes icon may be used in U See.

. **Randomize Picture Order**:   selection randomizes the order in which pictures are shown.
. **Set Delay to Milliseconds**:   allows Delay Between Pictures to be set between 100 and 6000 milliseconds; can be used to animate a series of animation images.   This setting can not be used in U See.
. **Picture Display Time**:   allows between 1 to 60 second delay between pictures unless the Set Delay to Milliseconds checkbox is selected.
. **Show Text:**   enables or hides picture text added through Thumbnails.
. ***Frame Picture**:   selecting "Frame Pictures" displays pictures with the default frame; deselecting "Frame Pictures" displays pictures without a frame.
. **Custom Frame**:   "Frame Pictures" must be selected to allow customization of frames (see How to Customize Frames).
. ***Maintain original Picture Size**:   picture size by pixels remains constant.   The portion of the monitor screen covered by the picture will change depending on the screen mode used. Common screen modes are 640x480, 800x600, and 1024x768 pixels.   A picture with an original size of 640x480 pixels will fill the entire screen in a 640x480 screen mode, but will cover proportionally smaller screen areas in the other screen modes.
. **Adjust Picture Size**:   Deselect "Maintain original Picture Size".   The   original picture size may be adjusted between 50% and 100% in display size.
. **Transitions**: allows selection and viewing of individual or all transitions (see #27).
. **Thumbnails**:   opens Thumbnails (see How to Build Thumbnails; How to Use Thumbnails to Edit a Slide Show; How to Customize Individual Pictures by Using Thumbnails).   This feature can not be used in U See.
. **Cut speed by 1/2**:   Slows down the transition time.   Needed for fast computers.
. **Transition Speed**:   Adjusts transition speed.   For fast computers, select cut speed by 1/2 and set the transition speed to the most (-) setting.

*   *These items are used even if the Custom Settings from the Thumbnail feature are used.*

RUN SLIDE SHOW

Selecting "Run Slide Show" runs the slide show.   If a customized version of the Slide Show has been developed with the Thumbnail feature,   you will be presented with a choice of using the Customized Settings or using the settings in Picture Attribs when the Show Pictures is selected.

SAVER SETUP   (Found from the program's menu bar, under "Miscellaneous").

Select whether or not you want this program to be your default screen saver.   If you select "YES", when you leave your computer unattended, the screen saver will begin to run after the selected delay time has passed.   If you select "NO', whatever screen saver you have as your default will begin to run.

SELECT PICTURES

Selecting "Select Pictures" opens the slide show list.   Both named and unnamed slide shows appear in the list.

SLEEP MODE: (Found from the program's menu bar, under Miscellaneous").

Sleep Mode lets the energy saving feature of your computer operate.   Set the "sleep time" by using the sliding bar beneath "Set Sleep Timer."   When the "sleep time" passes, the monitor's screen will go blank and Me Do will no longer display pictures.   The hard drive will no longer be accessed by the screen saver, so the energy saving feature will function.

TRANSITIONS: Controls how one picture changes to the next picture.

 Note: *To choose a specific transition for a particular picture, use the Thumbnail "Customize Slide Show by Picture" feature .*

 a. **Use All Transitions**:   click to use all 101 transitions.   Individual transitions may be deselected by clicking on the transition's selection box.

 b. **Clear All Transitions**:   removes all selected transitions.   Without transitions, pictures appear instantly, with no transition effect.   Individual transitions may be selected by clicking on the transition's selection box.

 c. **Randomize Order**:   chosen transitions are used in a random order.

 d. **View**:   brings up a sample box to view individual transition effects.

UTILITIES:

a. **256 Color Dither**:   For 256 color mode only, any one of 7 color dithers may be chosen.   Color dither affects how pixel colors are filled.   For example, if a picture that was originally scanned and saved in 16 bit color, many of the colors will not be available in a 256 color palette.   A color dither fills in the missing colors.

b. **End Me Do with Mouse movement**:   select this box to end the slide show/screen saver when the mouse is moved.   If the program ends unexplainably while the pictures are displaying, your system may be very sensitive to mouse movement.   Deselect this option to stop the program from ending when mouse movement is detected.

c. **Restart with picture that was last shown in slide show**:   select this box to begin the slide show with the picture that was last shown during the previous slide show activation.

WALLPAPER: Will display one selected picture as wallpaper or as tile behind the Windows desktop icons.   Selecting wallpaper or tile does not affect the slide shows or screen saver.

   a.   Select a slide show.
   b.   Select a picture from the list in the "PICS TO SHOW" box.
   c.   Click the "Wallpaper" button beneath the "PICS TO SHOW" box.
   d.   Select the Tile radio button for single picture, tiled wallpaper, or select Center for regular wallpaper.
   e.   "Exit" saves your selection.
   f.   "Remove" removes wallpaper from the Windows desktop.

OUR PRESENCE ON THE INTERNET:

Visit our Home Page on the internet to download our most current software and try out shareware versions of any of our software.   Our Home Page address is http://www.accidental.com.   Our email address is support@accidental.com.

COMMERCIAL VERSION

Reproduction, distribution or resale of Me Do is prohibited, except by authorized dealers.   A U See screen saver made with the personal usage version or shareware version of Me Do, is not allowed to be distributed or sold for commercial purposes, including business, product, or service advertising.   Free distribution of U See for non-commercial use is allowed, such as giving a U See slide show of vacation pictures to family members or friends.   If you require commercial usage, you must license this use by purchase of the commercial version.

The commercial version features for U See:

1. U See produces an install program that features ONLY the program Name you add.   I.E. "U See:" is deleted from the setup title.   The install function also shows the name of the producer (see 9 below) of the screen saver.   The program name appears in the program group made by install.

2. Your program name appears in the license form at the bottom where the user accepts the license agreement during program installation.

3. You may modify the file commlicn.txt.   This file presents the license agreement to the end user.   You may add your own information to this file.   This file can be found in the EXPORT folder under the folder to which the program was installed.   (C:\medo\export) unless the path was changed during program installation.

4. You may specify a default install folder for the program.   In other words, the intial path presented to the user is one you select.

5. You may specify a time limit for the screen saver if desired.   The time limit can be set from 10 days to 180 days.   After the expiration of the time limit you set, the user can no longer run the screen saver.

6. The Settings portion of the screen saver the user sees reflects the program name you specify,   "U See:" is not seen as part of the program title.

7. The program name you specify shows in the splash screen during program startup.

8. The program about box does not display warnings concerning selling or giving the product away for commercial use.

9. Enter the name of the company or entity you want to show as the producer of the screen saver.   The producer of the screen saver shows on the U See settings page, About Box, and during program install.

TROUBLE SHOOTING:

U See Screen Saver won't run: The message Invalid file format shows when attempting to run the U See screen saver.   Since U See is a 16 bit application, the program cannot use long file names.   If the picture file name you are attempting to use contains a space in the original file name, U See may introduce an error into the picture as it attempts to write the file to a truncated file name.   To avoid this possibility, insure your pictures **do not** contain a space in the file name.   If possible, name the picture with an 8.3 file name (8 characters followed by a period and 3 additional characters).   Example file name --- myPictur.tif.   If the file name is not the problem, we recommend that you run Me Do with the slide show and settings you are using when making the the U See screen saver.   If the Me Do application stops displaying pictures with an Invalid file format error, you will need to remove the picture that caused the error from the list of pictures to show.   Once Me Do is working with the complete slide show, you will need to start U See and make of new U See screen saver from the modified slide show.

Color variations (1):   Unnatural color variations, such as blue faces on people, can be caused by an installation error or scanning done with an improper color order.   Reinstall the program to correct installation errors.   The BRG (blue, red, green) color order (found through the Adjust Settings icon 🖌️) can be deselected.   Deselecting the BRG color order may affect the appearance of pictures, usually with blue and red being substituted for each other.   If your pictures have unnatural color variations and the BRG color order is deselected, select BRG color order and reattempt display of the pictures.

Color variations (2):   If pictures look "icky," check the number of colors being used.   Some video cards may not support more than 256 colors, for these, changing the dither (through Utilities) 🔪 may help.
   a)   For Win95, go to Control Panel;   Display;   Settings;   Color Palette... and select either 16 bit or 24 bit.
   b)   For Win 3.x,   from the Program Manager, go to the Main group; Windows Setup; Options; Change System Settings; Display... and use the slide bar arrow to select 16 bit or 24 bit.

Error Number 6 or a Windows MCi error, with midi files: This error message may be caused by invalid data in a midi file or invalid midi file drivers.   When midi files are added to the program, test each file by clicking "Test Audio."   If music/sound is not heard, there is an error with the file or the midi driver.   The solution is to remove the file.

Flickering Between Pictures: If you use 256 color mode, the pictures will fade to black between transitions.   Fading to black causes the illusion of flicker.   The solution is to choose a different color mode (see Color Variations (2) above).

General Protection Fault or your system hangs: This is usually caused by an error in the picture file that is attempting to show.   Restart Me Do and select the offending slide show.   From the list beneath Pics To Show, highlight the suspect file then select View Picture.   If the picture shows in the Small image viewer, it is probably OK.   If it will not show, some error in the file is causing Me Do to have trouble using this file, you will need to remove it from the List of Pictures to Show.   If you are using scanned pictures, follow the Scanning Guidelines listed below.

Invalid File Format: This error message occurs if an executable file or a document file is renamed as a picture file format or if Me Do can not recognize the file format.

Music CD plays, but not from Me Do: The CD is playing from the Windows CD player and not accessing Me Do.   Stop the CD player that comes with Windows; restart ME DO; do not open the CD door.   To change your system settings, so the CD will play from ME DO and will not automatically start when you close the CD door:
   open the Control Panel;
   double click on System;
   select Device Manager tab;

double click CDROM (an icon usually is present);
select your CD drive;
choose the Settings tab;
under Options, toggle the Auto insert notification to off (no check in the box).

Music Files won't play: Insure the "Music Enable" icon found on the program's main screen is selected.   If your midi music plays a midi file, but won't start the next midi file when the previous one has finished, the last midi file to play most likely has an error that precludes the program from determining when it has ended.   If your midi music won't continue from file to file, eliminate the last file to play from the midi list.

Pictures look "icky":   Several causes and solutions:
1)   See "Color variations (1) & (2)" above, or
2)   If pictures look "off" after installation, reinstall the program without removing the first installation, or
3)   Shut down your system and reboot.

Program Stops when using some Transitions: Some video cards may not be able to handle certain transitions.   Clear all transitions and run individual transitions, until the transitions your video card can not use are identified.   Deselect the transitions causing problems.

Screen goes blank after screen saver has been running for a period of time: From the program's menu bar, under "Miscellaneous", check Sleep Mode.   Insure Sleep Mode is turned off (Don't Sleep).   If Sleep Mode is set the bar will read, "Sleep after 'x' minutes," and the energy saving feature of your computer system will activate, causing the monitor's screen to go blank.

Some JPG pictures won't display: Me Do must have approximately 60% of your system recourses free to reliably decompress and show JPG compressed pictures.   Close some open applications to increase system recourses then reattempt to run Me Do

Some JPG pictures won't display(2):   Some jpg pictures are not standard jpg.   Me See can read some, but not all, of the jpg formats that exist.   If the picture won't display in the small view box, the picture may be a non-standard jpg. .   Me Do and U See can not display "Progressive" JPG pictures.   Some JPG pictures available on the internet are progressive images.

Some pictures won't display: When you add a picture to the slide show, check it in the small view box. If the picture won't display in the small view box, the data may be corrupted and the picture won't display in the slide show.   If you are using scanned pictures, follow the Scanning Guidelines listed below.

Sound volume changes on system: On some systems, the system sound volume for wave files becomes set to its lowest setting after exiting Me Do.   The system sound actually is acquiring the volume level setting of the program.   Whatever sound level you want for your system wave files needs to be set in Me Do.   To set the volume level in Me Do:
  go to the program's opening screen;
  choose Select Music;
  choose Wave Audio;
  select the drive and directory of a .wav file.   (Usually Windows supplies several .wav files.);
  click Add (at least one .wav file must be added to set the volume level);
  click Test Audio;
  using the scroll bar, adjust the volume between Less and More to where you want your system sound volume;
  click Save and Exit

Text added to pictures won't show: Go to Picture Attributes and insure the [x] "Show Text" checkbox is checked.

Threed.vbx out of date: Two versions of threed.vbx may be on the hard drive in separate directories. The solution: Threed.vbx must be in the Windows\Syxtem subdirectory.   If Threed.vbx is in the Windows directory, rename or delete this file from the Windows directory (insure Threed.vbx is in your Windows\system directory (folder in windows 95), if necessary reinstall Me Do.   Once only one instance of Threed.vbx is on the hard drive, in the Windows\system directory, Me Do will run.

Thumbnail settings changed: You must choose the **"Save Icon"** before moving, swapping, or deleting pictures or the values assigned to each picture may be transferred to a different picture than desired. The solution is to edit the thumbnail in error.

SCANNING GUIDELINES

Scanned images can be extemely large if scanning is accomplished at extremely high DPI or the Image size is not properly controlled.   Large Image files (sizes of a mega byte or more) are unacceptably large and must be resized or scanned again in order to work reliably with Me Do.   The following guidelines may be helpful when scanning pictures for use with this program.

 1.   Set the scanning DPI to 92 or less.   Most computer monitors can not show pictures at resolutions greater than this.   Scanning a higher DPI only increased image size (RAM requirements) and file size. Higher DPI pictures will not look better on your screen.

2.   Set the image size to Pixels rather than inches.   Scan your picture to 640 x 480 pixels or less.   If scanning to this size is not practical, once the picture is scanned, reduce or crop it to no more than 640 pixels wide and no more than 480 pixels high.   If your screen mode is 800 x 600 pixels, you can substitute 800 for 640 and 600 for 480 if necessary.   Your end picture size should be no more than the screen mode you are using.   Pictures larger than the screen mode (in pixels) take extra memory and disk space and produce no increase in viewing area.

3.   If you are using a 256 color screen mode (versus 16 bit, 24 bit or 32 bit color depth) you should save your scanned pictures in 256 color rather than 24 bit color.   This will significantly reduce the picture file size and RAM requirements.

4.   Save your pictures as JPG, medium resolution if possible for the smallest file size with reasonable picture quality.   Other formats will produce larger file sizes, but will load faster.   BMP pictures will load the fastest, but produce very large file sizes.

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This Software is owned by Accidental Software and is protected by United States copyright laws and international treaty provisions.

Me Do Software is designed solely for End Users.   The purchaser of Me Do shall use the software on only a single computer or workstation which is not used as a server.

Me Do Software shall not be modified or copied, except for one backup copy or transfer to one hard disk.

U See is an exportable stand alone screen saver program.   The U See program is copyrighted by Accidental Software.   The U See program that accompanies Me Do may be given away only as part of a personal use screen saver produced and exported from Me Do.

U See shall not be distributed or sold for commercial purposes, including, but not limited to business, product, or service advertising unless this activity is licensed from Accidental Software by purchasing the Commercial Version of Me Do.

Current contact information (subject to change):

Accidental Software
13245 Skiomah Rd
Apple Valley, CA 92308

Tel: 760-247-2804
Fax: 760-247-6819
Email: Support@accidental.com

REGISTRATION

Two options:

1. Personal use version. $39.95.

What do you get?   All shareware limitations are removed.   The program allows up to 1000 pictures to be added to each slide show.   Any U See screen saver made with Me Do can contain up to 1000 pictures. All registration reminders are removed from the Me Do program and U See screen savers no longer show the limited edition flag.   U See screen savers made with Me Do can be given away to family or friends for non commercial use.

2. Commercial version $100.00.

What do you get?   All the features of the personal use version plus enhancements to U See screen savers you make (see commercial version) including NO restrictions on the use of any U See screen savers made with Me Do.

How to get it?

You can purchase and immediately receive either version of this program on the internet through Albert's Ambry.   Transactions are via credit card with the option of making the purchase over a secure server. Registration at Albert's Ambry also eliminates shipping and handling costs.

Personal Use Version -- Please go to http://secure.alberts.com/p?product=770&source=authprg

Commercial Version -- Please go to http://secure.alberts.com/p?product=755&source=authprg

OR

Call Accidental Software at 1-800-771-6746 (US and Canada only) or 1-760-247-2804.   We accept Visa, MasterCard, Discover or American Express.   After verification, we can deliver the registered version or commercial use version of the program to you by one of the means listed below.

>   Email attachment: No extra charge, the program will be Emailed to you via Email atttachment.

>   CD-ROM: The program on CD-ROM will be sent to you via US Mail.   Add $5.00 ($7.00 for foreign orders) for the CD, shipping, and handling charges.

OR

Print an order form and send it along with payment to Accidental Software at the address listed below. Foreign orders: send an international money order or a check drawn on a US bank.   The program will be supplied on CD-ROM.   Orders will be shipped via First Class US Mail (Airmail)

Send order forms to Accidental Software
                        13245 Skiomah Rd.
                        Apple Valley, Ca. 92308

REGISTRATION/ ORDER FORM

Me Do registration form.

_____ California residents only. Email order

	Personal Use Version	Commercial Use Version
Me Do email registration	$39.95	$100.00
California sales tax @ 7.75 %	$ 3.10	$ 7.75
Total	$43.05	$107.75

_____ California residents only. CD order

	Personal Use Version	Commercial Use Version
Me Do registration	..$39.95	$100.00
California sales tax @ 7.75 %	$ 3.10	$ 7.75
CD-ROM and shipping and handling	$ 5.00	$ 5.00
Total	$48.05	$ 112.75

_____ (Non California) residents, including foreign.   Email order

	Personal Use Version	Commercial Use Version
Me Do email registration	$39.95	$100.00
Total	$39.95	$100.00

_____ (Non California) U.S. residents. CD order

	Personal Use Version	Commercial Use Version
Me Do registration	$39.95	$100.00
CD-ROM and shipping and handling	5.00	$ 5.00
Total	$44.95	$105.00

_____ Foreign Orders. (Non U.S.). CD order

	Personal Use Version	Commercial Use Version
Me Do registration	$39.95	$100.00
CD-ROM and shipping and handling	7.00	$ 7.00
Total	$46.95	$107.00

Indicate one of the 5 categories above.   Email orders must include an email address for delivery. Enclose a check or money order for the Total amount shown.   All checks or money orders must be drawn on a U.S. Bank.   Send to:

Accidental Software
13245 Skiomah Rd.
Apple Valley, Ca. 92308

All orders are shipped via First Class US Mail.

HOW TO MAKE A U SEE SLIDE SHOW TO GIVE AWAY

U See limitations: U See can display images in the following formats only.   BMP, DIB, JIF, JPG, PCX, PNG, RLE, TGA, TIF (uncompressed only).   If the slide show you want to export as a U See screen saver contains images of any other format, those images must be deleted from the slide show in question or converted to one of the picture formats listed above.   We recommend using or converting images to the JPG format when exporting a U See screen saver since file sizes for JPG images are usually significantly smaller than with other formats.

Company: Commercial version users select this button to enter the name of the company or entity they want to show as the producer of the screen saver.   The producer of the screen saver shows on the U See settings page, About Box, and during program install.   This button is not available in Shareware or Personal Use versions of Me Do.

Size Option: If you are primarily making U See screen savers on floppy disks or you want to insure the smallest program size for Email,   you can make a U See screen saver that is approximately 550K smaller than a standard U See screen saver.   This should only be done if you are giving a second U See screen saver to some one who already has a U See screen saver installed on their system.   When this is the case, the end user doesn't need all the files needed for the screen save engine since they are already on his system.

CAUTION: If the end user does not have a U See screen saver already installed on his/her system, do not select this option since the screen saver you send them will not run or install.

Use U See to make (export) a screen saver from any slide show built in Me Do.   Set the picture transitions, music, and picture attributes in Me Do the way you want them viewed in the U See screen saver you make.   The U See screen saver you make is the same as the Me Do slide show you have chosen, except that U See may have a few limitations in the picture attributes.   Picture attributes with the

eyes icon may be used with U See.

Please remember that U See screen savers shall not be sold or distributed for commercial purposes, but can be given away to friends and family galore.

Recommended procedure:

> Build a slide show in Me Do.

> Select the picture transitions.

> Add text to the pictures.

> Add midi, or wave music for the slide show.

> Select Single Picture Mode, Overlay Mode, or the Picture Collage Mode.

> Set the Picture Attributes as desired for the mode selected (including picture frames).

> Run the screen saver to verify that it is the way you want it to be in the U See screen saver you produce.

> Stop the screen saver, select the U See icon after Me Do starts again.

Check off all 5 steps indicated and select options as they are presented.

Select the Write U See button.

Note: Select the target (drive or folder)   Allows you to write the U See screen saver you are producing to floppy disks or a folder on your hard drive.   If the U See screen saver is written to a folder, the folder may be zipped and the U See screen saver then attached to an Email to be sent over the internet, or you may use your CDR software to write the contents of the folder to a CDR.

Writing the U See screen saver to a CD.   (Requires a CD-ROM capable of writing to a CDR)

If you want to write the U See screen saver you made to a CD-ROM to give to an individual,   choose a folder for writing the screen saver.   Once the screen saver has been successfully written to the folder, use the software provided with your CD writer to write the contents of the folder to a CDR.   Do not zip the contents of the folder.

End product (U See Screen Saver):

The U See screen save produced with the above procedure will be a screen saver that emulates the screen saver that is seen when Me Do runs with the selected Slide Show.   The U See screen saver can be viewed on your computer.   Run Setup.exe from either the floppy disks or the folder to which it was written.   Select U See or the screen saver name (commercial users) from the Start menu to see the screen saver.