

Christmas Slots

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About Christmas Slots

Christmas is part of a series of seasonal/holiday slot games published by Ultisoft, Inc. Halloween Slots is also available and others will be released soon.

This is a three payline slot machine game. Up to three coins can be bet on each spin. Winnings are based on the symbols on the payline. A payline is only active if there is a coin bet on it. There are also several bonus features which make Christmas Slots very fun and also adds an element of skill to the game.

The game will detect the number of colors available and will use either True Color (24-bit) graphics or 256 color (8-bit) graphics depending on your graphics card's capabilities. The game will also adjust to your current resolution and will take up the full screen.

Please send comments, suggestions and bug reports to support@ultisoft.com

Keyboard Controls

Besides using your mouse to control the game, you can use your keyboard for betting and for spinning or stopping the reels

To Bet one Coin: Press B

To Bet max Coins: Press M

To Spin: Press the Enter Key or the Space Bar

Placing Bets

Click the "Bet 1" or "Bet 3" buttons to place your bet. You can also press the "B" or "M" buttons to place bets. Click the "Spin" button to spin (or hit the "Enter" key or "Space Bar"). You can continue to bet the same amount by just spinning.

Borrowing Credits

Click on the Borrow button to borrow (or repay) credits. A new game starts with 1000 credits which are considered borrowed.

Payoffs Chart

Click the PAYOFFS menu item within the program to view the payoff chart. The payoff chart lists the amounts won for various winning paylines and bonuses.

Remember that payline winnings are based on one coin bet. If you bet three coins, the payoffs would be tripled.

Bonuses

Holds

Effective use of holds is the key to beating this game. You can spend a hold by clicking the flashing "Hold" box above and of the three slot reels. You can only hold a reel if you have collected one or more holds and if the last spin was a losing spin. You cannot hold any reel after a winning spin.

When you hold a reel, that held reel will not spin/change during the next spin. Use holds to increase your chance for a winning payline, or to help you get to the bonus game. For example if you hold a reel with a "3" on it, you will add three points to the candy stick on your next spin.

Below is an example of a slot symbol which earns you a HOLD. It has an "H" on it.



Pick a Present

There is a bonus game in Christmas Slots. You get to the bonus game when the candy stick on the right side of the game screen becomes fully lit. You light the 14 parts of the candy stick by collecting points which appear on some of the slot symbols. These range from one to three points. For every point collected, another ring of the candy stick is lit. Only symbols which appear on active paylines (paylines with a coin bet) count. Below is an example of a symbol with a point on it.



You lose all your collected points if you get a slot symbol with an "X" on it (see below). When this happens, your candy stick will become completely unlit, and you must start over in your efforts to go to the bonus game.



Loading and Saving Games

You can save a game at any time by clicking the SAVE GAME button. You will be able to name your game anything you like up to 30 characters.

You can then load any of your saved games by clicking the LOAD GAME button.

Your current game is saved automatically when you exit the game. When you run the game later, your last game will be loaded automatically.

Company Information

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Christmas Slots Design Credits

- n Concept: Mark Comish
- n Programming: Mike Comish
- n Graphics: Mark Comish
- n Animations: Matt Comish
- n Additonal Graphics, Sounds and Ideas: Matt Comish

Ultisoft, Inc. is owned and operated by the three Comish brothers (Mike, Mark and Matt).

