

The PIE JACKER Story...

The year is 2020, so look sharp!

In this future, there aren't enough customers.

But there are lots of pizzerias
and lots and lots of [pizza drivers](#)
They call themselves [PIE JACKERS](#).

They don't have a big company..
Hey, they don't even have a license.
Just a fast ride, a video cell-phone and plenty of nerve.

When hunger strikes, the customer broadcasts an order over the
Pizza-Net. All the Pie Jackers receive the order at the same
time, and they race to deliver the Pizza.

The first Pie Jacker gets a [tip](#).
[Everyone else gets nothing](#).

How to Win

The object of the game is to take over the whole continent of North America.

You need to compete in each [territory](#). If you satisfy all your orders in that territory, you get a permanent franchise. You win this game when your franchises are established in all seven territories.



Some of these territories cannot even be entered without special [expensive equipment](#). You'll need your tip money!

Getting Started

Installation

Launching Pie Jackers

Under your Start button, in the Programs List, you'll find the PieJackers icon in the Pie Jackers group.

Click on it to launch the game.

When the Game is loaded, all you need to do to start racing is pressGO! But there are lots of options for more fun:

The Controls

The Vehicle

Pie Jackers race in magnetic ships, racing down levitation tubes, to the customers house. The ships have four controls: acceleration, left, right, and reverse engines.

The tubes go right to the customer - sort of- and they are easy to follow. But Pie Jackers have to be able to be alert and steer sharply because of all the obstacles in the tube.. including hungry pigs on motorcycles!

TIP: All the ships (except for Dozer's) have engines that tend to overheat. If you **pump the thruster**, you will notice **improved performance**.

Keyboard

Steering	[left arrow]	[right arrow]
Thrust (Pump it!)	[up arrow]	
Reverse thrust (brakes)	[down arrow]	
Fire Weapon	[spacebar]	
Quit Race	[escape]	
Pause	[P]	

Joystick

Steering	[left]	[right]
Thrust (Pump it!)	[forward]	
Reverse thrust (brakes)	[backward]	
Fire Weapon	[trigger]	
Quit Race	[escape]	
Pause	[P]	

Mouse

Steering	[left]	[right]
Thrust (Pump it!)	[left mouse]	
Brake/Reverse	[down]	
Fire Weapon	[right mouse]	
Quit Race	[escape]	
Pause	[P]	

Tips

Your tip depends on the difficulty of the Territory. You also get a higher tip for a pizza with more fancy toppings.



Anchovy

But customers hate it when you are slow, and they hate it when you mash their pizza and they hate it when the pizza arrives with the wrong toppings.



mushroom

Sometimes they will refuse to accept the pizza. But if they do accept it, they will always reduce the tip. So drive fast, drive carefully, and don't pick up the wrong toppings.



pepperoni

Powerups and Weapons



The most common powerup is the **Nitro**.  This special fuel will give you an extra burst of speed just when you need it the most.



All Pie Jackers have **Mozzarella Cannons**.  They can fire five rounds of cheese at a time. But the cannon takes about a second to regenerate each shot so be careful with the ammo!



The **Jalapeno**  is a homing weapon. If you find one, grab it! You'll get five heat-seeking hot peppers that will fly right up your opponent's tail pipes.

Bob's Garage

Visit Bob's Garage. With the tips you earn, you can trick out your ship with the special equipment to get into the tougher territories:

The **Streetboard** - gets you into *San Andreas*

The **Snorkelizer** - need it for *No Lando*

The **Taxicopter** - can't go to *Time Squared* without it

The **Ski Thingy** - required for the *Calgary Stampede*

The **BadBoy** 2000 & 4000 - special engines good everywhere

Bob's cash register shows how much is in your account. Point to an item and its price will show up as well. Click to actually make the purchase.

Bob won't sell you something that you can't afford or that you already own.

Territory Selection



Pie Jackers has seven territories to conquer, each one a bit of futuristic North America.

Three are free to enter:

Capitol City



The seat of government: monuments to slalom around, bridges to scoot by and one very hungry President.

Motor City

[full version only](#)



Industrial strength factory town. Watch out for crushing pistons, carwash brushes, big magnets and sparks,.

Baja 'Merica

[full version only](#)



Fly through cliff-side dwellings, adobe cities, Spanish missions, ghost towns and end on a massive pyramid.

And four territories require special equipment.

Calgary Stampede

[full version only](#)



Frostbite Surfing down with luge runs, around monster snowmen, over ski jumps and across the ice.

Time Squared

[full version only](#)



Wake up in the city that never sleeps.
It's stop and go, and (zoom and crash)
among the fishmongers, bums, and stockbrokers.

San Andreas



Ride from Hollywood to the Redwoods through earthquakes, shattered freeways, and miles of fast food.

No-Land-o

[full version only](#)



Florida has sunk underwater, but it didn't hurt the theme park business (which took over Cape Canaveral.)

Copilot Selection

In the Copilot lounge, you choose your Pie Jacking partner. Each copilot has a different attitude and unique ship.
Read this; but fly with them all to find your favorite.

Flaco



Flaco is cool. He doesn't get mad. He doesn't get even. He gets going. He is a low riding lizard with a quick wit. He'd rather do the driving himself, but hey, they took his license.

Flaco's Ride



He's low and steady, of course. But not that slow. He can get [going pretty fast](#) if he pumps the gas. What he lacks in ultimate speed, he makes up for in smoothness and a deadly accuracy.

Nikki

[full version only](#)



She is a Lynx, the true American wildcat. No kidding. Nikki gets what she wants and she wastes no time about it. And put her behind the wheel? Watch out, world! She stomps the pedal and she's outta here.

Nikki's Ride



__Nikki changes her mind in the wink of an eye. She needs a ship that is as nimble as she is. [Speed and grace](#) - like a cat. What else does a cat need? Nine lives...

Quiverly [full version only](#)



Ever see a tapir? You have. Tapirs are always in nature videos.

Here's a tapir being eaten by a lion. There's a tapir being eaten by an anaconda. It is no fun being tiger chow, and Quiverly has that nervous laugh that you hear on the bottom of the food chain.

Quiverly's Ride



Quiverly is a wimp, right? So his vehicle must be pretty lame, right? You bet. You wouldn't like it. Don't even [try](#) it... But, I'll take it. Just as a favor to you.

Dozer

[full version only](#)



He's an ex-Marine. 1000% Semper-Fi. In fact, he's the son of one of the toughest Marine Drill Sergeants there ever was. Believe it! Dozer's Mom could kick some mean butt. And Dozer lives up to this. If you ride with the bull. You are gonna get the horns, so be ready, Freddy.

Dozer's Ride



Dozer is tough and you know his ship can take a beating, too. He can absorb impact like a punching bag, and come back for more. And he keeps a steady heading when he is pelted by weapons. You don't have to [pump the accelerator](#) with Dozer, he's got a heavy hoof anyways.

Options

Save a Game

Saving a game preserves the progress you made earning tips, purchasing equipment and winning territory. Press the Computer button on the Main Console, then press Save and choose one of the eight game slots. If you choose one that is currently being used to store a game, that previous game will be lost. Then give your saved game a name.

Load a Game

Loading a game allows you to resume playing with the tips, equipment and territories you had before. To load a game, simply press the Computer button on the main console and then the Load button on the Pie Jacker computer. Then choose the game you want from the list presented to you.

Copilot Options

There are two options that affect how much of the copilot you see. The more you see and hear of your copilot, the less you see of the world outside. Click on the button to cycle through the options.

Copilot In Front You sit in the Captain's chair and the copilot's in the Lookout chair. You see and hear the copilot.

No Copilot You fly solo. You do not see or hear the copilot.

High Scores

Press the High score button to see the best times for the current territory. These are the champions in your house.

Find the world-wide high scores on www.bigfun.net.

Multi-Player



A multiplayer Pie Jacker game consists of two, three or four linked computers racing together. Each game has a single host who initiates the game.

A large network might have up to four simultaneous games, each with up to four players.

To play Multiplayer Pie Jackers, you must have two computers with a modem connection, or up to four computers on an IPX or TCP/IP network. Information on setting up these connections is available in your Windows 95 documentation. Verify this basic connectivity before proceeding.

Click on the Head-to-Head button on the Main Console. Choose the appropriate protocol. If there are active games on your network, they will show up on the next menu. You can choose to join one, by clicking on it. You will enter your name, and join a game that is shaping up, or you can choose to host a game by clicking on the **Start a New Game** button. You enter your name, which becomes the name of the game.

Multiplayer Screen

The multiplayer screen shows the progress of the network game. It shows the players and their copilots. Each player has a red and green light that indicates when he is ready to start the game. When everyone likes the choice of copilot and of territory selection, all lights will be green and the game will commence.

Copilot Selection

When you join the network game, you will be assigned a copilot. You will see your name next to **Quiverly's** picture, for example.

But what if you want to play with **Nikki**?

No problem, you just click on Nikki's picture, and she's your buddy. If someone else already had Nikki, too bad. That person now has your old pal, Quiverly. Good luck.

Of course, if it is that easy for you to steal, it is just as easy for someone else to steal your copilot. It could happen.

Nobody gets to play until everyone is satisfied.

Territory Selection

At any time, any player in your game can choose which **territory** the group will play, simply by pressing the corresponding button. Since the other players have not yet agreed to play that level, their lights automatically turn red.

Go

Beside each character are red and green lights. Your light turns green when you press your GO button. When all present players are green, -everyone is ready - and the game starts!

Quick Key Codes

Main Menu

[enter] Go
[C] Copilot Select
[L] Level Select
[P] Parts Shop
[D] Disk Menu
[M] Multiplayer
[esc] Exit

Level Selection

[D] Capitol City
[C] Calgary Stampede
[F] No Lando
[N] Times Squared
[A] San Andreas
[M] Baja 'Merica
[R] Motor City

Copilot Selection

[F] Flaco
[N] Nikki
[D] Dozer
[Q] Quiverly

Parts Shop

[1,2] Bad Boys
[C] Ski Thingy
[N] Taxicopter
[F] Snorkelizer
[A] Streetboard
[esc] Quit

Disk Screen

[S] Save
[L] Load
[H] High Scores
[O] Options
[esc] Quit

Customer Screen

[esc] Quit
[enter] GO

[M]

Map

Improving Performance

Processor:

Obviously, the faster your processor, the better Pie Jackers will perform. If you have a 486, Pie Jackers will not run. If you have a very slow Pentium, it will not be much fun.

Memory:

Up to a point, more memory helps Pie Jackers run faster. It is a simple situation: If there is not enough memory, Windows will use the Hard Disk for memory. This is very slow and causes hitches in the game as Windows uses the disk. If you notice this happening, you should increase the available memory by closing down all other programs, or perhaps by installing more memory chips.

Disk Usage:

If you have plenty of hard disk space, it can be used to start Pie Jackers faster (see Hard Disk Installation)

Video:

A big part of decent performance is the video card. Be certain that your card is based on the PCI bus.

Cheat Codes

There are no "**cheat codes**" to Pie Jackers. Really.
And if there were cheat codes, you wouldn't find them here,
would you?

Better to try our website: www.bigfun.net.

PIE JACKER Ordering Information

This is the **free demo version** of *Pie Jackers*.
Enjoy it!

This version has only two territories and
part of one copilot (*Flaco*).
When you are ready for the full version,
with **seven exciting territories** and **four funny copilots**,
see your retailer.

For more information:
call toll-free **1 888 793 7793**
Promo #: 44020
Title #: 401125

or visit either **www.SSInteractive.com**
or **www.BIGFUN.net**

