



How to play

As the game starts, there are three color tiles on the game board. To move a tile, first click it and then click the free cell where you want it to move. You can move a tile only if there is a path of free cells between the tile and the target cell. If the path exists, you see it as the gray arrows.

When you manage to arrange at least 5 tiles of one color in a straight line - horizontal, vertical, or diagonal - these tiles disappear. Otherwise, each time you move a tile, three new tiles are thrown on the board (you can see them on the top bar).

The game is over when tiles occupy the whole board.

Scoring

Scores are given for each straight line of one color.

You get 10 scores for the first 5 tiles in a line plus 12 scores for each extra tile (6-th, 7-th, and so on). You can see your current scores on the top bar.

How to register

Please visit the page <http://www.aha.ru/~panksnet/newlines.htm> to get the latest information about registration.

