

Click and Learn: Money Matters

Menu Commands

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Menu commands

The Menu offers the following commands:

[Lets Go Shopping](#)

This starts the Lets Shop selection.

[Penny Candy](#)

This starts the Penny Candy selection behind Papa Pellegrini (Pail-a-greeny).

[Shopping Spree](#)

This starts the Shopping Spree selection.

[Pick One](#)

This starts the Pick One selection.

Lets Go Shopping

This command lets you look for a specific item wanted.

Penny Candy

This command lets you pick from the candy selection in the candy closet up to the amount of money you have.

Shopping Spree

You've just won a shopping spree and now it is time to spend it!

Pick One

This command lets you pick any item and then go and purchase it.

Options menu commands

The Options menu offers the following commands:

Prevent Overspending	Allows you the option to keep from trying to overspend when you purchase an Item.
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Window menu commands

The Window menu offers the following commands:

Minimize	Allows you to minimize the window.
<u>Full Screen Size</u>	Allows you to Maximize the window.

Full Screen Size

The Full Screen Size command expands the play area to the entire screen. This prevents any activity outside the play area. This is also a safety feature to prevent children that can't read, to close the game.

Register commands

The Register command displays the information needed and how to register your product.

Help menu commands

The Help menu offers the following commands, which provide you assistance with this application:

<u>Help Topics</u>	Offers you an index to topics on which you can get help.
<u>About</u>	Displays the version number and the credits for Click And Learn Games.
<u>Catalog</u>	Displays the Wyvern Studios catalog.
<u>License Agreement</u>	Displays the License Agreement for Click And Learn Games.

Exit command

Use this command to end your current game session. You can also use the Close command on the application Control menu.

Shortcuts

Keys:	ALT+F4
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Help Topics command (Help menu)

Use this command to display the opening screen of Help. From the opening screen, you can jump to step-by-step instructions for using Click And Learn Games and various types of reference information.

Once you open Help, you can click the Contents button whenever you want to return to the opening screen.

About command (Help menu)

Use this command to display the copyright notice and version number of your copy of Click And Learn Games.

License Agreement command (Help menu)

Use this command to display the License Agreement for your copy of Click And Learn Games.

The Game

The Game Area

A game consists of the Store, a moving hand, a moving black X, and some Shelves of items.

- THE STORE: This is where there are all different choices of what type of purchasing you would like to do. Using the MOVING HAND you can find them and make them. In the beginning screen there are four buttons that are on the front of the desk, one in the upper right side of the screen, and one in the side screen:
 - LETS SHOP: This choice is [Lets Go Shopping](#) .
 - PICK ONE: This choice is [Pick One](#) .
 - SHOPPING SPREE: This choice is [Shopping Spree](#) .
 - THE EXIT SIGN: [Exits](#) the game.
 - PENNY CANDY: This choice is [Penny Candy](#) .
 - COUNTER: Returns you to the store counter.
- MOVING HAND: This is the hand used to select choices, items, or other things. The MOVING HAND is also used to press the buttons in THE STORE.
- MOVING BLACK X: This means there is nothing here that effects the game play.

Object

Is to teach about money, the value of each currency up to ten dollars, and how to purchase things.

