

# Battle Of The Oggs

Demo Version(50 turn limit)

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Presented By

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## Introduction

Battle Of The Oggs is turn based strategy game in which your primitive tribesmen battle to reclaim islands taken by your enemies. Players must fight the two computer controlled tribes for territory, collect resources ( Food, Wood, Stone, Crystal ), produce and upgrade weapons for your tribesman and fortify islands to withstand an enemy attack. Strategic planning and the placement of your forces is needed for a victory of Battle Of The Oggs. Randomly generated map makes game playable over and over.

## Story Line

Laying on his deathbed King Brak of the Oggs called for his military advisors to warn them that his two enemies were sure to attack all Ogg islands once he past away. Brak and his advisors came up with a plan to organize and train the Ogg tribesmen to use weapons for the defense of there villages. Once enough resources were found and the tribesmen were trained well enough, they should go on the offensive in order to reclaim all islands that the two enemy tribes had taken. The major goal is to defeat the other two tribes and unify the Ogg islands to previous state that King Brak had worked so hard for so many years ago.

The first enemy was Krog the leader of the Moon people. This tribe believed that there god came from the moon and that was the final resting place of the dead. The Moon people broke away from the Oggs and moved to the northern poler cap so they could see the moon at all hours of the day, but that had to change because of the bitter cold temperatures and poor fishing season famine had set in on the Moon people. Krog sent spies south to the Ogg villages. They told Krog on there return that Brak only had a few days to live so now was the time for an attack against the Oggs. Krog would reform the Oggs so that they worship the Moon god.

The second enemy was Slat of the Slatter tribe. This tribe believed in free thinking and encouraged their tribesmen to learn about the things around them and ask the question. "How does that work"? Like the Moon people the Slatters broke away from the Oggs also because the Oggs are stubborn and didn't want to learn anything. The Oggs relied on their king's judgement too much Slat told his people. Slat organized his villages in the south where the jungles are so dense they would be hard to find. They set up schools in their jungle villages and began educating the people. A stranded Ogg fisherman was captured and he told the Slatters of Brak's illness. Slat knew this was the perfect opportunity to attack. Slat would make his dream of educating the world come true.

Brak has taken his last breath. It is your job as the Oggs top military advisor to live out Brak's final wishes. Train your relatively weak military, defeat the other tribes, and unify the Ogg islands for good. GOOD LUCK.

## Game Play

**(Hint):** It's a good idea to move your first Ogg around to other islands to find resources. You don't have to have an Ogg on an island to own it. Although an enemy can take an unoccupied island without fight.

Once you select "New Game" from main menu the map will be generated automatically and then it will bring you to the main playing screen. You should look the map over by using the arrows at the right hand side or use the slider bar at the bottom of the map. The Oggs are represented by the color blue (the Moon People are Red, and the Slatters are green) so find the island on the map that has a blue dot in the upper right hand corner. This is your starting island.

Put your cursor over the island to see the amount of resources you will get for this island per turn. Now click on your starting island. This will give you a closer look at your island. Since you have no resources yet, your first Ogg is given to you free. To receive your first Ogg click on the picture of the Ogg in the upper right of the island close up. Now your cursor is brought to the recruit screen.

## Recruit

The Recruit screen displays the Ogg's you can recruit for your army. The recruit screen is

full of valuable information about your Oggs. Such as the Oggs Name, his Skills (Attack, Defend, Hunting, Lumber, and Mining (all Ogg skills start 0-3 and are determined randomly)), if he has any weapons or armour and the values of each is also displayed. Next and Prev help you see the other Oggs you own, but now you only have one. The Recruit button is used to move an army or a single Ogg to another island. By clicking the "Recruit" button your Ogg will be moved down to one of the open boxes at the bottom of the main screen. Now click the "Exit" button to return to the close-up island picture. Then click this "Exit" button this will bring you back to the main screen. Now you can move your Ogg by clicking one of the stars on the map. The stars tell you where you can legally move on the map. One major rule is an Ogg can only move once per turn and one space on the map sideways or diagonal. If there isn't an island within one space of your starting island then your Ogg can't move til you have enough resources to trade for a raft. The raft has the same movement rules as the Ogg does you can move only one space per turn. Rafts aren't built very well so they only last one trip.

**(Hint):** If you are not within one space of another island at the start its a good idea to hit the "End Turn" button on the main screen a few times to get enough resources to trade for a raft so you can move.

## Trade

Once you see your "Resources" going up you can outfit your Oggs or buy new Oggs by clicking on any island you own. Once at the close-up picture click on the "Trade" button. This will display all the items for sale. By putting the cursor over an item the price will be displayed on the lower left corner. When you buy an item it will appear in the upper left hand corner to show you its paid for. Now you have an option to "Modify" your new item at the cost of 10 crystal. All weapons and armor will eventually become useless after being hit too many times. When you modify an item you make it stronger plus it modifies your attack and defend ability. When weapons and armor are modified it will range randomly (0-6). Once this is done you will be instructed to place the item on an Ogg by a message box. Besides weapons and armor you can trade for ( Rafts, Huts, and Medical kits). The raft is poorly constructed boat which only lasts one voyage at sea. Huts help with the defence of islands from invaders. Medical kits help heal a warrior wounded in battle.

## Battle

Battle is the only way to take over enemy islands. When you reach an enemy island or t

enemy reaches one of your islands that has defenders you will be brought to the battle screen. The Oggs will always be on right hand side of the battle window. Your Oggs will be displayed along with their weapons and armor. If the island your fighting on has a Hero then it will be displayed next to the army that owns it showing an extra defence modifier. Once you see the "Now Attacking" flashing beside one of your Oggs it is his turn to attack. To attack click on one of the enemy if you hit you will see his hit points go down. This goes on til winner is decided. Then the victory or defeat picture is displayed and you are returned to the main screen.

**(Hint):** Make sure your Oggs are outfitted well because losing battles are costly.

## Random Events

This Game has numerous random features such as island can become Volcanos over time. Watch out for meteors that can destroy islands. There is an old legend about a giant fire breathing seamonster that sinks boats at will. Know one has seen the monster but no one has lived to see the monster. Watch out for these random events throughout the game.

**(Hint):** Yes the legend of the seamonster is true so make your boat movements as far away from these creatures as possible and watch out for natural disasters. It is a good idea not to have all your Oggs on one island, because a disaster could wipe them all out.

## Info:

This screen gives you valuable information about your enemies (Strongest army, Islands owned, Battles, and resources per turn). To use this it will cost you 5 crystal for each time.

## Winning The Game:

To win the game wipe out the Slatter and the Moon Peoples tribes to regain unity over the Ogg islands.

We hope this answers a majority of your questions, basically you will learn from playing the game.

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[theposterguys@hotmail.com](mailto:theposterguys@hotmail.com)

The Poster Guys Games  
248 Maple St.  
Bangor , Maine 04401

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